Board Meeting Minutes

Date: October 2, 2015
Time: 10AM pacific time
Location: Video conferencing, multiple locations

Attendees:
Present: Chandler Carruth, David Kipping, Anton Korobeynikov, Chris Lattner, Tanya Lattner, Alex Rosenberg
Not present: Vikram Adve, Doug Gregor

Minutes
- Unanimously approved the August 7, 2015 board meeting minutes.

Treasurer report:
- David presented the treasurer report to the board.

Khronos sponsorship:
- Want to contribute $2000, which is below our signage limit. Should we have special rules for a non-profit?
- We want to explore more general forms of sponsorship, but do not have time to determine the rules or boundaries for that, nor to open it up for other potentially interested non-profits.
- Vote: Unanimously approved by the board that we should not do anything special for Khronos for the October event.

Dev Meeting Update:
- Hotel room block sold out.
- Registration is completely sold out.
- Considering using “sched.org” as a way to provide a mobile experience for working with the meeting schedule.
- 21 talks, 4 tutorials, 10 BOFs so far.

T-Shirt design:
- Briefly discussed different design options. Chris to provide an iteration that has the simple white dragon on the front and the text on the back.

Code of conduct:
- We’d like to have a code of conduct both for the devmtg but also for the community in general.
- Several people have expressed interest, we can proceed with a discussion about this in public with the community.

2016 Developer Meeting:
- Vote: Unanimously approved by the board to hire B-line events for the 2016 developer meeting.
- Ideally we’d like to get a date for it and announce at the 2015 event, but that may not be possible.

**CLA:**
- The proposal to relicense as Apache 2 w/ runtime library exception clause has been very well received, e.g. by ARM.
- Primary concern is the complexity of rolling it out, but people seem to agree that it is the right long term answer.
- Next steps, Chandler will discuss DannyB and start drafting the email proposal for the community.
- Goal is to get it out to have a draft that the board can vote on next week, send it out to the community the week after, and discuss in a BOF at the Developer Meeting.

Respectfully submitted,

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Chris Lattner, Secretary