

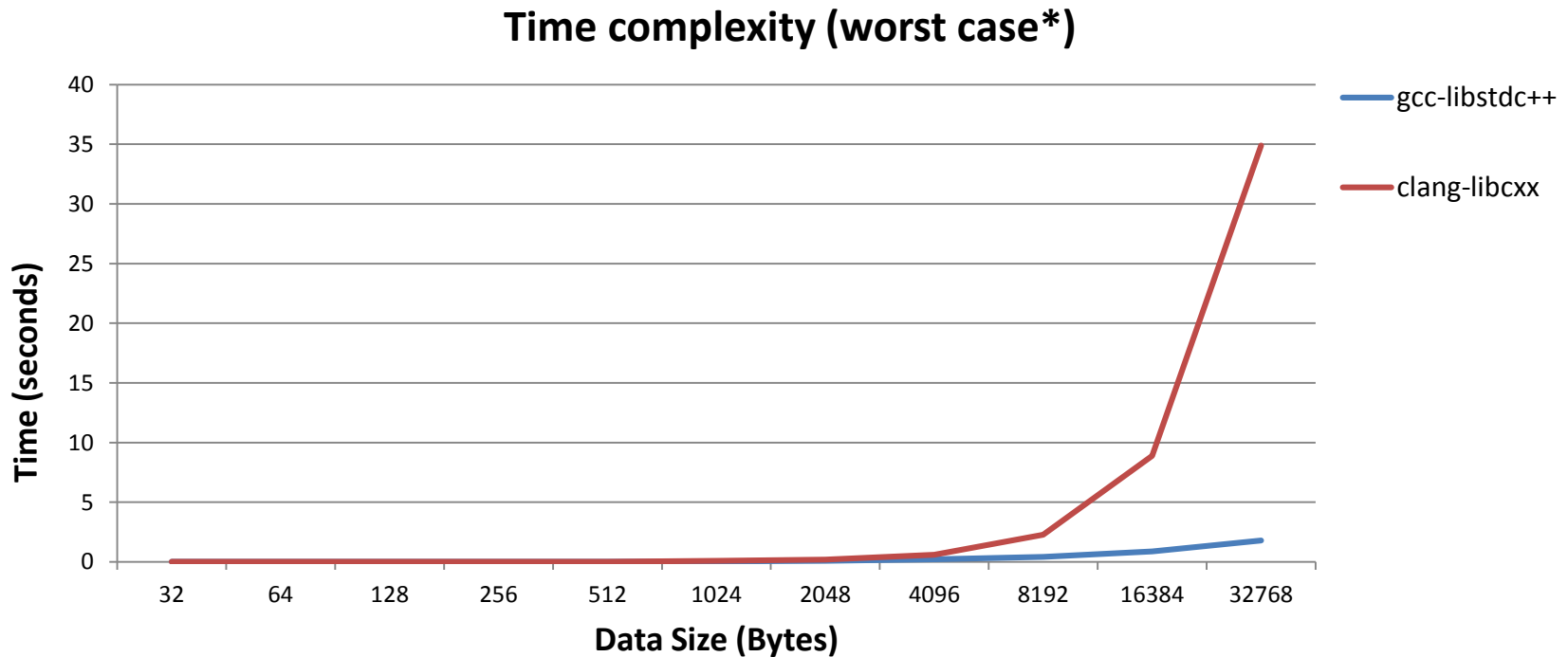
Optimizing `std::sort` in `libc++`

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Issues with `std::sort` (libc++)

- Worst case
 - clang-libc++ $O(N^2)$ vs. gcc-libstdc++ $O(N\log N)$



* https://bugs.llvm.org/show_bug.cgi?id=20837

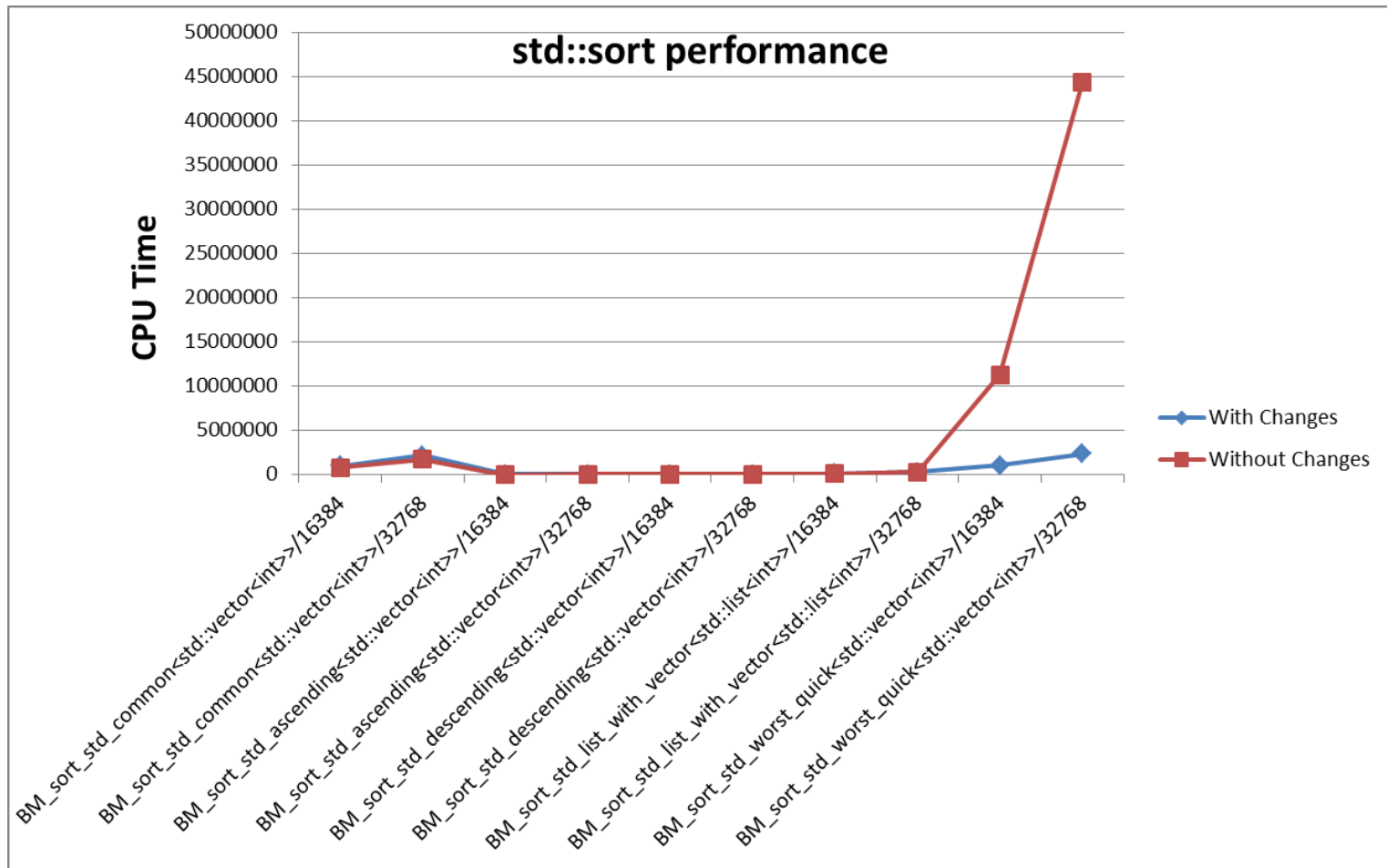
Sorting Algorithm in libc++

- Sorting algorithm currently implemented in libc++ uses quicksort
- Worst Case Complexity – $O(N^2)$
- Recursion Stack Space – $O(\log N)$

Modifications done

- Convert to introsort*
 - Sorting technique, which begins with quicksort and switches to heapsort after recursion reaches a threshold
 - Worst case complexity of $O(N\log N)$
- Eliminate recursion
 - Replaced memory intensive recursive calls with stack
 - `std::stack` uses `std::deque`, which uses `std::algorithm` :(
- Improved worst case time complexity by a factor of 10
 - <https://reviews.llvm.org/D36423>

Sorting Results Plot (With std-benchmark)



* <https://github.com/hiraditya/std-benchmark>

Thank You