

# CLANG STATIC ANALYSIS TOOLSET

Industrial Experiences & The CodeChecker  
Solution

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# WHY STATIC ANALYSIS & WHY CLANG?



- › Defect detection with Static Analysis is a cheap extension to testing
- › Can catch bugs with no test coverage
- › **Impressive** checker framework
- › Working with Clang Static Analyzer since 2013
- › Large potential user base at Ericsson ~5000 developers

**We had difficulties to make it work in practice**

# CHECKING TECHNIQUES



1. Text Pattern Matching – (CppCheck...)
2. AST Matchers - (CppCheck, Clang AST matchers...)
3. Symbolic Execution – (Coverity SA, Clang Static Analyzer...)

How can we measure the precision of the checkers?

1. **False positive rate:**  $\text{False Reports} / \text{All Reports}$
2. **False negative rate:**  $\text{Non-reported defects} / \text{All existing defects}$

The lower these values, the better.

# 1. TEXT PATTERN MATCHING



```
#include <stdlib.h>
#define ZERO 0
int getNull(int a) {
    return a?0:1;
}
int getInput() __attribute__((notzero));
void test(int b)
{
    int a,c;
    double *d;
    switch (b){
        case 1: a = b / 0; break;
        case 2: a = b / ZERO; break;
        case 3: d = (double*)
malloc(sizeof(d)); free(d); break;
        case 4: c = b-4;
a = b / c; break;
        case 5: a = b / getNull(b); break;
        case 6: a = b / getInput(); break;
    };
}
```

Found

Found if simple preprocessor statements are resolved.

Token:Match(tok,"/ 0");

Not found as type resolution cannot be used.

Not found as symbolic expressions are not evaluated.

Flow insensitive

# 2. AST MATCHERS



```
#include <stdlib.h>
#define ZERO 0
int getNull(int a) {
    return a?0:1;
}
int getInput() __attribute__((notzero));
void test(int b)
{
    int a,c;
    double *d;
    switch (b){
        case 1: a = b / 0; break;
        case 2: a = b / ZERO; break;
        case 3: d = (double*)
malloc(sizeof(d)); free(d); break;
        case 4: c = b-4;
a = b / c; break;
        case 5: a = b / getNull(b); break;
        case 6: a = b / getInput(); break;
    };
}
```

Found

Found as all preprocessor statements are resolved.

```
BUILD_MATCHER() {
    return
    binaryOperator(hasOperatorName("/"),
    hasRHS(integerLiteral(equals(0))).bind(
    KEY_NODE));
}
```

Found as type resolution can be used. (**size\_of checker**)

Not found as symbolic expressions are not evaluated.

Flow insensitive

# 3. SYMBOLIC EXECUTION I



```
#include <stdlib.h>
#define ZERO 0
int getNull(int a) {
    return a?0:1;
}
int getInput() __attribute__((notzero));
void test(int b)
{
    int a,c;
    double *d;
    switch (b){
        case 1: a = b / 0; break;
        case 2: a = b / ZERO; break;
        case 3: d = (double*)
malloc(sizeof(d)); free(d); break;
        case 4: c = b-4;
a = b / c; break;
        case 5: a = b / getNull(b); break;
        case 6: a = b / getInput(); break;
    };
}
```

Path Sensitive

Context Sensitive

As value of c evaluated and stored along the execution path.

Internal function calls are followed (context passed), variable constraints are stored, possible paths are executed.

Without context sensitivity, this is undecidable.

# 3. SYMBOLIC EXECUTION II



```
#include <stdlib.h>
#define ZERO 0
int getNull(int a) {
    return a?0:1;
}
int getInput() __attribute__((notzero));
void test(int b)
{
    int a,c;
    double *d;
    switch (b){
        case 1: a = b / 0; break;
        case 2: a = b / ZERO; break;
        case 3: d = (double*)
malloc(sizeof(d)); free(d); break;
        case 4: c = b-4;
                a = b / c; break;
        case 5: a = b / getNull(b); break;
        case 6: a = b / getInput(); break;
    };
}
```

```
//model hint
```

```
int getInput(){
    int unkown();
    int x = unkown();
    return x==0? 1:x;
}
```

configuration variable:

**divisionByZero.optimistic**

**Shall this be reported?**

If getInput cannot return 0,  
this is a false positive.

# CHECKERS WE IMPLEMENTED



- › **AST Matchers** (33, 5 contributed to Clang already)
  - Rule of three
  - Suspicious size of
  - Static assert
  - ...
- › **Preprocessor Matchers** (1)
  - Missing header guard
- › **Symbolic Execution**(7)
  - Uninitialized class member
  - Return address of local variable
  - ...



# CURRENT INFRASTRUCTURE

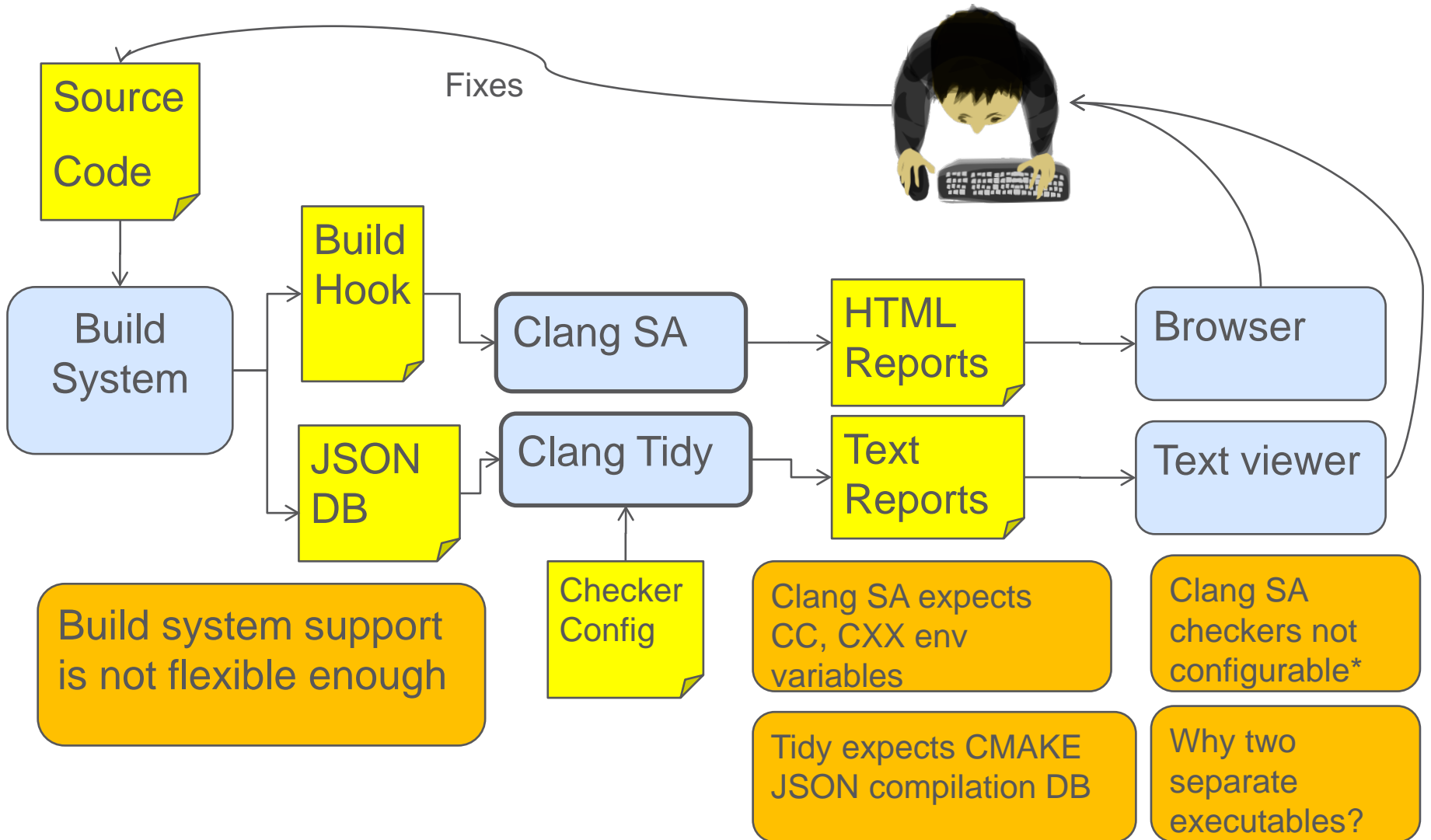


1. Clang Diagnostic
  - Fast, flow sensitive analysis
2. Clang Static Analyzer
  - Symbolic Execution (path, context sensitive)
3. Clang Tidy
  - AST Matchers (flow insensitive)
  - Preprocessor Matchers
  - Can call Clang Static Analyzer checkers
  - Can call Clang Diagnostic checkers

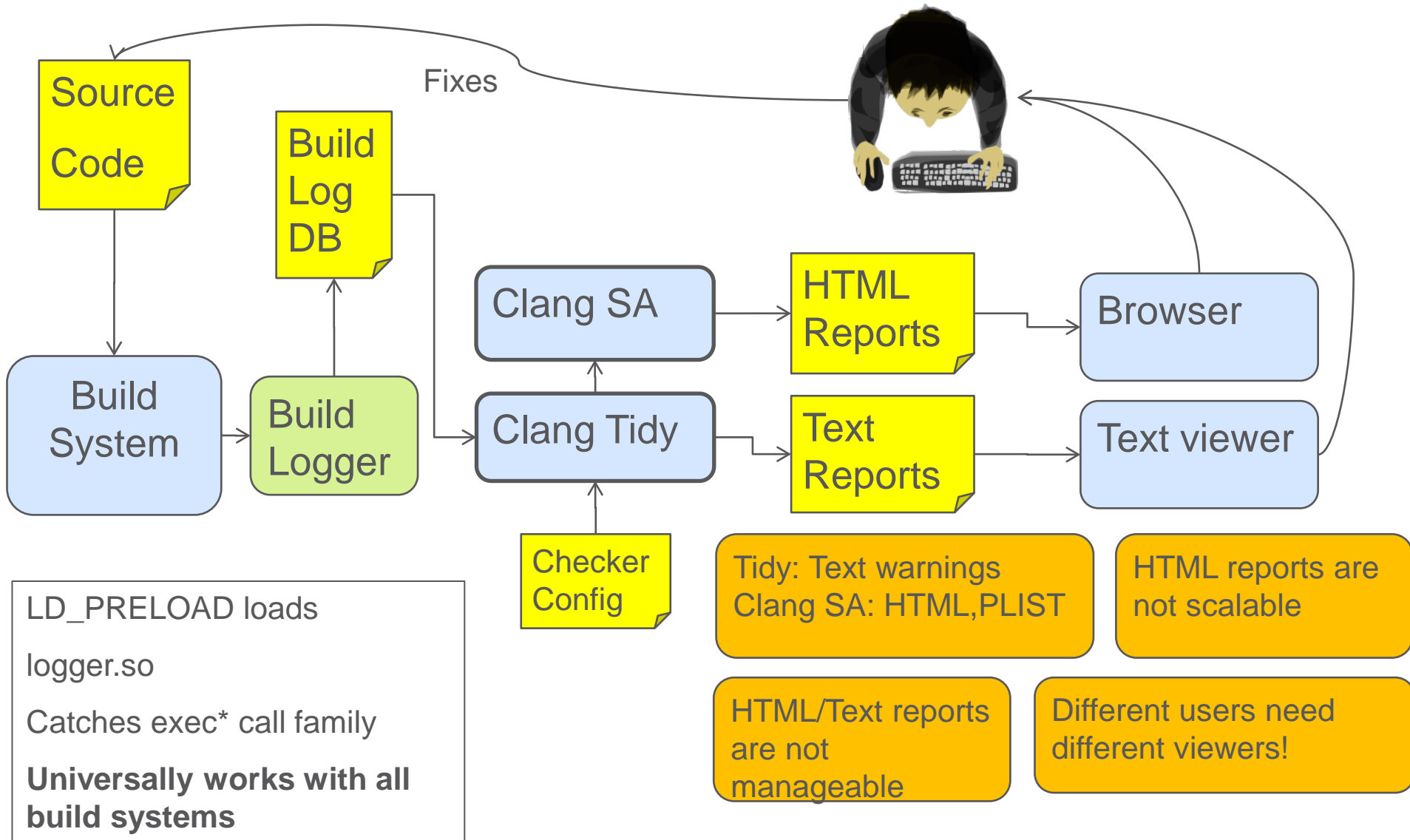
# LET'S TAKE A BIRDS-EYE PERSPECTIVE!



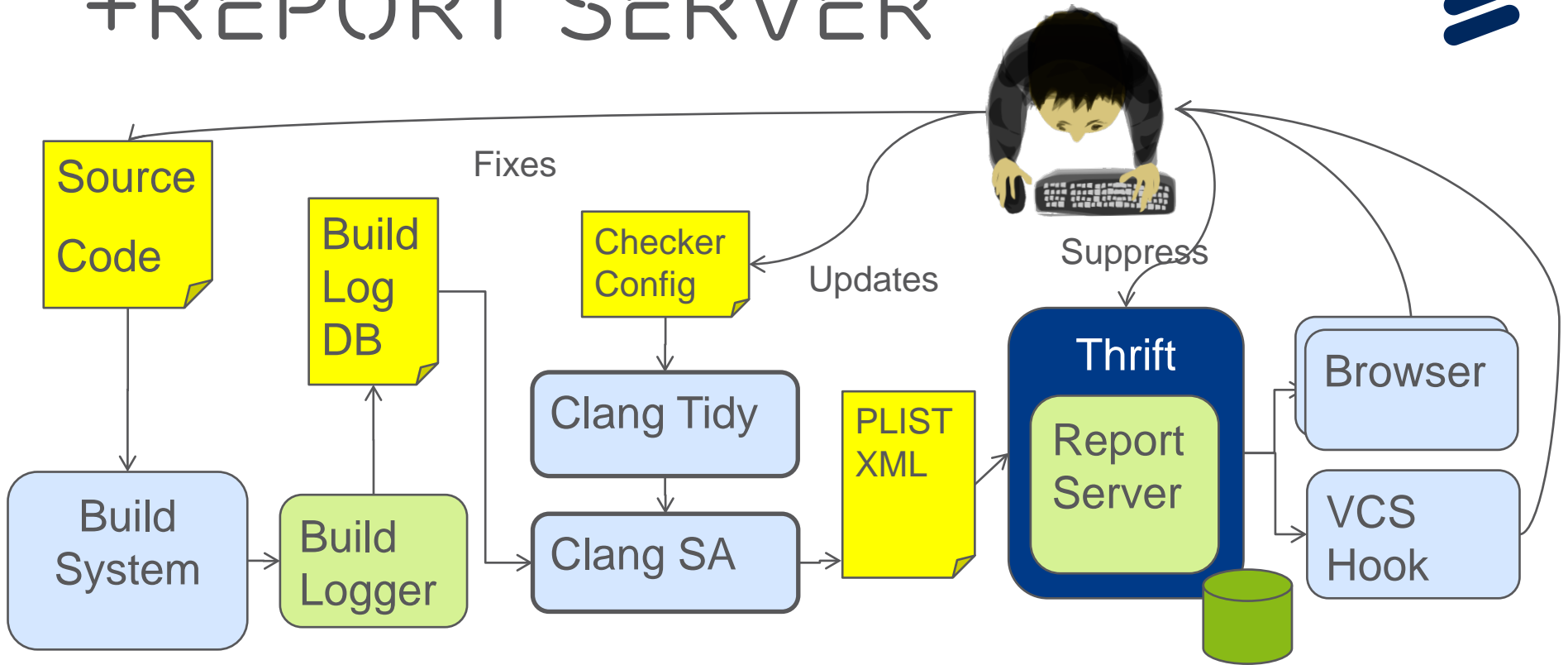
# CURRENT TOOLSET



# +BUILD LOGGING



# +REPORT SERVER

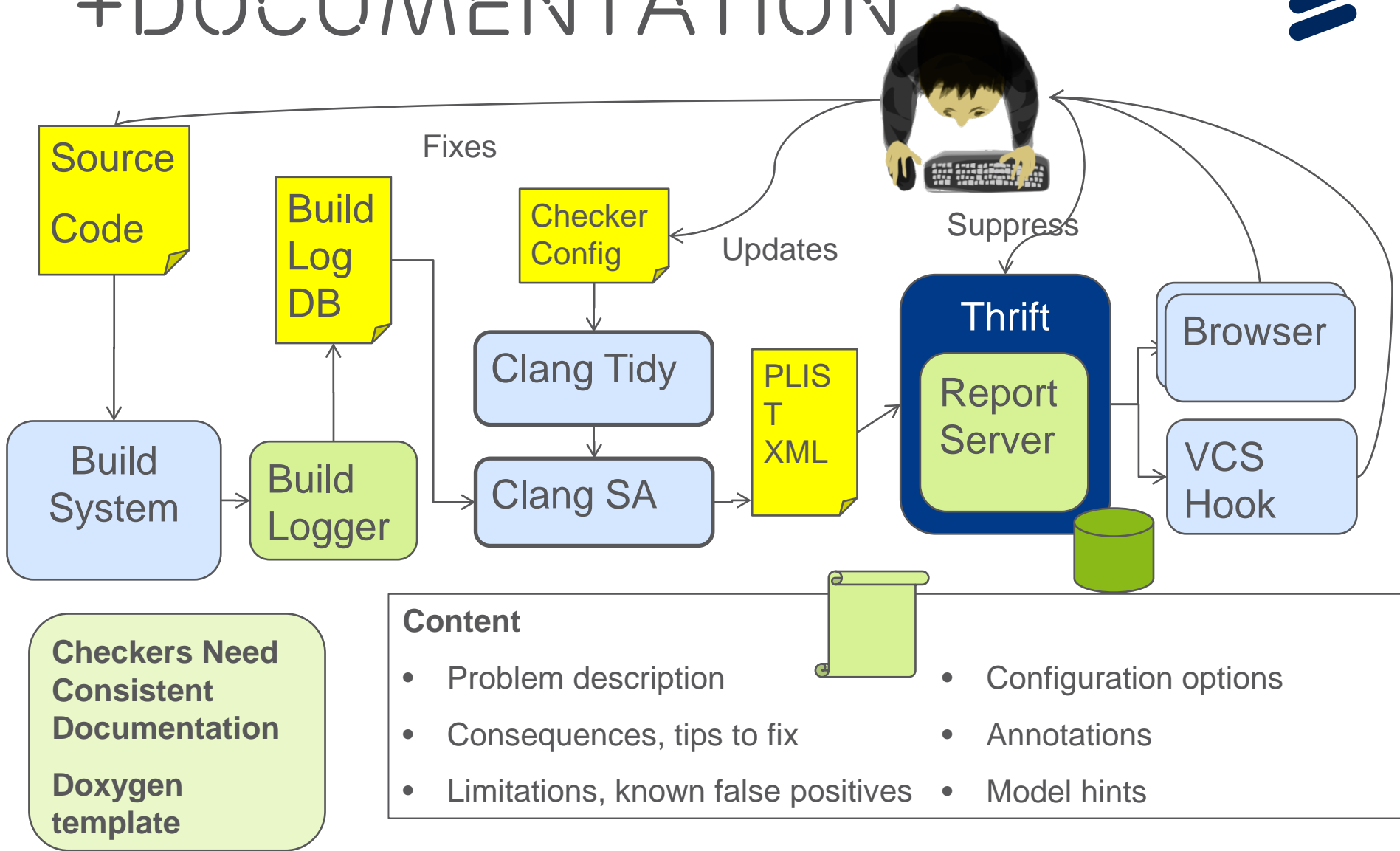


**Report Server**

- Stores the reports in SQL DB
- Open web-service interface [Thrift generated]
- Many viewers can connect

- Filterable, orderable report listing
- False positive suppression
- Severity
- Diff view: show new/resolved bugs only
- Many viewers: Eclipse, web, scripts

# +DOCUMENTATION



# DEMO





# VISION



Extend the Static Analysis toolset to cover the „Big Picture”



Instead of several expensive custom solutions



# FUTURE WORK



- › **Open the source** of the Viewers (standalone web, eclipse)
- › **Open the source** of the Report Server
- › **Open the source** of the Build Logger
  
- › Introduce severity levels to checkers
- › Implement PLIST support into Clang Tidy (under review)
- › Clang-static analyzer checkers could use each others' results – introduce dependency management
- › Introduce Confidence levels to checkers (todo in Tidy)
- › Cross Translation Unit Checker Framework

# WHO WE ARE



- › Ericsson Software Lab  
@ Budapest, Hungary
  - 1 PhD
  - 2 Msc
- › ELTE University, Budapest
  - 4 interns Bsc/MSc students
- › Contributions to Clang
  - 5 accepted Checkers (30 more to come)
  - GSOC 2014 on Cross TU Analysis
  - Several patches to Tidy and Static Analyzer



# QUESTIONS



# CONTACTS



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## Credits

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# REFERENCES



- [1] Par Emanuelsson and Ulf Nilsson, A Comparative Study of Industrial Static Analysis Tools, Linköping University, Report number 2008:3
- [2] [CPPCheck](#)
- [3] [Clang Tidy](#)
- [4] [Clang Static Analyzer](#)

## Used Figures

- › [Dragon Boat](#)
- › [Programmer](#)



**ERICSSON**