

# Cross Translational Unit Analysis in Clang Static Analyzer: Prototype and Measurements

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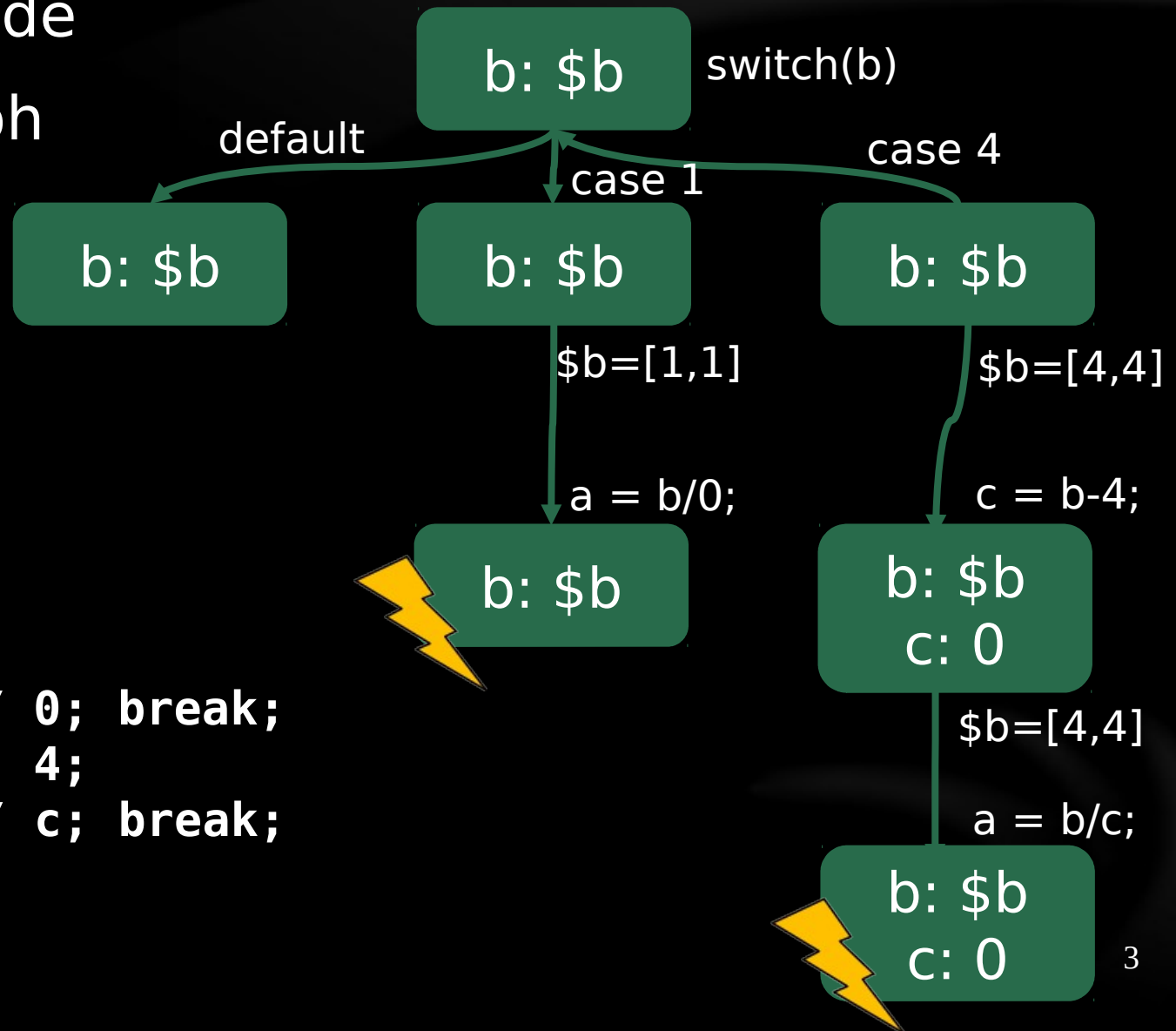
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- Motivation
- Overview of the Cross Translation Unit Analysis architecture
- Evaluation on open source projects
  - Findings
  - Performance
- Design questions
  - How to organize CTU related code
  - What to reanalyze, how to scale
- Future work

# Clang Static Analyzer - Symbolic Execution

- Find bugs without running the code
- Exploded Graph



```
void test(int b) {  
    int a,c;  
    switch (b){  
        case 1: a = b / 0; break;  
        case 4: c = b - 4;  
                a = b / c; break;  
    }  
}
```

# Motivation

## A.cpp

```
void neg(int *x);  
void g(int *x) {  
    if (*x > 0)  
        neg(x);  
    if (*x > 0)  
        *x / 0;  
    neg(NULL);  
}
```

\*x is  
positive

\*x is  
unknown

False  
positive

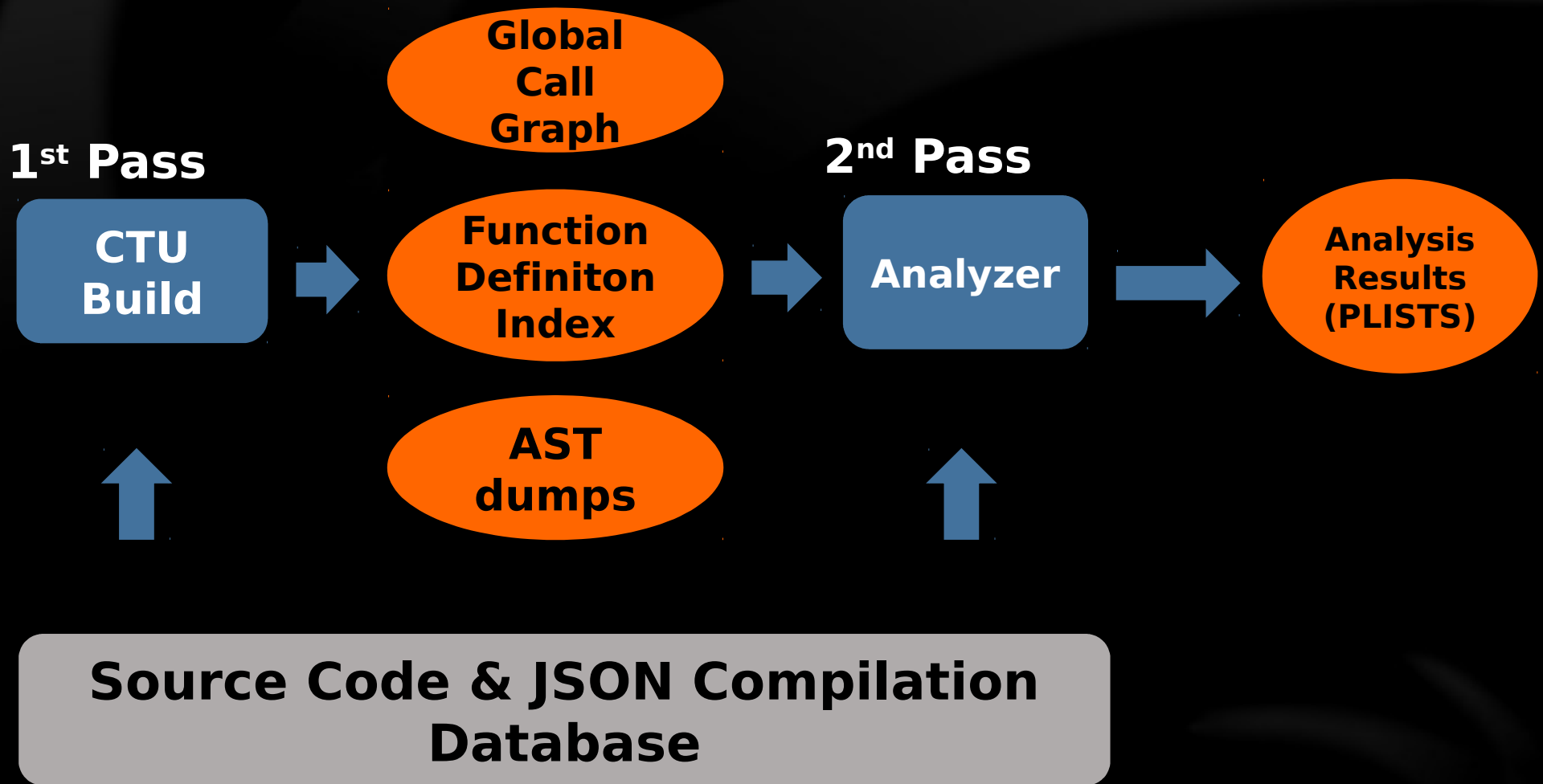
API misuse

## B.cpp

```
void neg(int *x) {  
    *x = -(*x);  
}
```




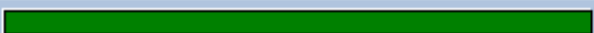

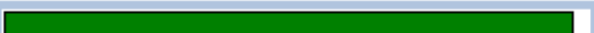














- We saw useful CTU results reported by closed source analysis tools
- Can we achieve the same using Clang SA?

# High Level Architecture



- Open source C projects:
  - OpenSSL, Curl, Vim, Memcached, ffmpeg, PostgreSQL, ...
  - Full details at: <http://cc.inf.elte.hu>
  - Improvements needed for C++ support
- Metrics:
  - Number of new bugs reported
  - Number of lost bug reports
  - Quality of new bug reports
  - Analysis time
  - Peak memory usage (per process)

Run ID (project + timestamp)	Total files of project	Files XTU Passed	Files XTU Failed	Time of XTU (sec)	Time of noXTU (sec)	Time of XTU-BUILD (sec)	Max heap usage of NOXTU (B)	Max Heap usage of XTU (B)	Analysis Coverage
curl_2017-03-23_23:50:26	293	293	0	644.54	362.41	8.37	<a href="#">97912954</a>	<a href="#">243880678</a>	<a href="#">No XTU Coverage</a> <a href="#">XTU Coverage</a> <a href="#">Diff Coverage</a>
ffmpeg_2017-03-24_00:10:12	1563	1559	4	6260.98	2941.50	57.89	<a href="#">157030682</a>	<a href="#">202068780</a>	<a href="#">No XTU Coverage</a> <a href="#">XTU Coverage</a> <a href="#">Diff Coverage</a>
memcached_2017-03-24_03:10:12	35	35	0	372.16	230.57	2.20	<a href="#">72261684</a>	<a href="#">95777660</a>	<a href="#">No XTU Coverage</a> <a href="#">XTU Coverage</a> <a href="#">Diff Coverage</a>
nginx_2017-03-24_03:21:37	114	114	0	766.14	336.93	5.28	<a href="#">81624439</a>	<a href="#">181235414</a>	<a href="#">No XTU Coverage</a> <a href="#">XTU Coverage</a> <a href="#">Diff Coverage</a>

File	Lines			Branches	
<a href="#">lib/base64.c</a>		90.7 %	107 / 118	100.0 %	0 / 0
<a href="#">lib/conncache.c</a>		100.0 %	139 / 139	100.0 %	0 / 0
<a href="#">lib/connect.c</a>		85.2 %	439 / 515	100.0 %	0 / 0
<a href="#">lib/content_encoding.c</a>		100.0 %	160 / 160	100.0 %	0 / 0
<a href="#">lib/cookie.c</a>		62.7 %	381 / 608	100.0 %	0 / 0
<a href="#">lib/curl_addrinfo.c</a>		96.7 %	174 / 180	100.0 %	0 / 0
<a href="#">lib/curl_endian.c</a>		100.0 %	32 / 32	100.0 %	0 / 0
<a href="#">lib/curl_fnmatch.c</a>		91.0 %	213 / 234	100.0 %	0 / 0
<a href="#">lib/curl_gethostname.c</a>		100.0 %	11 / 11	100.0 %	0 / 0
<a href="#">lib/curl_memchr.c</a>		100.0 %	8 / 8	100.0 %	0 / 0
<a href="#">lib/curl_ntlm_core.c</a>		98.4 %	122 / 124	100.0 %	0 / 0
<a href="#">lib/curl_ntlm_wb.c</a>		100.0 %	196 / 196	100.0 %	0 / 0
<a href="#">lib/curl_sasl.c</a>		98.2 %	224 / 228	100.0 %	0 / 0
<a href="#">lib/dict.c</a>		100.0 %	127 / 127	100.0 %	0 / 0
<a href="#">lib/dotdot.c</a>		84.1 %	53 / 63	100.0 %	0 / 0
<a href="#">lib/easy.c</a>		98.0 %	251 / 256	100.0 %	0 / 0
<a href="#">lib/escape.c</a>		90.0 %	81 / 90	100.0 %	0 / 0
<a href="#">lib/file.c</a>		100.0 %	234 / 234	100.0 %	0 / 0
<a href="#">lib/fileinfo.c</a>		100.0 %	11 / 11	100.0 %	0 / 0
<a href="#">lib/formdata.c</a>		66.4 %	417 / 628	100.0 %	0 / 0

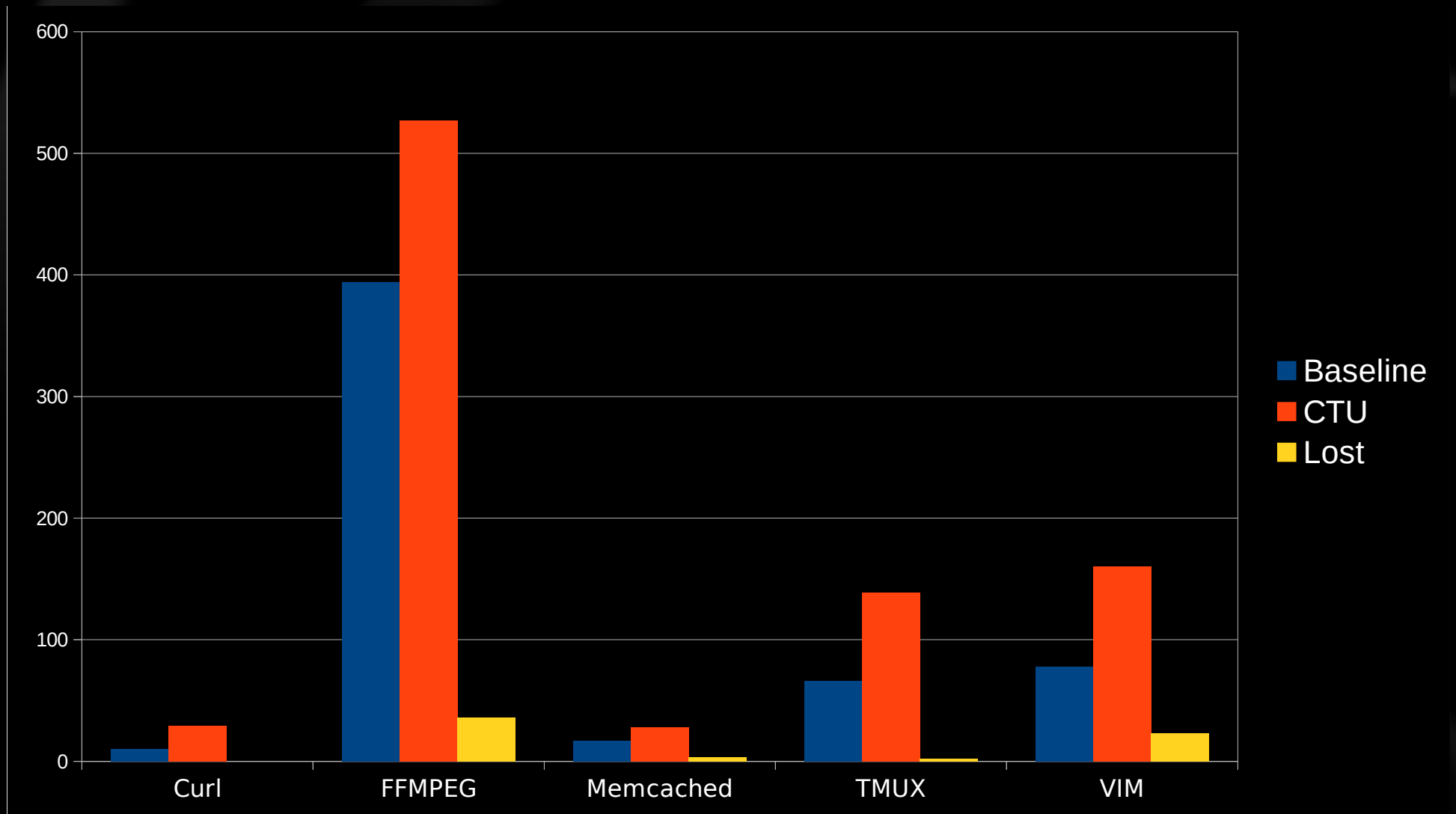


```

681     12     if(strncmp(lineptr, "#HttpOnly_", 10) == 0) {
682         lineptr += 10;
683         co->httponly = TRUE;
684     }
685
686     2     if(lineptr[0]=='#') {
687         /* don't even try the comments */
688         free(co);
689         return NULL;
690     }
691     /* strip off the possible end-of-line characters */
692     10     ptr=strchr(lineptr, '\r');
693     2     if(ptr)
694         *ptr=0; /* clear it */
695     10     ptr=strchr(lineptr, '\n');
696     2     if(ptr)
697         *ptr=0; /* clear it */
698
699     8     firstptr=strtok_r(lineptr, "\t", &tok_buf); /* tokenize it on the TAB */
700
701     /* Now loop through the fields and init the struct we already have
702     allocated */
703     6306    for(ptr=firstptr, fields=0; ptr && !badcookie;
704     17908    ptr=strtok_r(NULL, "\t", &tok_buf), fields++) {
705     820    switch(fields) {
706        case 0:
707     2     if(ptr[0]=='.') /* skip preceding dots */
708         ptr++;
709     2     co->domain = strdup(ptr);
710     2     if(!co->domain)
711         badcookie = TRUE;
712     break;

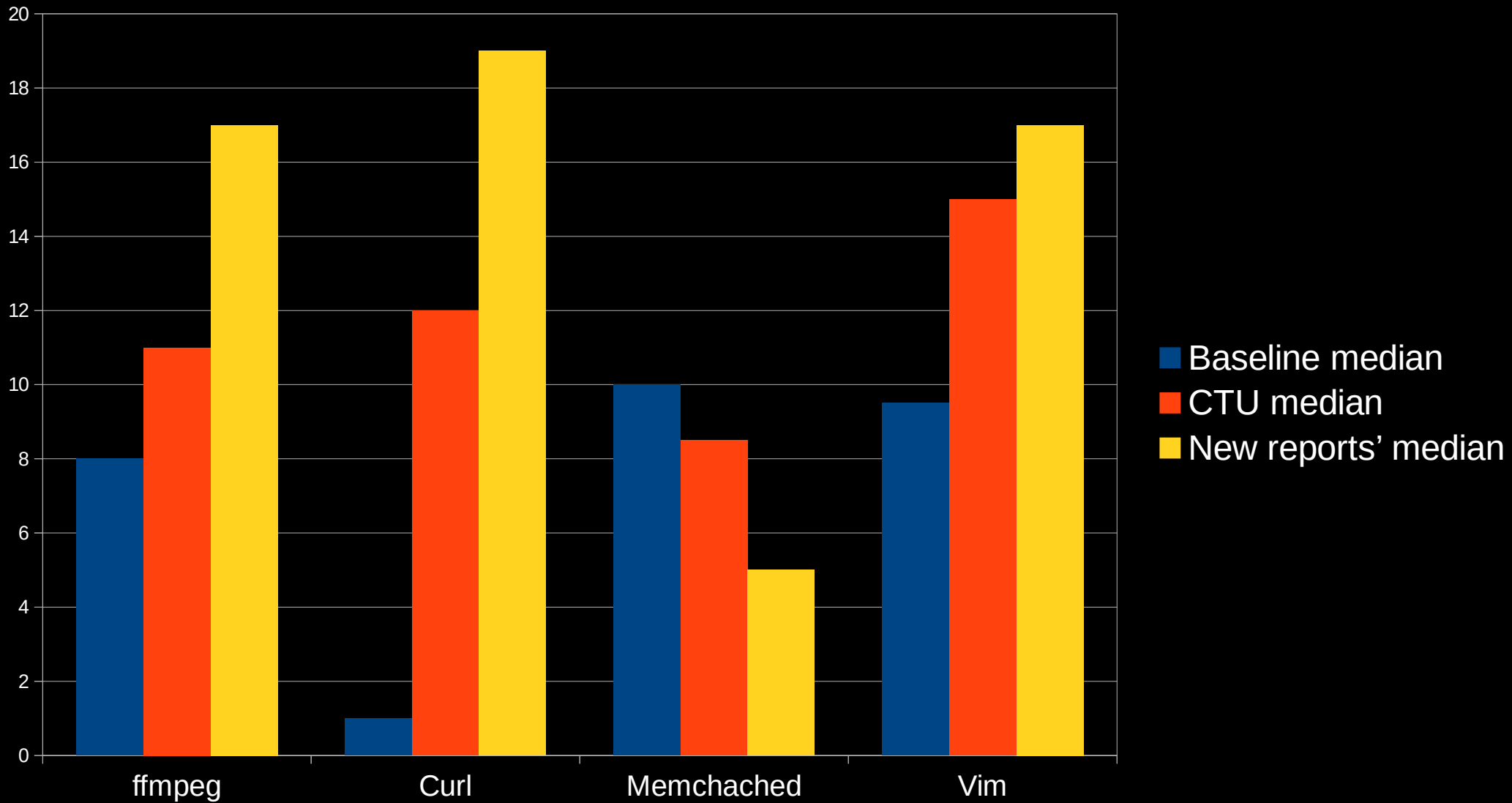
```

# Evaluation - Bug Reports



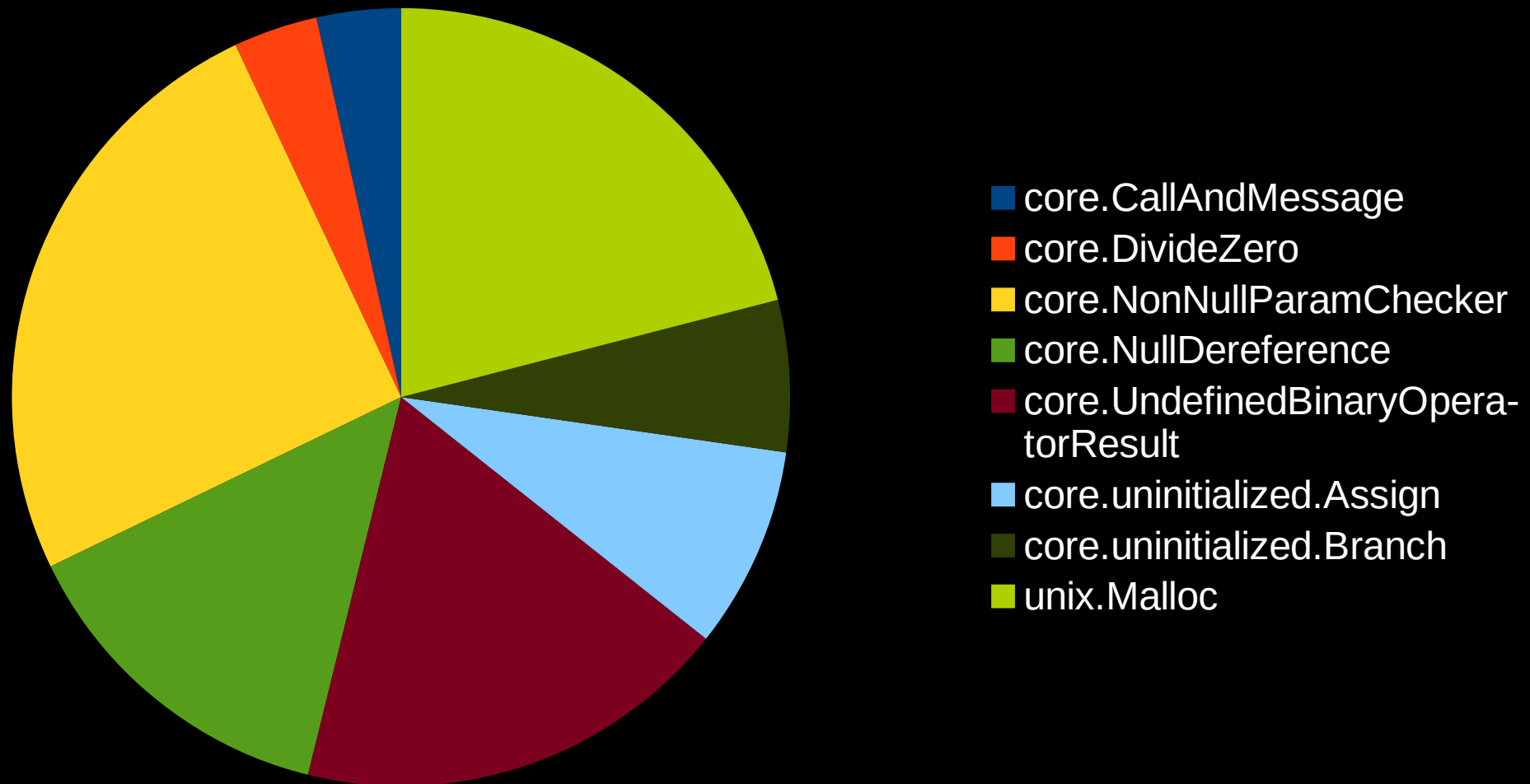
- **2.4X** average, **2.1X** median, **5X** peak

# Bug Path Length of Bug Reports



- The reason for false positives was never the CTU

# FFMPEG - Quality of New Bug Reports



- True positive example:  
<http://cc.inf.elte.hu:8080/#baseline=177&newcheck=178&report=17539>
- One Definition Rule violation found

```

AVInputFormat *iformat = NULL;
AVFormatContext *format_ctx = NULL;
AVCodec *codec;
AVCodecContext *codec_ctx;
AVFrame *frame;
int frame_decoded, ret = 0;
AVPacket pkt;
AVDictionary *opt=NULL;

av_init_packet(&pkt);

av_register_all();

iformat = av_find_input_format("image2");
if (ret = avformat_open_input(&format_ctx, filename, iformat, NULL)) < 0) {
    Assuming the condition is false
    av_log(log_ctx, AV_LOG_ERROR,
           "Failed to open input file '%s'\n", filename);
    return ret;
}

if (ret = avformat_find_stream_info(format_ctx, NULL)) < 0) {
    Assuming the condition is false
    av_log(log_ctx, AV_LOG_ERROR, "Find stream info failed\n");
    return ret;
}


codec_ctx = format_ctx->streams[0]->codec;
codec = avcodec_find_decoder(codec_ctx->codec_id);
if (!codec) {
    av_log(log_ctx, AV_LOG_ERROR, "Failed to find codec\n");
    ret = AVERROR(EINVAL);
    goto end;
}

av_dict_set(&opt, "thread_type", "slice", 0);
if ((ret = avcodec_open2(codec_ctx, codec, &opt)) < 0) {
    av_log(log_ctx, AV_LOG_ERROR, "Failed to open codec\n");
    goto end;
}

if (!(frame = av_frame_alloc()) ) {

```

end:



```
av_packet_unref(&pkt);  
avcodec_close(codec_ctx);  
avformat_close_input(&format_ctx);  
av_frame_free(&frame);
```

Calling 'av\_frame\_free'

bugpath in:  
frame.c

```
av_dict_free(&opt);
```

# Same bug multiple times?

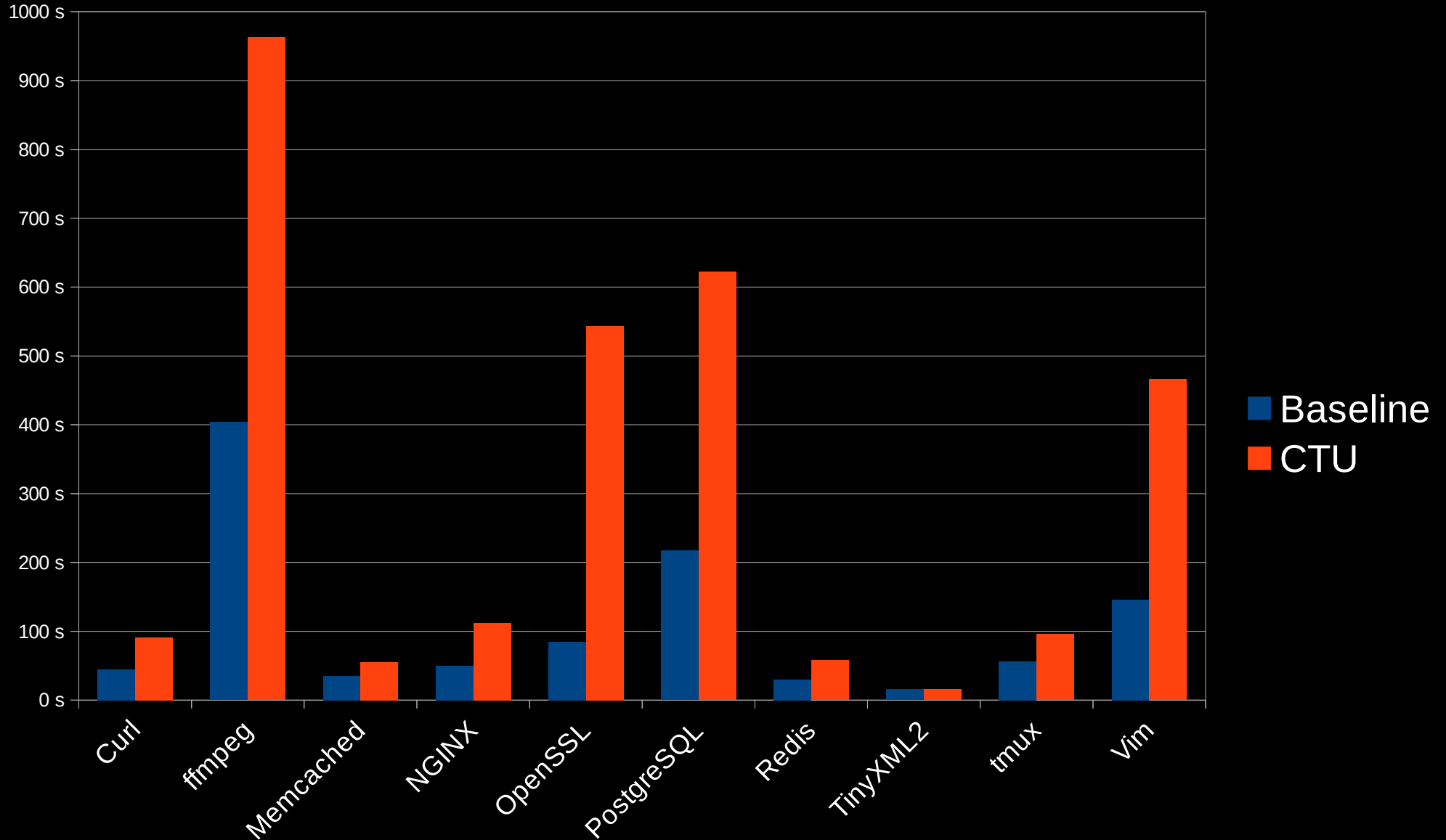
## A.cpp

```
void neg(int *x);  
void g(int *x) {  
    ...  
    neg(NULL);  
    ...  
}  
void h(int *x) {  
    ...  
    neg(NULL);  
    ...  
}
```

## B.cpp

```
void neg(int *x) {  
    *x = -(*x);  
}
```

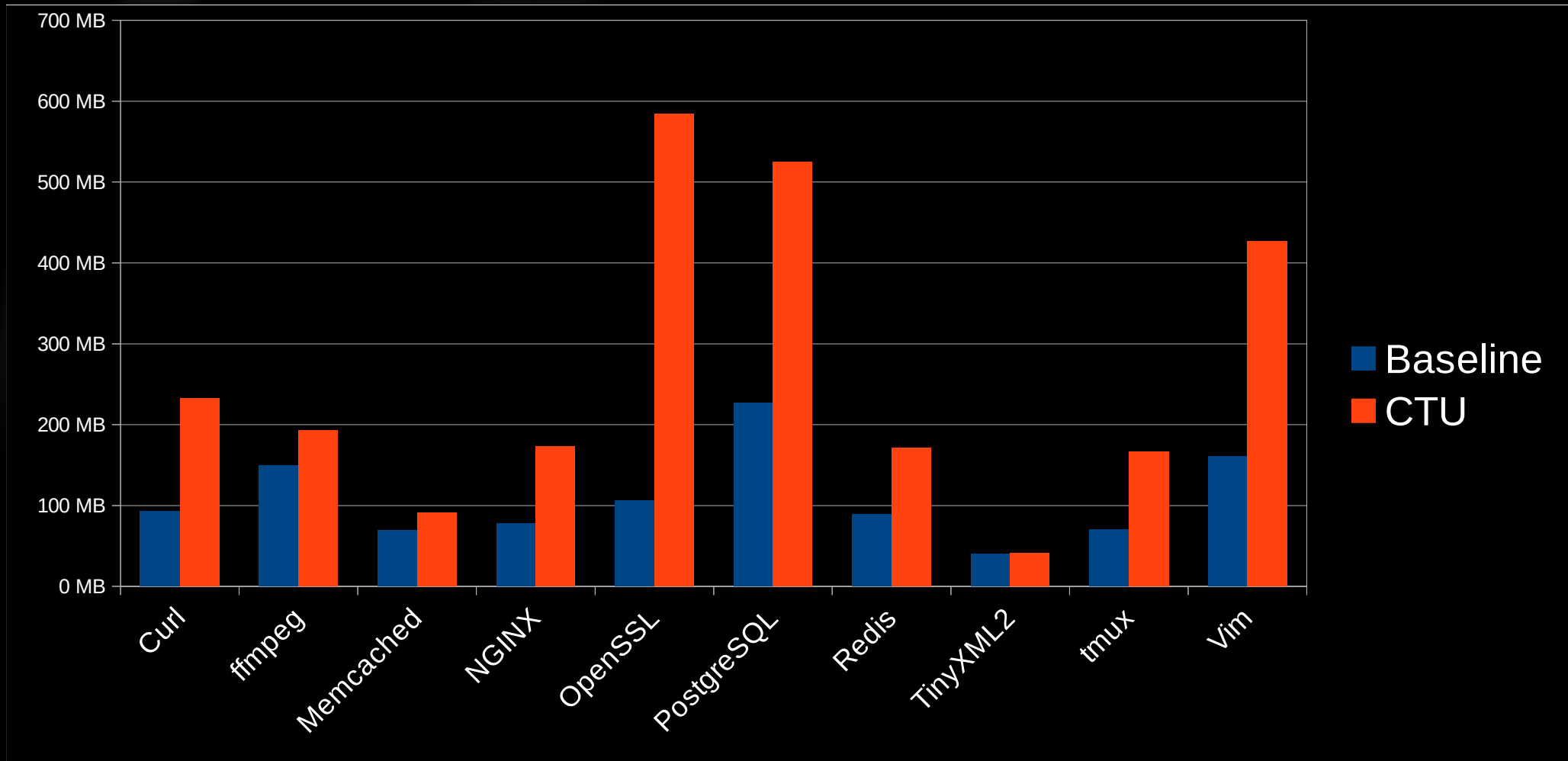
# Evaluation - Analysis time



- **2.5X** average, **2.1X** median, **6.4X** peak



# Evaluation - Memory



- **2.3X** average, **2.3X** median, **5.5X** peak
- AST dumps consume disk space temporarily
  - ~40GB for LLVM

# Current Implementation

- Artem Dergachev, Aleksei Sidorin, et al.
  - Prototype: both for naive CTU and summary based interprocedural analysis, based on Clang 3.4
  - <http://lists.llvm.org/pipermail/cfe-dev/2015-October/045730.html>
- Improved version contributed by Ericsson, only contains the CTU part, ready for review
  - <https://reviews.llvm.org/D30691>
  - Patch is relatively small, CTU off by default
  - **No changes required to checker implementations**

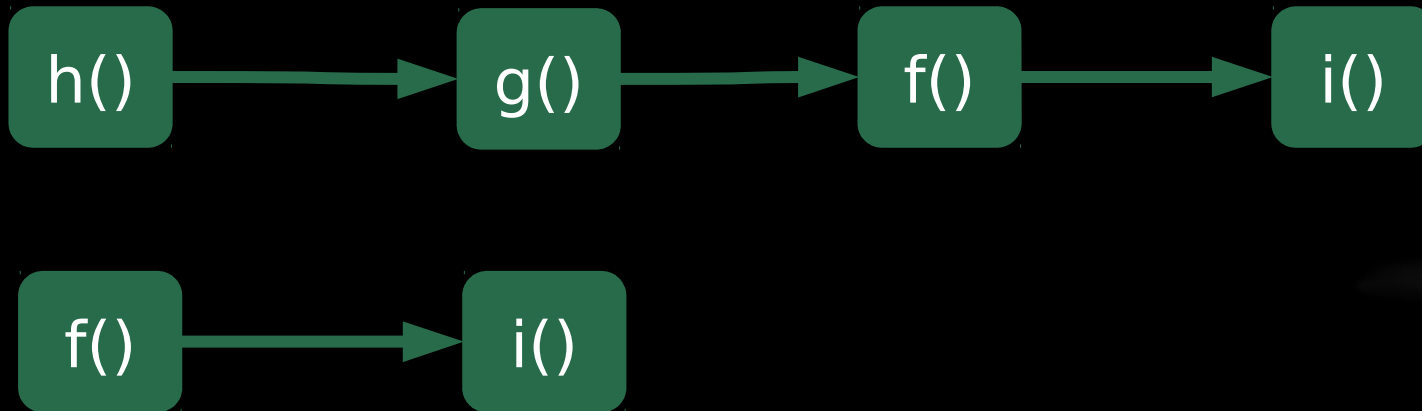
# Order of the Analysis of Functions

## A.cpp

```
void f(int x);  
void g(int x) {  
    f(x);  
}  
void h(int x) {  
    g(x);  
}
```

## B.cpp

```
void i(int x) {  
}  
void f(int x) {  
    i(x);  
}
```



## A.cpp

```
void f(int *x);  
void g(int *x) {  
    f(NULL);  
}
```

## B.cpp

```
void f(int *x) {  
    *x = -(*x);  
}
```

## A.cpp

```
void f(int *x);  
void g(int *x) {  
    f(NULL);  
}
```

## B.cpp

```
void f(int *x) {  
    *x = -(*x);  
    if (x == 0)  
        return;  
}
```

- We need to reanalyze A.cpp too

# AST Importer

- Import (merge) one AST into another
- Can import one function/type a time
- Caches the results to avoid multiple imports
- Used by LLDB
- Not a mature component of Clang yet

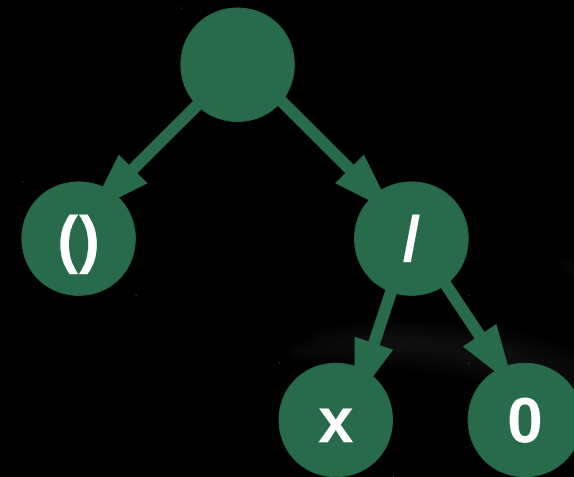
# AST Importer

- Issues with importing source locations from macros
- Suboptimal results for C++ projects
  - We concentrated on C projects
  - Fixed C related bugs in the importer
- The analysis can find AST Importer bugs
  - Running analysis on the imported AST can trigger asserts
  - Found invariant violations on imported AST that otherwise very challenging to write a test for

# Coverage

- Increased for some files
  - Functions evaluated in more contexts
- Decreased for others
  - Analysis budget runs out due to DFS
  - Prune more infeasible paths
  - More issues reported implies stops
- Small overall decrease

```
void external(int x);  
void g(int x) {  
    external(x);  
    x / 0;  
}
```



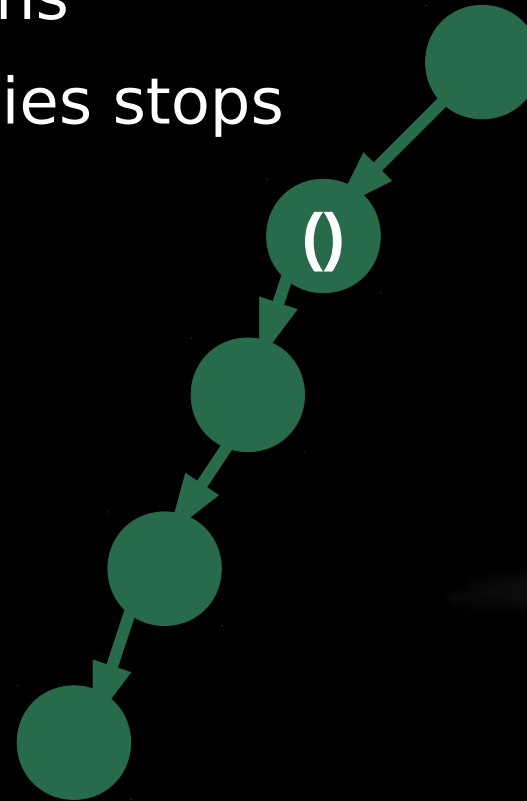


# Coverage

- Increased for some files
  - Functions evaluated in more contexts
- Decreased for others
  - Analysis budget runs out due to DFS
  - Prune more infeasible paths
  - More issues reported implies stops
- Small overall decrease

```
void external(int x);  
void g(int x) {  
    external(x);  
    x / 0;  
}
```

Might exhaust  
budget



# Getting Started

- Run CTU on your project if interested in additional results
- Run both CTU and non-CTU to get maximal coverage
- Give us feedback about the quality of reports
  - Analysis errors
  - True positives
  - False positives
- CodeChecker supports viewing CTU results!
  - <https://github.com/Ericsson/codechecker>

## Future Work

- Extend the C++ support of ASTImporter
- New strategies to build an exploded graph with good shape?
- Tune default budget for CTU
- Incremental CTU analysis
- Make the binary AST dumps smaller
  
- Grouping of bug paths in viewers (CodeChecker, XCode, ...)

# Summary

- Improved the CTU prototype
- Evaluated the results on open source projects
  - CTU found many new potential bugs
  - Analysis time scales well with CPUs
  - Bug/time, bug/memory ratio is good
  - Coverage, quality of reports satisfying
- Works well for C programs
- Improvements needed for C++
- Prepared a patch for upstreaming

**Thank you! Questions?**