

LLVM Compile Time.

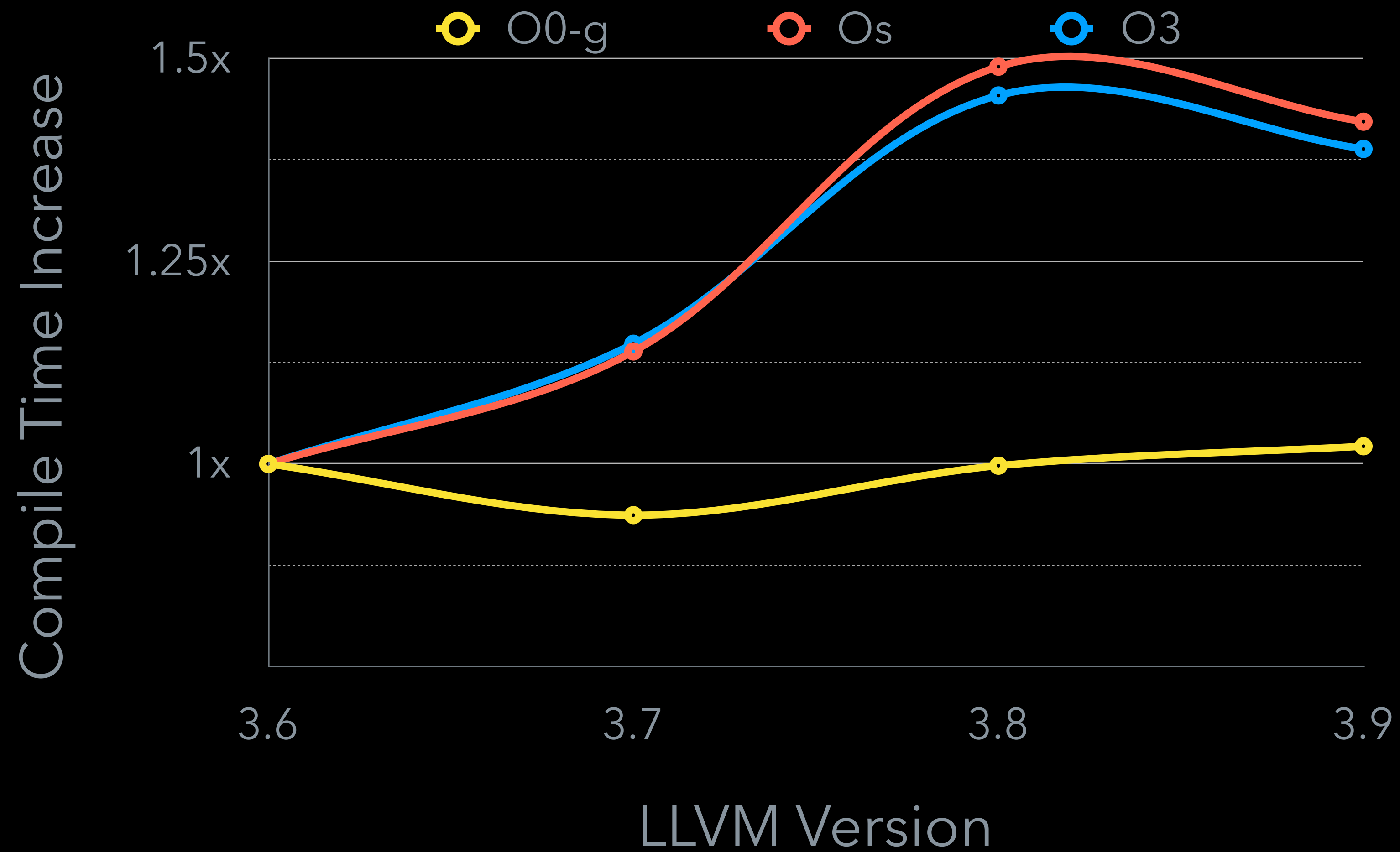
Challenges. Improvements. Outlook.

Michael Zolotukhin, Apple

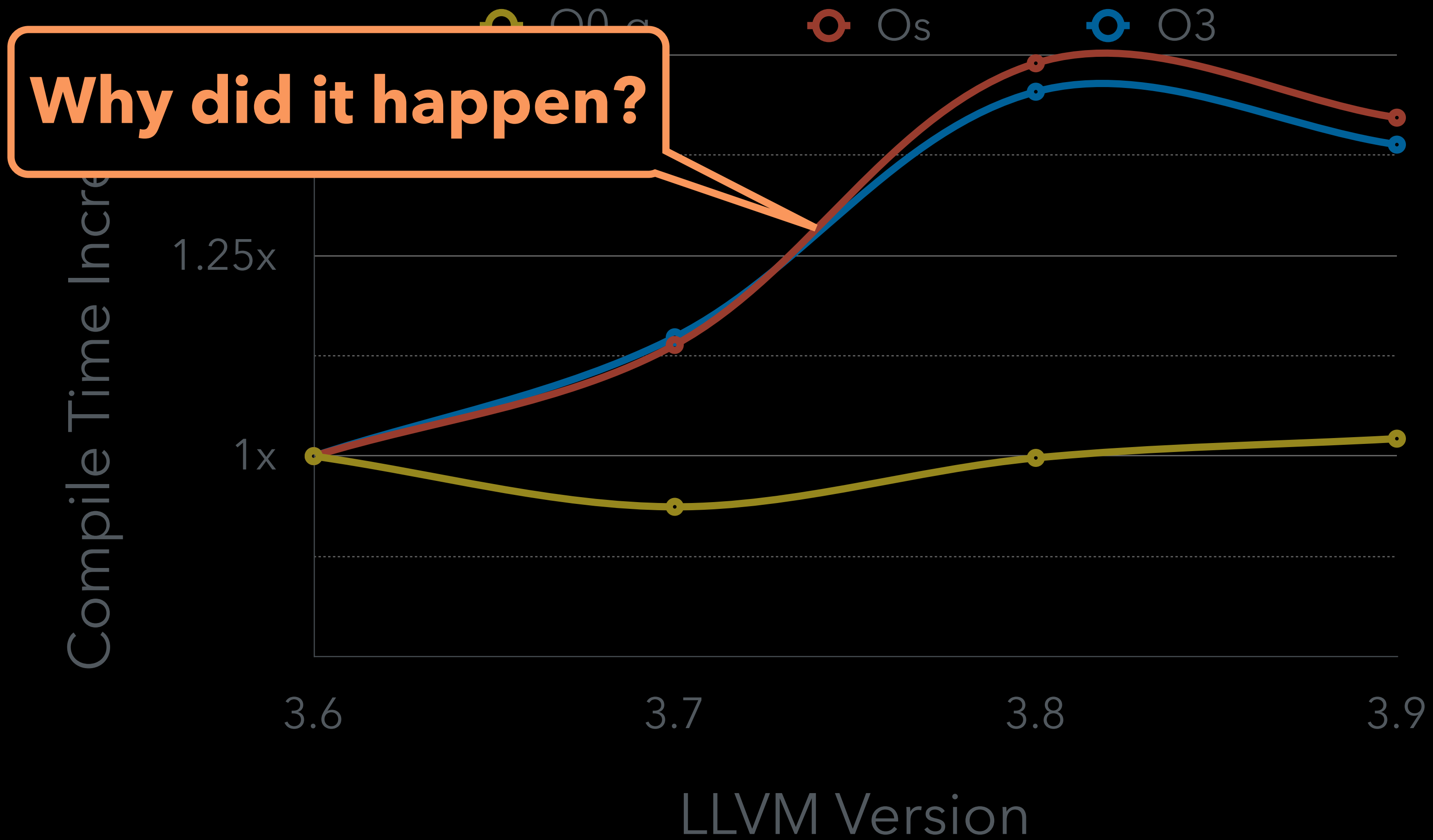
Agenda

- Benchmarking and tracking
- Historical findings
- Future work
- Tools and tricks

Compile Time Trend



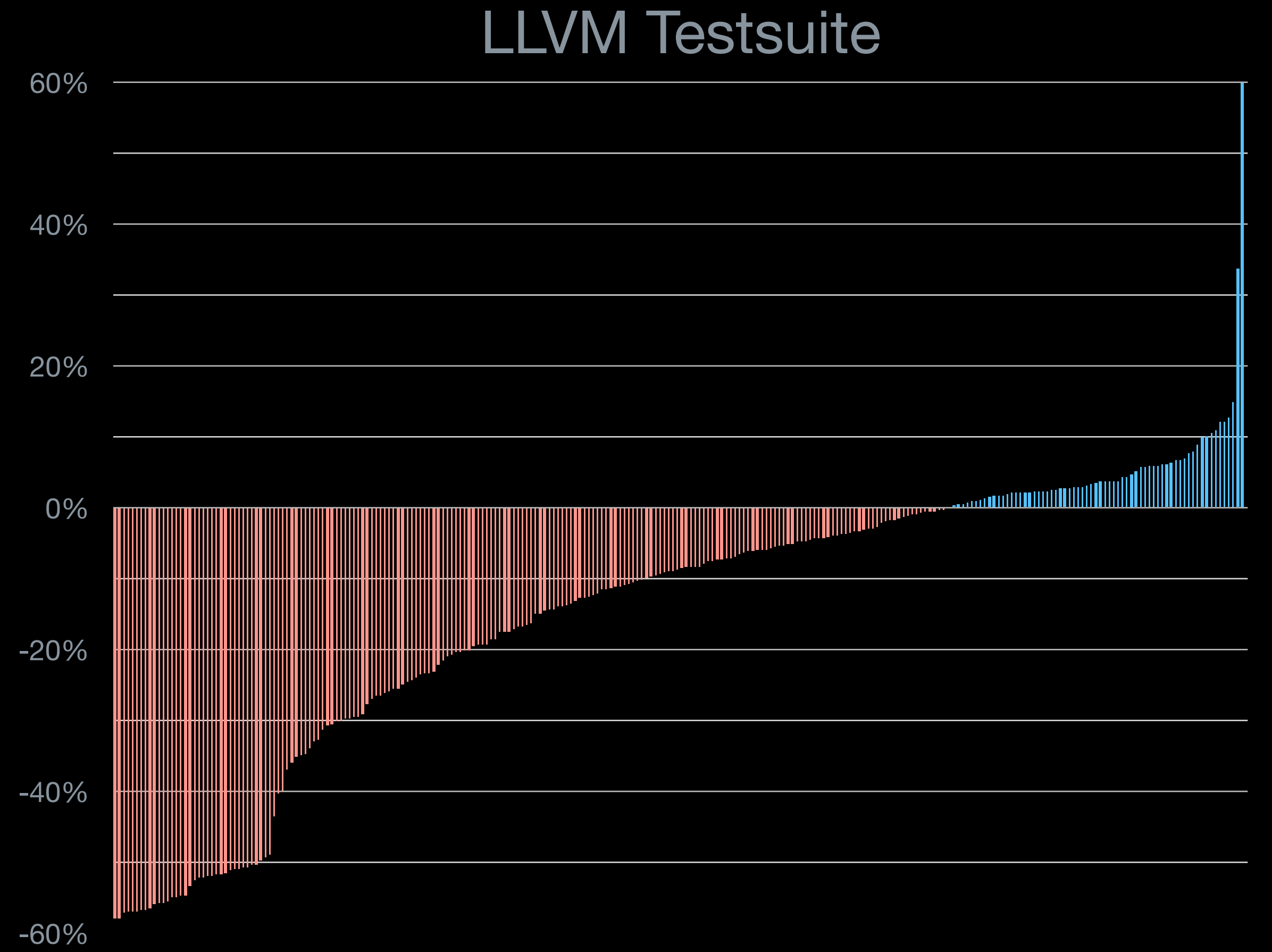
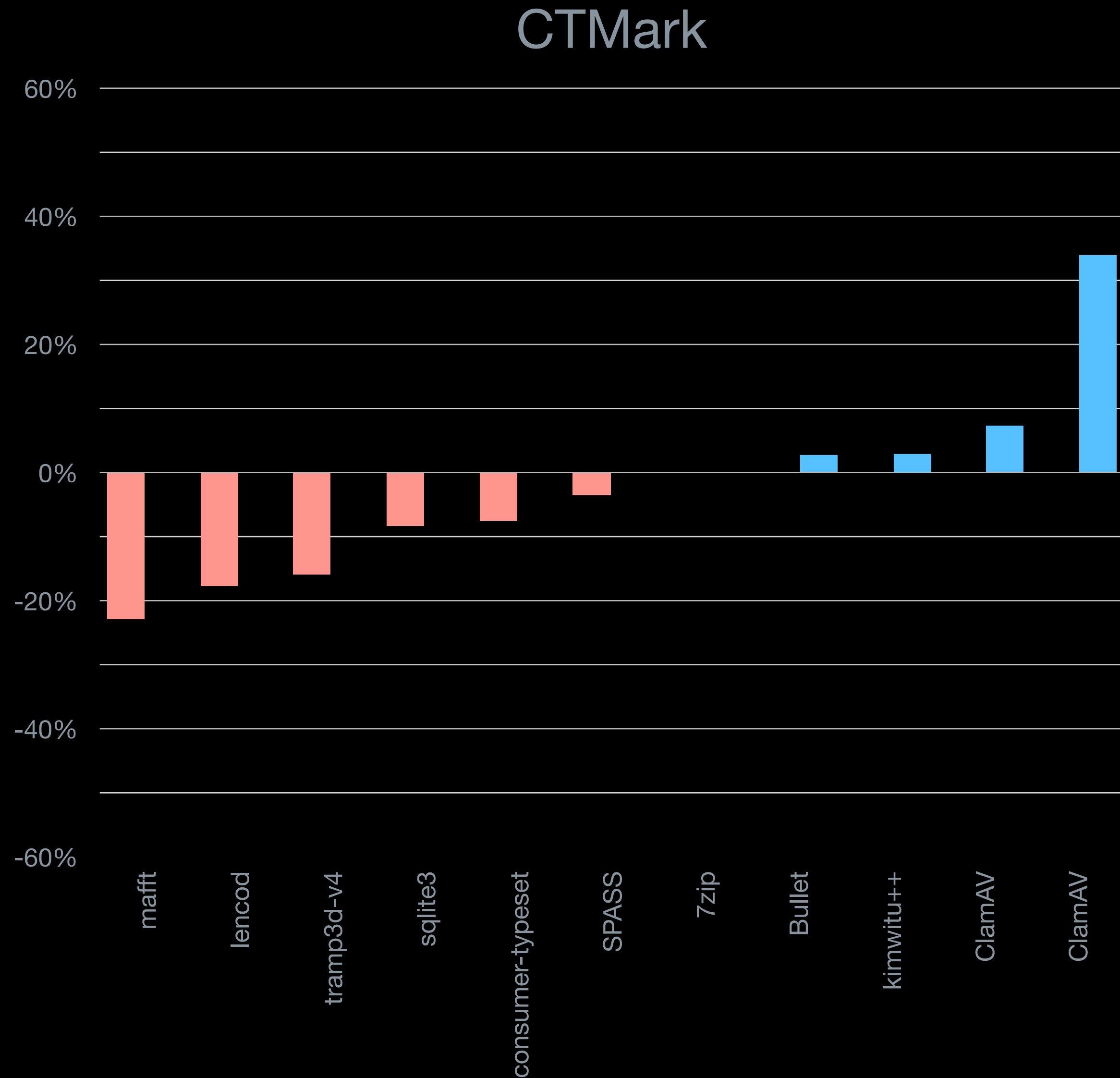
Compile Time Trend



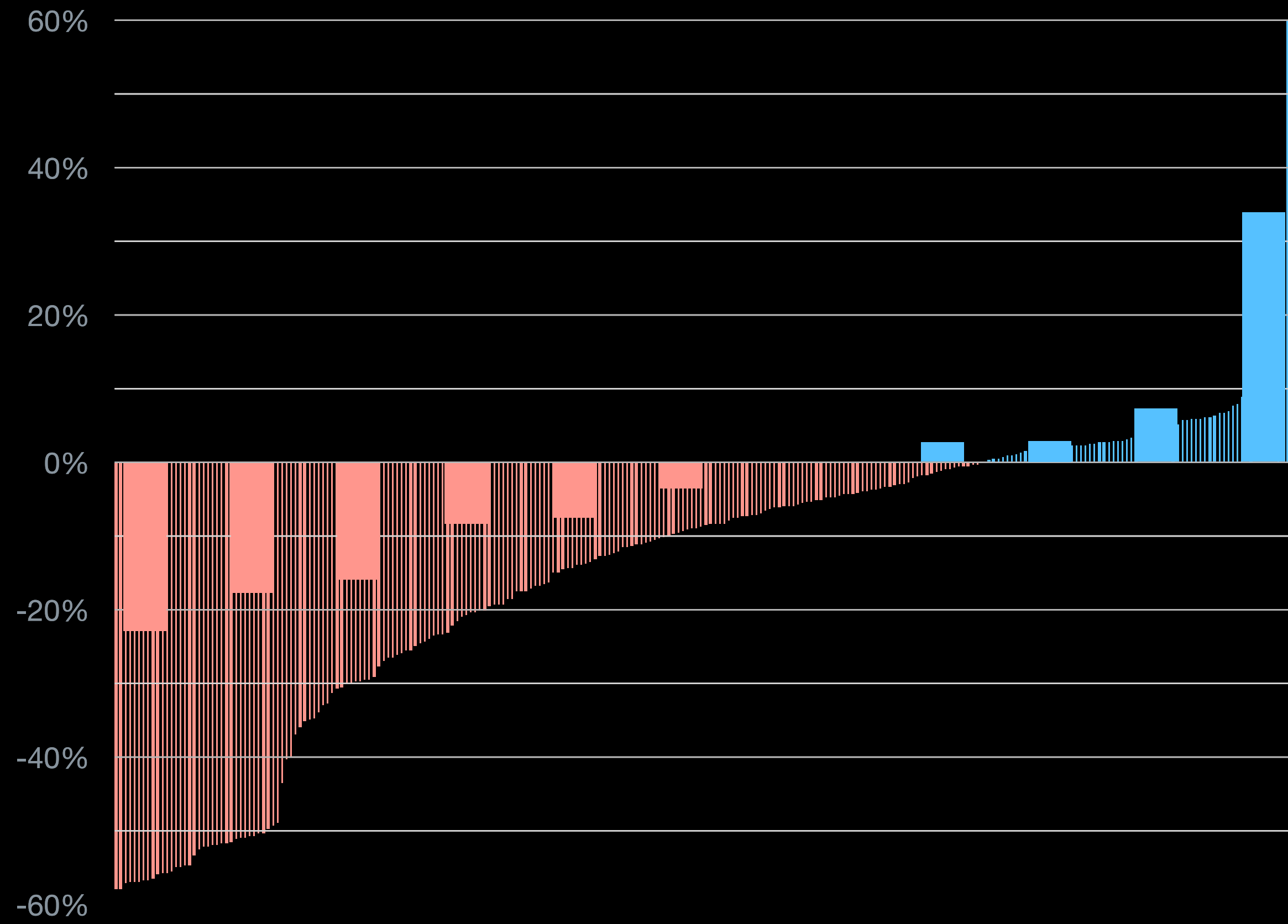
CTMark

- Easy to use
- Reliable
- Fast
- Representative

CTMark



CTMark

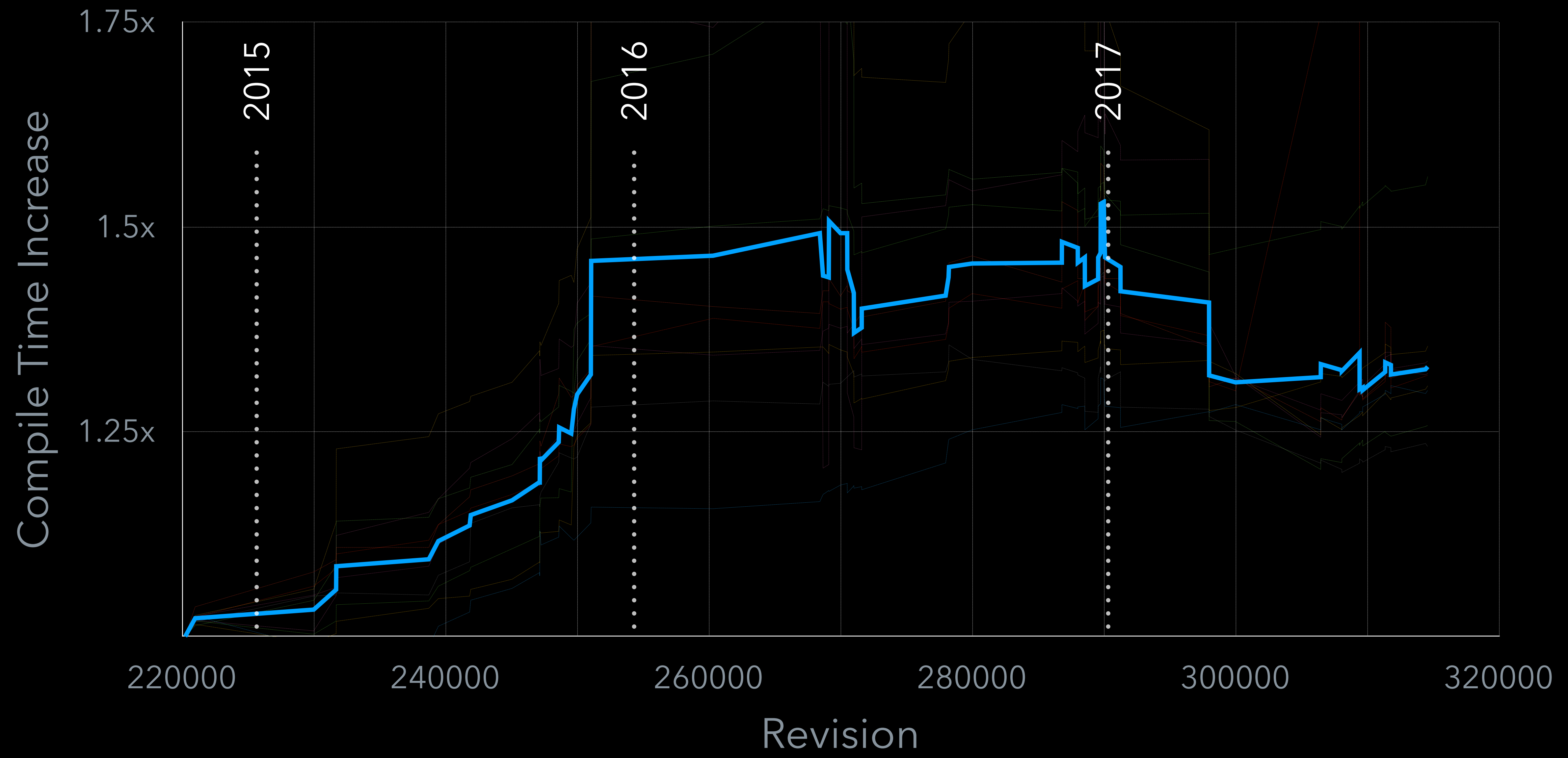


Regular Tracking

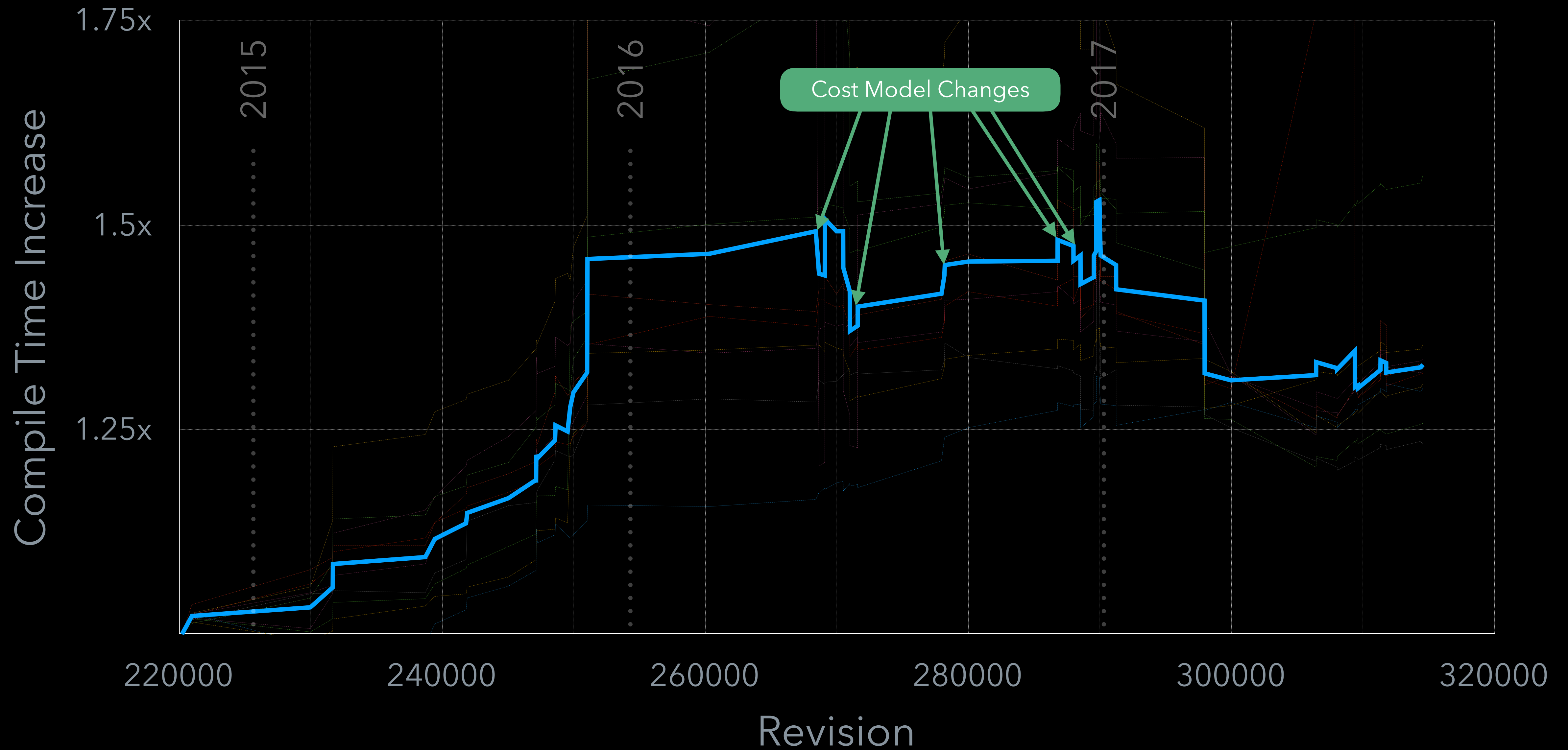
- Test every compiler build on several optlevels
- Detect and analyze incoming regressions
- Publish results on [Green Dragon](#)
- Raise awareness with reports

Historical Data

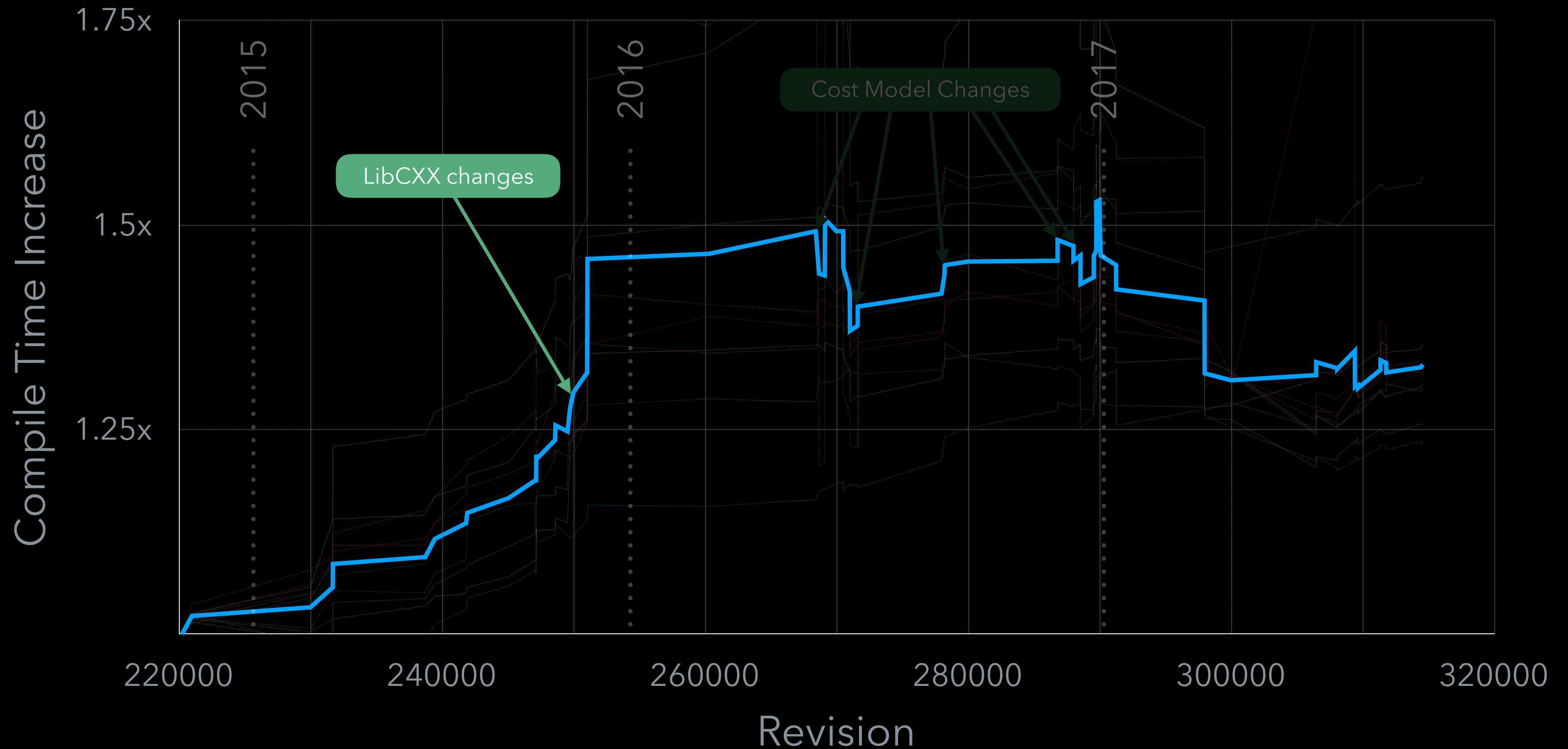
Historical Data



Historical Data



Historical Data



Historical Data



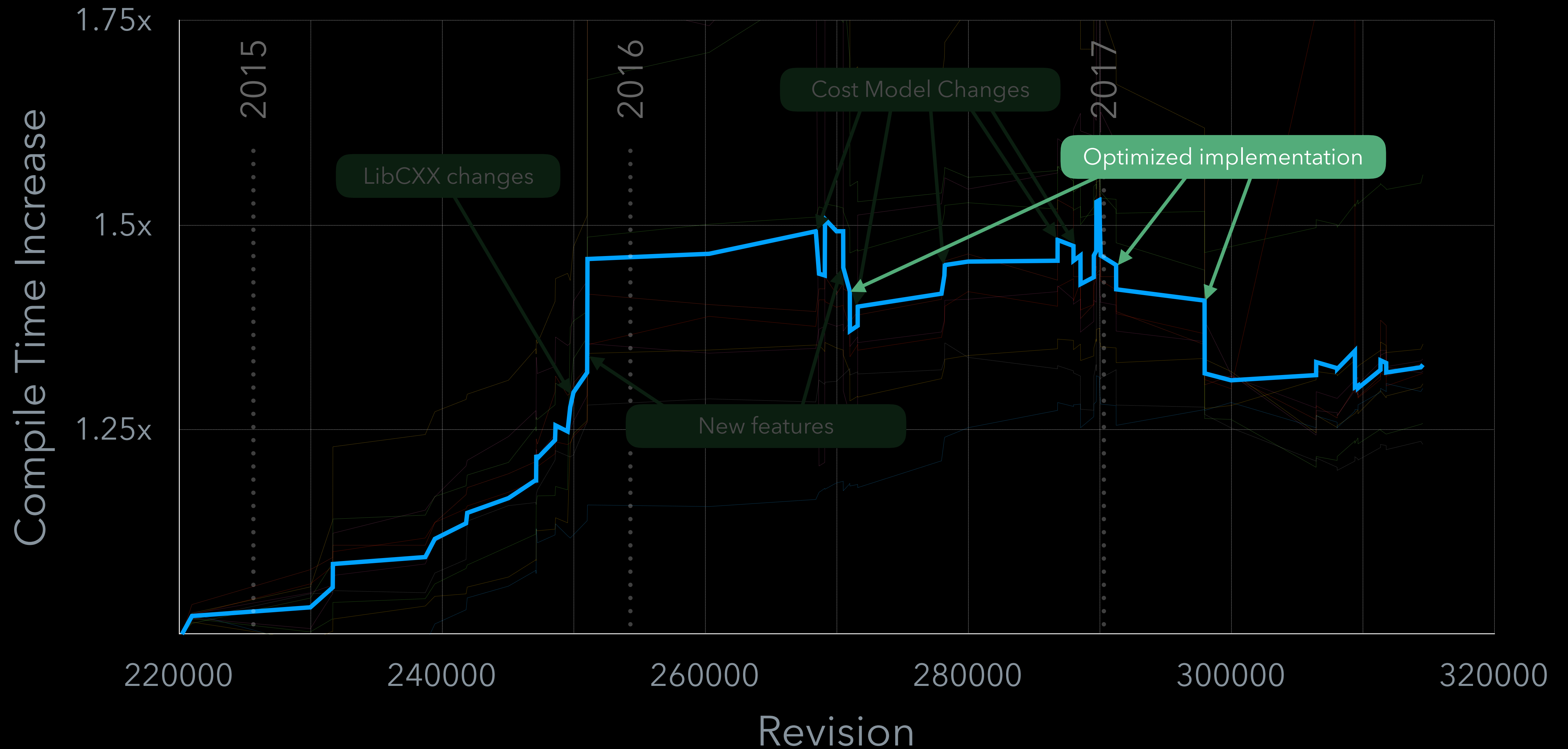
Historical Data



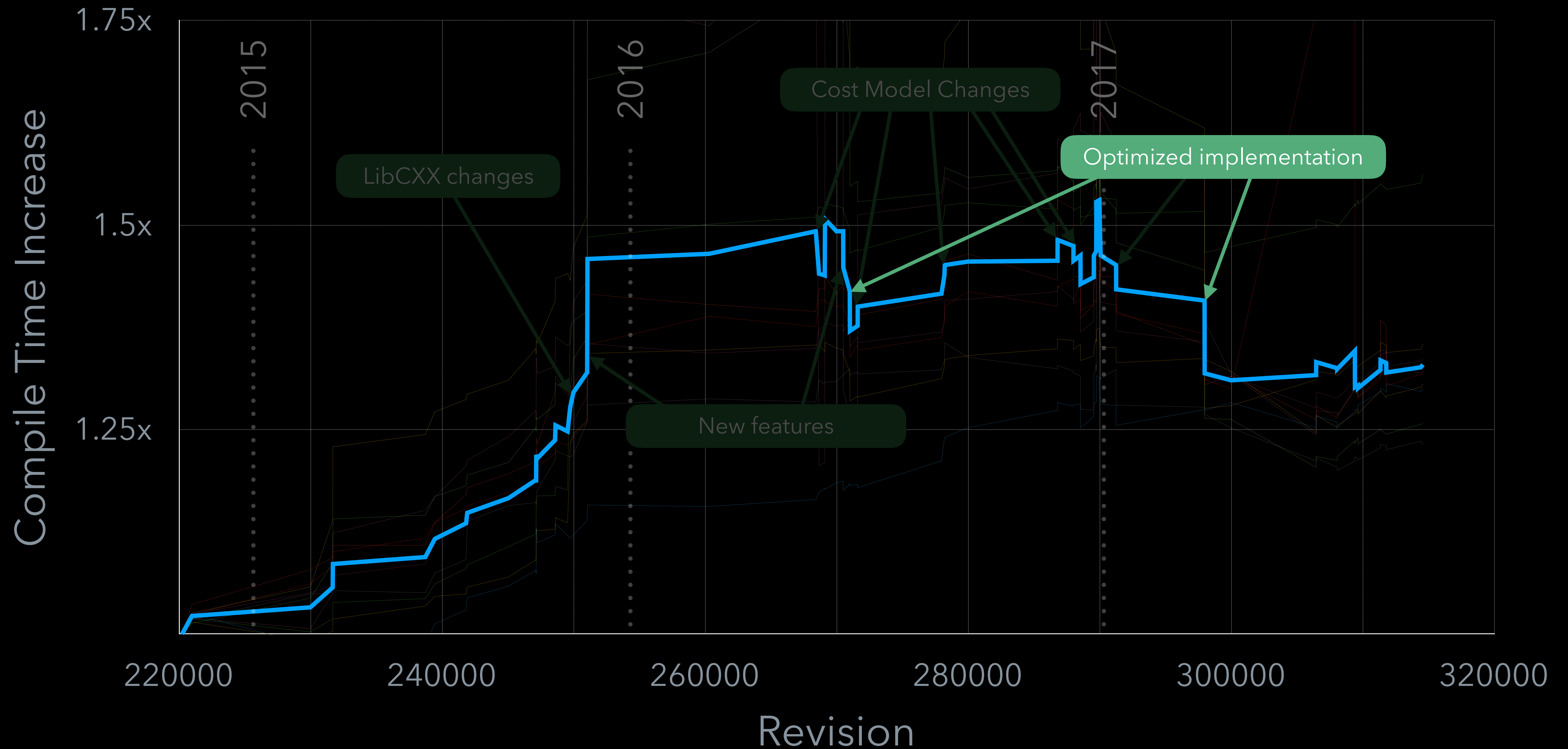
Historical Data



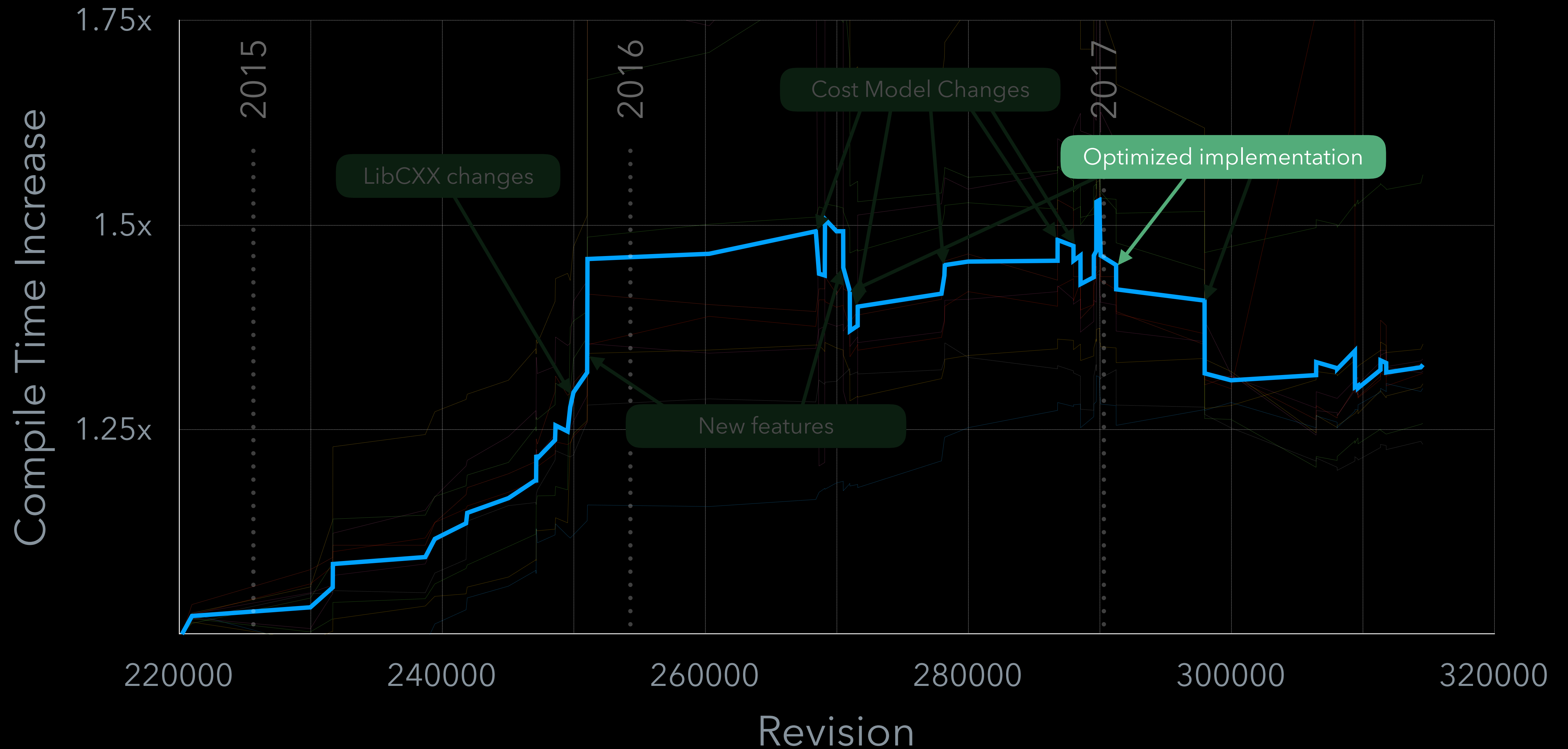
Historical Data



Historical Data



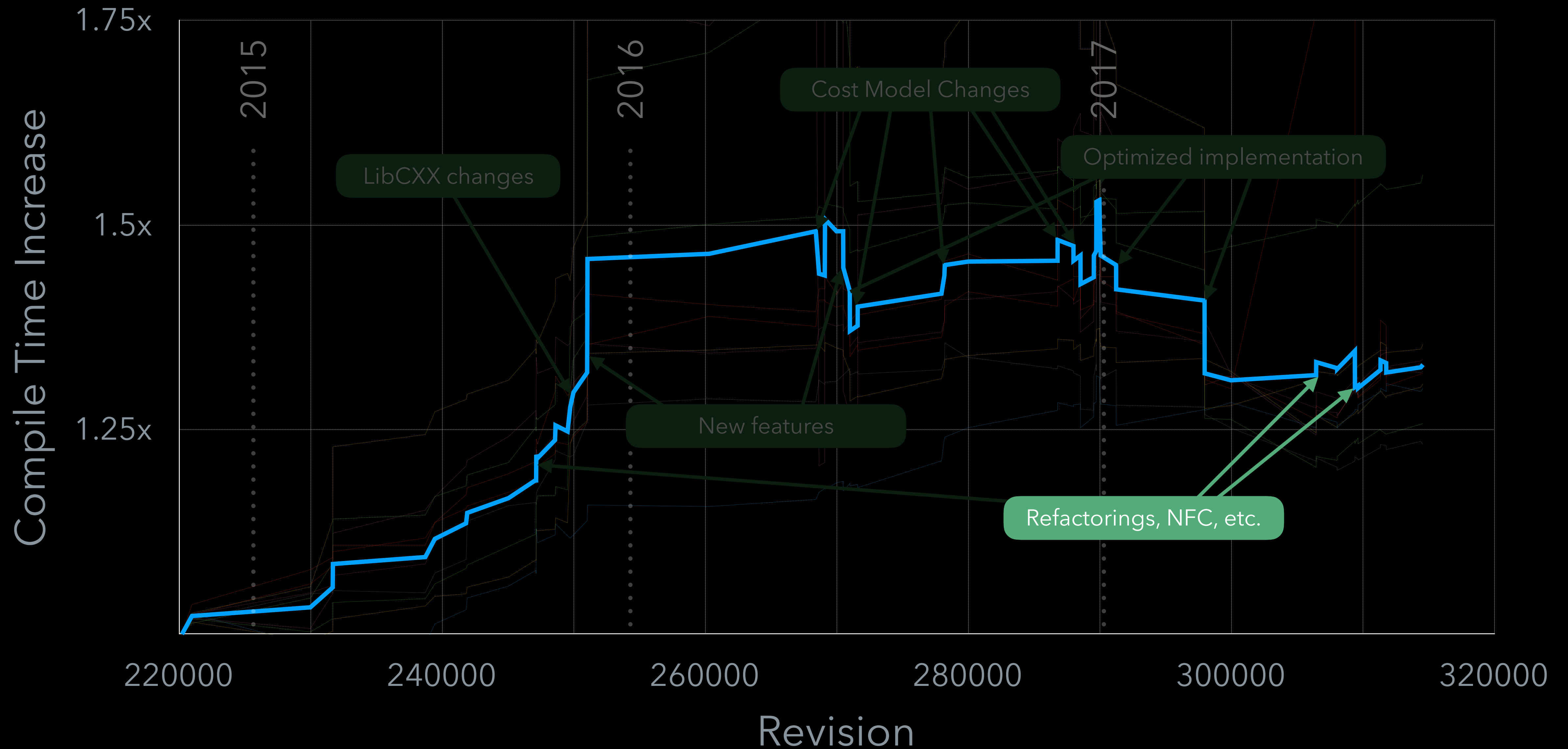
Historical Data



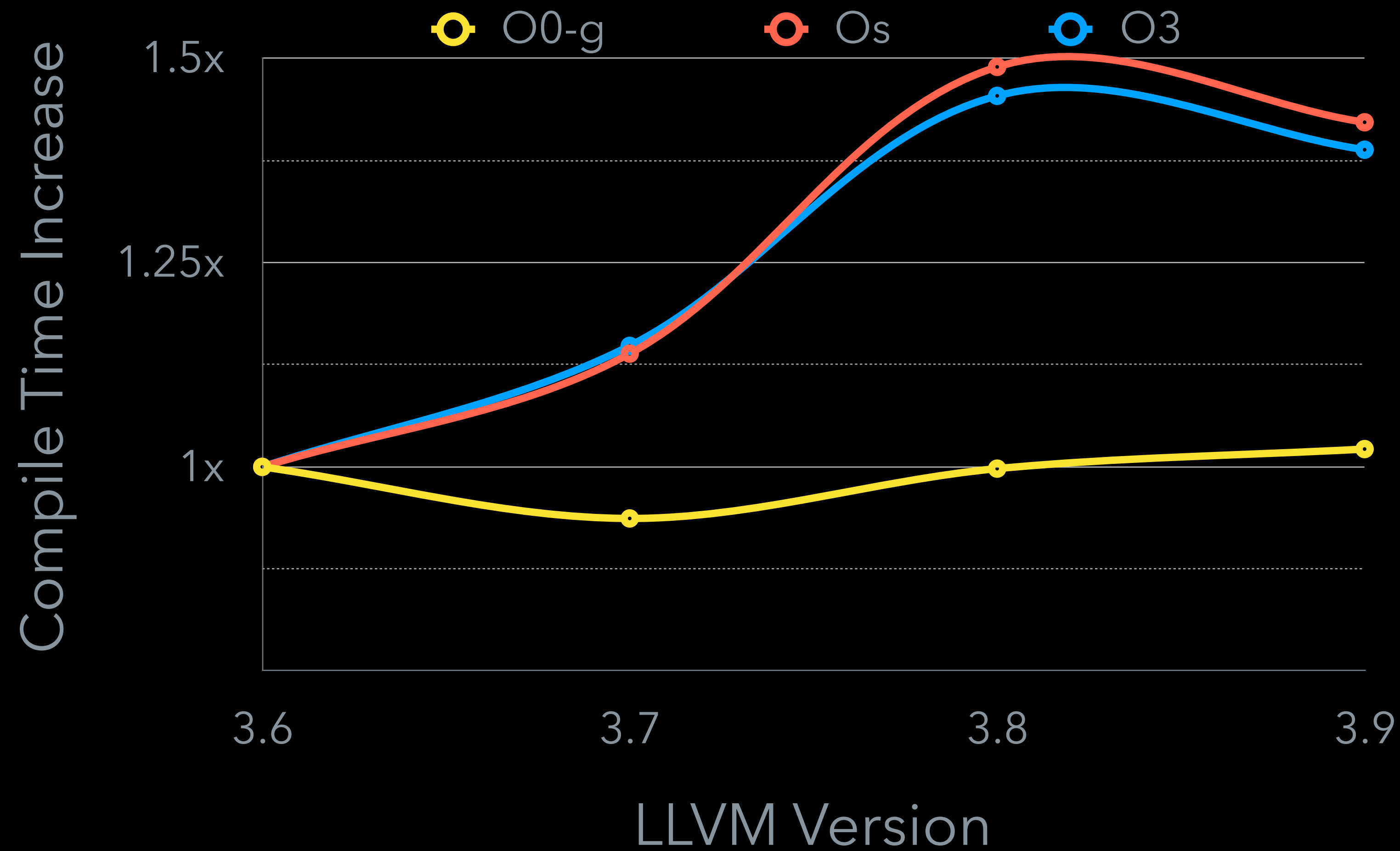
Historical Data



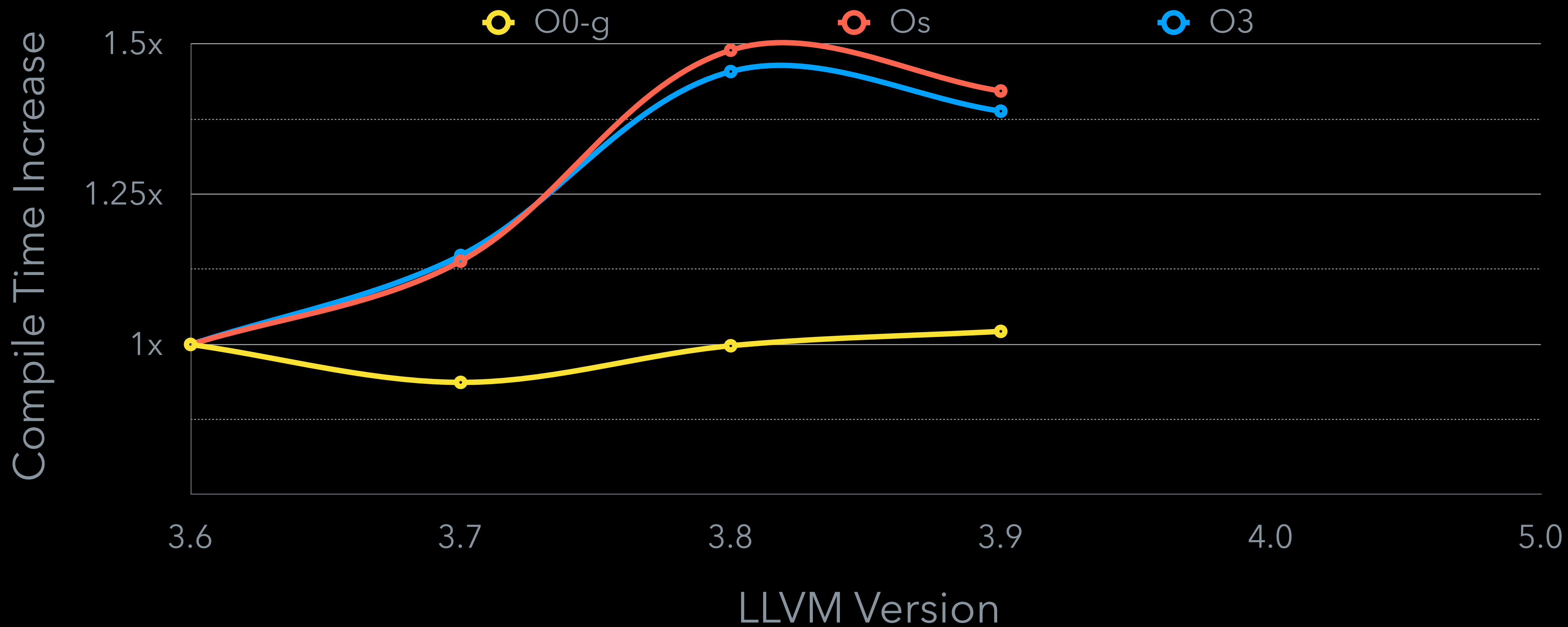
Historical Data



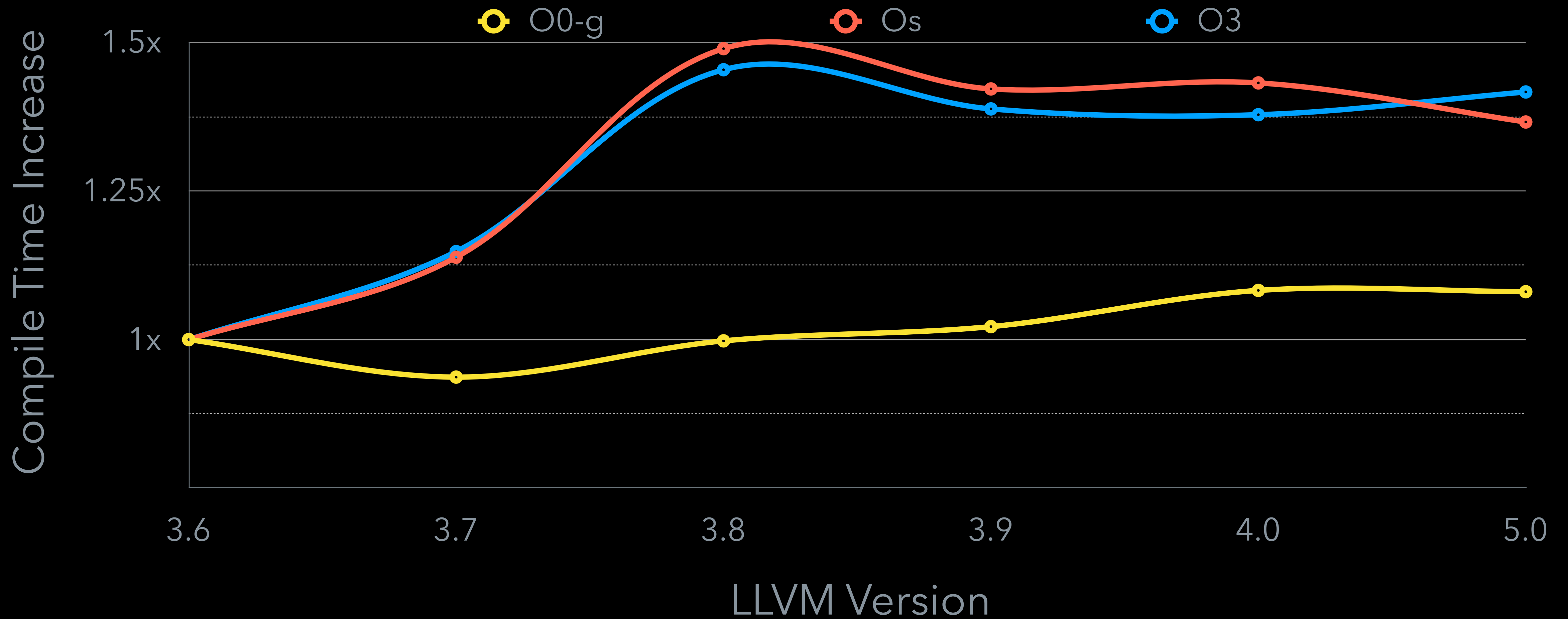
Compile Time Trend



Compile Time Trend



Compile Time Trend



Future Outlook

- Look at other components: front-end, libraries
- Find new ways to speed-up LLVM
- Add more benchmarks
- Speed-up your favorite pass

Tools and Tricks

Tools and Tricks

llvmlab

Tools and Tricks

llvmlab

Installation:

```
$ virtualenv venv && . venv/bin/activate
(venv)$ git clone http://llvm.org/git/zorg
(venv)$ pip install requests
(venv)$ python zorg/llvmbisect/setup.py install
(venv)$ which llvmlab
/path/to/venv/bin/llvmlab
```

Tools and Tricks

llvmlab

Usage:

```
$ ### List available builders:
```

```
$ llvmlab ls
```

```
clang-cmake-aarch64  
clang-cmake-armv7a  
clang-cmake-mips  
clang-cmake-mipsel  
clang-stage1-configure-RA  
clang-stage1-configure-RA_build  
clang-stage2-cmake-RgTSan  
clang-stage2-configure-Rlto  
clang-stage2-configure-Rlto_build  
clang-stage2-configure-Rthinlto_build
```

Tools and Tricks

llvmlab

Usage:

```
$ ### List available artifacts:
```

```
$ llvmlab ls clang-stage2-configure-Rlto
```

```
clang-r314805-b21519
```

```
clang-r314804-b21518
```

```
clang-r314803-b21517
```

```
clang-r314799-b21516
```

```
clang-r314798-b21515
```

```
clang-r314795-b21514
```

```
clang-r314793-b21513
```

```
...
```

Tools and Tricks

llvmlab

Usage:

```
$ ### Download specified artifact:
```

```
$ llvmlab fetch clang-stage2-configure-Rlto clang-r314805-b21519
```

```
downloaded root: clang-r314805-b21519.tar.gz
```

```
extracted path : clang-r314805-b21519
```

```
$ clang-r314805-b21519/bin/clang -v
```

```
Apple clang version 6.0.99 (master 314805) (based on LLVM 6.0.99)
```

```
Target: x86_64-apple-darwin16.7.0
```

```
Thread model: posix
```

```
InstalledDir: /tmp/clang-r314805-b21519/bin
```

Tools and Tricks

Test-suite + LNT

Tools and Tricks

Test-suite + LNT

Installation:

```
$ virtualenv venv && . venv/bin/activate
(venv)$ git clone http://llvm.org/git/test-suite
(venv)$ git clone http://llvm.org/git/lnt
(venv)$ pip install -r lnt/requirements.client.txt
(venv)$ python lnt/setup.py install
(venv)$ pip install svn+http://llvm.org/svn/llvm-project/llvm/trunk/utils/lit
(venv)$ which lit
    /path/to/venv/bin/lit
(venv)$ which lnt
    /path/to/venv/bin/lnt
```


Tools and Tricks

Test-suite + LNT

Running CTMark:

```
$ lnt runtest test-suite --sandbox /Path/To/Sandbox \
--use-lit=lit \
--cc /Path/To/Compiler/bin/clang \
--test-suite=/Path/To/test-suite \
-C target-x86_64-macosx \
-C 0s \
--cmake-define TEST_SUITE_RUN_BENCHMARKS=off \
--cmake-define TEST_SUITE_SUBDIRS=CTMark
```

Tools and Tricks

Test-suite + LNT

Running full LLVM test-suite:

```
$ lnt runtest test-suite --sandbox /Path/To/Sandbox \
--use-lit=lit \
--cc /Path/To/Compiler/bin/clang \
--test-suite=/Path/To/test-suite \
-C target-x86_64-macosx \
-C 0s \
--cmake-define TEST_SUITE_BENCHMARKING_ONLY=0n
```

Tools and Tricks

Test-suite + LNT

Running a subset of LLVM test-suite:

```
$ lnt runtest test-suite --sandbox /Path/To/Sandbox \
--use-lit=lit \
--cc /Path/To/Compiler/bin/clang \
--test-suite=/Path/To/test-suite \
-C target-x86_64-macosx \
-C 0s \
--cmake-define TEST_SUITE_BENCHMARKING_ONLY=0n \
-only-test MultiSource/Applications
```

Tools and Tricks

Test-suite + LNT

Running a test-suite:

```
$ lnt runtest test-suite --sandbox /Path/To/Sandbox \
--use-lit=lit \
--cc /Path/To/Compiler/bin/clang \
--test-suite=/Path/To/test-suite \
-C target-x86_64-macosx \
-C 0s \
--cmake-define TEST_SUITE_BENCHMARKING_ONLY=0n \
-only-test MultiSource/Applications

$ ### Results will be in /Path/To/Sandbox/test-DATETIME/output*.json
```

Tools and Tricks

Test-suite + LNT

Comparing results:

```
$ pip install pandas
```

```
$ /Path/To/test-suite/utils/compare.py -m compile_time output1.json output2.json
```

```
Tests: 27
```

```
Metric: compile_time
```

Program	output1	output2	diff
flops-3.test	0.03	0.03	14.9%
flops-2.test	0.03	0.03	-13.7%
himenobmtxpa.test	0.10	0.12	11.6%
ffbench.test	0.06	0.07	9.3%

```
...
```

```
$ ### The tool also has many useful options, see '--help' for details
```

Tools and Tricks

Test-suite + cmake + lit

Tools and Tricks

Test-suite + cmake + lit

Building and running:

```
$ cd /Path/To/Sandbox
```

```
$ cmake -DCMAKE_C_COMPILER=/Path/To/Compiler/bin/clang \
-C /Path/To/test-suite/cmake/caches/target-x86_64-macosx.cmake \
-C /Path/To/test-suite/cmake/caches/0s.cmake \
-DTEST_SUITE_RUN_BENCHMARKS=off \
-DTEST_SUITE_SUBDIRS=CTMark \
/Path/To/test-suite
```

Tools and Tricks

Test-suite + cmake + lit

Building and running:

```
$ cd /Path/To/Sandbox
$ cmake -DCMAKE_C_COMPILER=/Path/To/Compiler/bin/clang \
-C /Path/To/test-suite/cmake/caches/target-x86_64-macosx.cmake \
-C /Path/To/test-suite/cmake/caches/0s.cmake \
-DTEST_SUITE_RUN_BENCHMARKS=off \
-DTEST_SUITE_SUBDIRS=CTMark \
/Path/To/test-suite
$ ### Go to a subfolder if we don't want to build all the tests:
$ cd CTMark/bullet
$ make -k -j 1 VERBOSE=1 all
```


Tools and Tricks

Test-suite + cmake + lit

Building and running:

```
$ cd /Path/To/Sandbox
```

```
$ cmake -DCMAKE_C_COMPILER=/Path/To/Compiler/bin/clang \
-C /Path/To/test-suite/cmake/caches/target-x86_64-macosx.cmake \
-C /Path/To/test-suite/cmake/caches/0s.cmake \
-DTEST_SUITE_RUN_BENCHMARKS=off \
-DTEST_SUITE_SUBDIRS=CTMark \
/Path/To/test-suite
```

```
$ ### Go to a subfolder if we don't want to build all the tests:
```

```
$ cd CTMark/bullet
```

```
$ make -k -j 1 VERBOSE=1 all
```

```
$ /Path/To/LLVM-Repo/utils/lit/lit.py -v -j 1 /Path/To/Sandbox/CTMark/bullet -o output.json
```

Tools and Tricks

Test-suite + cmake + lit

Per file stats:

```
$ find CTMark/Bullet -name "*.time"
CTMark/Bullet/bullet.link.time
CTMark/Bullet/CMakeFiles/bullet.dir/BenchmarkDemo.cpp.o.time
...
CTMark/Bullet/CMakeFiles/bullet.dir/SphereTriangleDetector.cpp.o.time
$ cat CTMark/Bullet/CMakeFiles/bullet.dir/SphereTriangleDetector.cpp.o.time
exit 0
real      0.1942
user      0.1676
sys       0.0172
$ size CTMark/Bullet/CMakeFiles/bullet.dir/SphereTriangleDetector.cpp.o
__TEXT  __DATA  __OBJC  others  dec    hex
3755    88      0     288   4131   1023
```

Tools and Tricks

Compiler Options

Tools and Tricks

Compiler Options

Collecting pass timings:

```
$ clang myfile.c -O3 -c -ftime-report
```

```
====-----  
Miscellaneous Ungrouped Timers  
====-----  
---User Time---  --System Time--  --User+System--  ---Wall Time---  --- Name ---  
6.7877 ( 97.5%)  0.5060 ( 96.7%)  7.2938 ( 97.5%)  7.4313 ( 97.3%)  Code Generation Time  
0.1720 (  2.5%)  0.0172 (  3.3%)  0.1892 (  2.5%)  0.2075 (  2.7%)  LLVM IR Generation Time  
6.9598 (100.0%)  0.5232 (100.0%)  7.4830 (100.0%)  7.6388 (100.0%)  Total  
====-----  
Register Allocation  
====-----  
Total Execution Time: 0.2353 seconds (0.2364 wall clock)  
---User Time---  --System Time--  --User+System--  ---Wall Time---  --- Name ---  
0.1907 ( 83.5%)  0.0024 ( 34.6%)  0.1931 ( 82.1%)  0.1940 ( 82.0%)  Global Splitting  
0.0213 (  9.3%)  0.0010 ( 13.7%)  0.0222 (  9.4%)  0.0222 (  9.4%)  Spiller  
...
```

Tools and Tricks

Compiler Options

Collecting pass timings:

```
$ clang myfile.c -O3 -c -ftime-report -save-stats=obj
```

```
$ cat myfile.stats
```

```
{  
    "time.regalloc.local_split.wall": 1.283169e-03,  
    "time.regalloc.local_split.user": 1.176000e-03,  
    "time.regalloc.local_split.sys": 9.700000e-05,  
    "time.regalloc.spill.wall": 2.174950e-02,  
    "time.regalloc.spill.user": 2.083200e-02,  
    "time.regalloc.spill.sys": 8.420000e-04,  
    ...  
}
```

Tools and Tricks

Compiler Options

Collecting pass timings:

```
$ clang myfile.c -O3 -c -disable-llvm-passes -emit-llvm  
$ opt -O3 myfile.bc -o myfile.o -time-passes
```

```
=====  
... Pass execution timing report ...  
=====  
Total Execution Time: 5.9781 seconds (6.0340 wall clock)  
---User Time---  --System Time--  --User+System--  ---Wall Time---  --- Name ---  
0.5257 ( 9.2%)  0.0044 ( 1.7%)  0.5302 ( 8.9%)  0.5351 ( 8.9%)  Global Value Numbering  
0.3432 ( 6.0%)  0.0035 ( 1.3%)  0.3467 ( 5.8%)  0.3494 ( 5.8%)  Function Integration/Inlining  
0.2423 ( 4.2%)  0.0019 ( 0.7%)  0.2443 ( 4.1%)  0.2458 ( 4.1%)  Combine redundant instructions  
...
```

Tools and Tricks

Compiler Options

Collecting optimization remarks:

```
$ clang myfile.c -O3 -c -fsave-optimization-record
```

```
$ cat myfile.opt.yaml
```

```
--- !Passed
Pass:      loop-unroll
Name:      FullyUnrolled
DebugLoc:  { File: myfile.c, Line: 3, Column: 3 }
Function:  foo
Args:
  - String: 'completely unrolled loop with '
  - UnrollCount: '4'
  - String: ' iterations'
...
```

Tools and Tricks

Compiler Options

Inspecting optimization remarks:

```
$ opt-viewer.py myfile.opt.yaml
```

```
$ open html/myfile.c.html
```

Line	Hotness	Optimization	Source	Inline Context
1			<code>int foo(int *a) {</code>	
		prologuepilog	8 stack bytes in function	foo
		asm-printer	8 instructions in function	foo
2			<code>int r = 0;</code>	
3			<code>for (int i = 0; i < 4; i++)</code>	
		loop-unroll	completely unrolled loop with 4 iterations	foo
4			<code> r += a[i];</code>	
5			<code>return r;</code>	
6			<code>}</code>	

Tools and Tricks

Compiler Options

Inspecting optimization remarks:

```
$ opt-viewer.py myfile.opt.yaml
```

```
$ open html/myfile.c.html
```

Line	Hotness	Optimization	Source	Inline Context
1			<code>int foo(int *a) {</code>	
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3			<code>for (int i = 0; i < 4; i++)</code>	
		loop-unroll	completely unrolled loop with 4 iterations	foo
4			<code> r += a[i];</code>	
5			<code>return r;</code>	
6			<code>}</code>	

```
$ opt-diff.py myfile1.opt.yaml myfile2.opt.yaml
```

```
$ opt-viewer.py diff.opt.yaml
```

Tools and Tricks

Compiler Options

Inspecting optimization remarks:

```
$ opt-viewer.py myfile.opt.yaml
```

```
$ open html/myfile.c.html
```

Line	Hotness	Optimization	Source	Inline Context
1			<code>int foo(int *a) {</code>	
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		loop-unroll	completely unrolled loop with 4 iterations	foo
4			<code> r += a[i];</code>	
5			<code>return r;</code>	
6			<code>}</code>	

```
$ opt-diff.py myfile1.opt.yaml myfile2.opt.yaml
```

```
$ opt-viewer.py diff.opt.yaml
```

More details: [LLVM Dev 2016 Talk: Compiler-assisted Performance Analysis](#)

Summary

- Test your patches for compile time
- Use CTMark
- Know your tools
- Make LLVM faster!

