



Cross Translation Unit Test Case Reduction

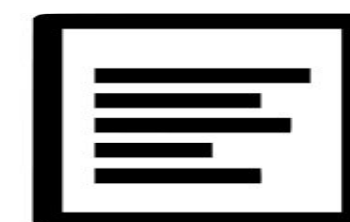
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Test Case Reduction



magic



big file with property of interest
(e.g. triggers crash)

small file with the same
property of interest

Delta Debugging:

remove contiguous regions from the file, test & repeat

Generalized Delta Debugging: C-Reduce

<https://embed.cs.utah.edu/creduce/>

“Compiler-like” transformations (~74 of them): **Clang-Delta**

e.g. remove a parameter from a function, move a parameter to a global variable, scalar replacement of aggregates, etc.

Works on one translation unit at a time




Cross Translation Unit Analysis in the Clang Static Analyzer

llvm.org/devmtg/2017-03/

Developers need minimal tests
for crashes and bugs that
range **across TU boundaries**

2017 EuroLLVM Developers' Meeting: G. Horvath "Cross Translational Unit Analysis in Clang ..."

2017 SAARBRÜCKEN, GERMANY



GABOR HORVATH
Cross Translational Unit Analysis
in Clang Static Analyzer:
Prototype and Measurements

LLVM.org
4:32 / 42:16

Motivation

```
A.cpp
void neg(int *x);
void g(int *x) {
  if (*x > 0)
    neg(x);
  if (*x > 0)
    *x / 0;
  neg(NULL);
}
```

- *x is positive
- *x is unknown
- False positive
- API misuse

```
B.cpp
void neg(int *x) {
  *x = -(*x);
}
```

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Cross TU Analysis: Importing ASTs



You have **72 preprocessed files** with ~100 000 average LOC

Cross TU Analysis: Importing ASTs



You have **72 preprocessed files** with ~100 000 average LOC

Cross TU analysis crashes

Cross TU Analysis: Importing ASTs



You have **72 preprocessed files** with ~100 000 average LOC

Cross TU analysis crashes

Find the bug!



Reduction Across Translation Units

b.cpp

```
void f(int);  
  
int main() {  
    f(5);  
}
```

a.cpp

```
void f(int) {  
    __builtin_trap();  
}
```

```
$ clang++ a.cpp b.cpp  
$ ./a.out  
Illegal instruction (core dumped)
```


Reduction Across Translation Units

b.cpp

```
void f(int);  
  
int main() {  
    f(5);  
}
```

a.cpp

```
void f(int) {  
    __builtin_trap();  
}
```

```
$ clang_delta --transformation=param-to-global a.cpp
```

a.cpp

```
void f(void) {  
    __builtin_trap();  
}
```

Reduction Across Translation Units

b.cpp

```
void f(int);  
  
int main() {  
    f(5);  
}
```

a.cpp

```
void f(void) {  
    __builtin_trap();  
}
```

```
$ clang++ a.cpp b.cpp  
/tmp/b-ef5998.o: In function `main':  
b.cpp:(.text+0xa): undefined reference to  
`f(int)'  
clang-8: error: linker command failed with  
exit code 1 (use -v to see invocation)
```

Reduction Across Translation Units

b.cpp

```
void f(int);  
  
int main() {  
    f(5);  
}
```

a.cpp

```
void f(void) {  
    __builtin_trap();  
}
```

We need to do **the same** transformation
on the other file

What is **the same** transformation?

Reduction Across Translation Units

b.cpp

```
void f(int);  
  
int main() {  
    f(5);  
}
```

Transformation: param-to-global
Available instances: 0

a.cpp

```
1 void f(int) {  
    __builtin_trap();  
}
```

Transformation: param-to-global
Available instances: 1

Clang-Delta has no notion of **the same** transformation across files

It works with a **counter** of available transformation instances

Reduction Across Translation Units

b.cpp

```
void f(int);  
  
int main() {  
    f(5);  
}
```

Transformation: param-to-global
Available instances: 0

a.cpp

```
1 void f(int) {  
    __builtin_trap();  
}
```

Transformation: param-to-global
Available instances: 1

param-to-global **would** handle
all uses of f() if they were in one TU

Unified Symbol Resolution (USR) ?

Thanks!

Would this be useful to you?
Get in touch!

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