High Level Virtual Machine: Status and Goals

LLVM Developers' Meeting May 25, 2007

What Is HLVM?

- Right now, nothing much. 0.2 release
- Purpose:
 - Be the "front end toolkit" for LLVM.
- Goals:
 - Make developing new languages "easy"
 - Support languages with runtime compilation features.
 - Provide language inter-operation features
 - Provide a robust virtual machine (may be a separate project)

Features

- HLLDL: High Level Language Definition Language
 - XML-based Declarative language for language definition
 - Much "higher" level than Yacc/Lex or ANTLR
 - Only targets the HLVM AST
- Extensible Abstract Syntax Tree
 - Languages can use built-in features or extend for languagespecific constructs
 - Optional bi-directionality supports language conversion
 - XML representation of AST
- Built-in support for:
 - threading, synchronization, continuations, closures, objects, memory management, input/output + more
- Runtime allows HLVM based languages to be portable

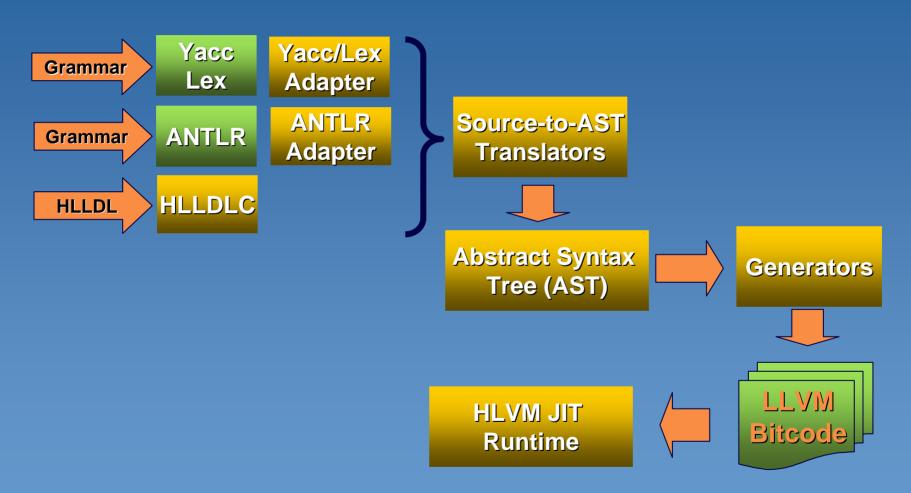
Design Philosophy

- Much the same as LLVM's:
 - Toolkit approach (small libraries)
 - Focus on performance (compile & run time)
 - You only pay for what you use.
- For example:
 - AST designed for fast construction
 - Executables just make calls to libraries.
 - If your language doesn't have objects, your runtime won't have object support linked in.

Significant Components

- HLLDLC
 - Compiler for High Level Language Definition Language
- Adaptors:
 - Adaptors for ANTLR and YACC/LEX to make converting existing languages easier.
- AST:
 - Abstract Syntax Tree: the heart of HLVM
- Generators
 - Convert AST to LLVM, HTML, JIT, etc.
- HLVM
 - Reference implementation of the runtime (APR based)

Simplified HLVM Architecture



Current Status

- Early: release 0.2
- No languages supported, yet.
- AST supports LLVM constructs (only)
- Generator works (needs 2.0 update)
- Passes significant test suite (XML->XML)
- Much more to be done ...

Questions?