

# DragonFFI

*Foreign Function Interface and JIT for C code*

<https://github.com/aguinet/dragonffi>

EuroLLVM 2018 - Adrien Guinet (@adriengnt)  
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# Content of this talk

- whoami
- FFI? (and related work)
- FFI for C with Clang/LLVM
- What's next

# Whoami

Adrien Guinet (@adriengnt)

- Quarkslab
- Working on an LLVM-based obfuscator

# FFI?

**Wikipedia:** *A foreign function interface (FFI) is a mechanism by which a program written in one programming language can call routines or make use of services written in another.*

**In our case:** (compiling and) calling C functions from any language

*Python code calling a C function*

```
import pydfi
CU = pydfi.FFI().cdef("int puts(const char* s);");
CU.funcs.puts("hello world!")
```

# What's the big deal?

C functions are usually called from "higher" level languages for performances...

- ...but C functions are compiled for a specific ABI
- There isn't **\*one\*** ABI, this is system/arch dependant
- It's a huge mess!

=> We don't want to deal with it, we want a library that makes this for us!

# Related work

- **libffi**: reference library, implements a lot of existing ABI and provides an interface to call a C function

```
ffi_cif cif;
ffi_type *args[] = {&ffi_type_pointer};
void* values[] = &s;

ffi_prep_cif(&cif, FFI_DEFAULT_ABI, 1,
             &ffi_type_sint, args);
s = "Hello World!";
ffi_call(&cif, puts, &rc, values);
```

- **cffi**: uses **libffi** to provide this interface to Python, and uses **pycparser** to let the user define C functions/types easily

# Why another one?

:

- **libffi**: far from trivial to insert a new ABI (hand-written assembly); the `ms_abi` calling convention under Linux isn't supported.
- **cffi**: does not support a lot of C construction:

```
cffi.FFI().cdef("#include <stdio.h>")
CDefError: cannot parse "#include <stdio.h>"
:2: Directives not supported yet
</stdio.h></stdio.h>

cffi.FFI().cdef("__attribute__((ms_abi)) int foo(int a, int b) { return a+b; }")
CDefError: cannot parse "__attribute__((ms_abi)) int foo(int a, int b) { return a+b; }"
:2:15: before: (
```

- I want to be able to use my libraries' headers out-of-the box!

# FFI for C with Clang/LLVM

## Why Clang/LLVM?

- Clang can parse C code: parse headers to gather definitions (types/functions/attributes...)
- Clang support lots of these ABIs, and LLVM can compile the whole thing
- So let's put all of this together \o/



# FFI for C with Clang/LLVM

## Gather C types

Using DWARF debug information from the LLVM IR:

```
typedef struct {
    short a;
    int b;
} A;

void print_A(A s) {
    printf("%d %d\n", s.a, s.b);
}
```

```
$ clang -S -emit-llvm -o - -m32 a.c -g
!11 = distinct !DICompositeType(tag: DW_TAG_structure_type, size: 64, elements: !12)
!12 = !{!13, !15}
!13 = !DIDerivedType(tag: DW_TAG_member, name: "a", baseType: !14, size: 16)
!14 = !DIBasicType(name: "short", size: 16, encoding: DW_ATE_signed)
!15 = !DIDerivedType(tag: DW_TAG_member, name: "b", baseType: !16, size: 32, offset: 32)
!16 = !DIBasicType(name: "int", size: 32, encoding: DW_ATE_signed)
```

# FFI for C with Clang/LLVM

## DragonFFI type system

**DWARF** metadata are parsed to create **DFFI** types:

- All basic C types (w/ non standards like (u)int128\_t)
- Arrays, pointers
- Structures, unions, enums (w/ field offsets)
- Function types

Every type can be const-qualified!

# FFI for C with Clang/LLVM

## Calling a C function

A DFFI function type is parsed to create a function call wrapper:

```
// For this function declaration
int puts(const char* s);

// We generate this wrapper
void __dffi_wrapper_0(int32_t ( __attribute__((cdecl)) *__FPtr)(char *),
    int32_t *__Ret,void** __Args) {
    *__Ret = (__FPtr)(*((char **)__Args[0]));
}
```

- Clang handle all the ABI issues here!
- Clang emits the associated LLVM IR, that can be jitted, and there we go!

# Usage examples

```
# Use opendir/readdir from python
import pydffi
F = pydffi.FFI()
CU = F.cdef("#include <dirent.h>")

dir_ = CU.funcs.opendir("/home/aguinet/dev/dragonffi/")
if not dir_:
    print("error reading directory")
    sys.exit(1)
readdir = CU.funcs.readdir
while True:
    dirent = readdir(dir_)
    if not dirent:
        break
    print(dirent.obj.d_name.cast(F.CharPtrTy).cstr.tobytes())
assert(CU.funcs.closedir(dir_) == 0)
```

```
b'.git'
b'tests'
b'build_release_static_clang'
b'README.rst'
b'include'
```

# What's next

## Support parsing of debug informations from shared libraries directly!

```
import pydffi
import sys

F=pydffi.FFI()
CU=F.from_dwarf("/home/aguinet/dev/libarchive-3.3.2/_build_relwithdebinfo/libarchive/libarchive.so")

funcs = CU.funcs
archive_read_next_header = funcs.archive_read_next_header
archive_entry_pathname_utf8 = funcs.archive_entry_pathname_utf8
archive_read_data_skip = funcs.archive_read_data_skip

a = funcs.archive_read_new()
funcs.archive_read_support_filter_all(a)
funcs.archive_read_support_format_all(a)
r = funcs.archive_read_open_filename(a, "/home/aguinet/Downloads/z3-4.6.0-x64-debian-8.10.zip", 10240)
if r != 0:
    raise RuntimeError("unable to open archive")
entry = F.ptr(CU.types.archive_entry)()
while archive_read_next_header(a, F.ptr(entry)) == 0:
    pathname = archive_entry_pathname_utf8(entry)
    print(pathname.cstr.tobytes().decode("utf8"))
    archive_read_data_skip(a)
funcs.archive_read_free(a)

z3-4.6.0-x64-debian-8.10/LICENSE.txt
z3-4.6.0-x64-debian-8.10/include/z3_rcf.h
z3-4.6.0-x64-debian-8.10/include/z3.h
z3-4.6.0-x64-debian-8.10/include/z3_macros.h
z3-4.6.0-x64-debian-8.10/include/z3++.h
```

# What's next

**Support parsing of debug informations from shared libraries directly!**

Work in progress:

- Debug information can be huge: <https://github.com/aguinet/llvm-lightdwarf>: experimental LLVM pass that reduces debug info to the things we need (from 1.8Mb to 536KB for libarchive)
- Merge all the compilation units into one
- Idea: static FFI compiler: generate a `mylibrary-ffi.so` that contains wrappers and reduced DWARF informations!

# What's next

- Reducing binary size: `pydfi.cpython-36m-x86_64-linux-gnu.so` is 55Mb. Two versions:
  - "core": w/o clang, only the ABI-related part. Very close to what `libffi` does!
  - "full": optional module w/ clang
- JIT and optimize the full glue from Python/Ruby/... to the C function call (`easy::jit?`)

**Thanks for your attention!**

<https://github.com/aguinet/dragonffi>

**pip install pydffi**

*For Linux/OSX/Windows users!*

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