

CIRCT: Lifting hardware development out of the 20th century

Andrew Lenharth and Chris Lattner LLVM Developer Meeting November 17, 2021 This talk shares the work of many amazing folks in the CIRCT community!

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Agenda

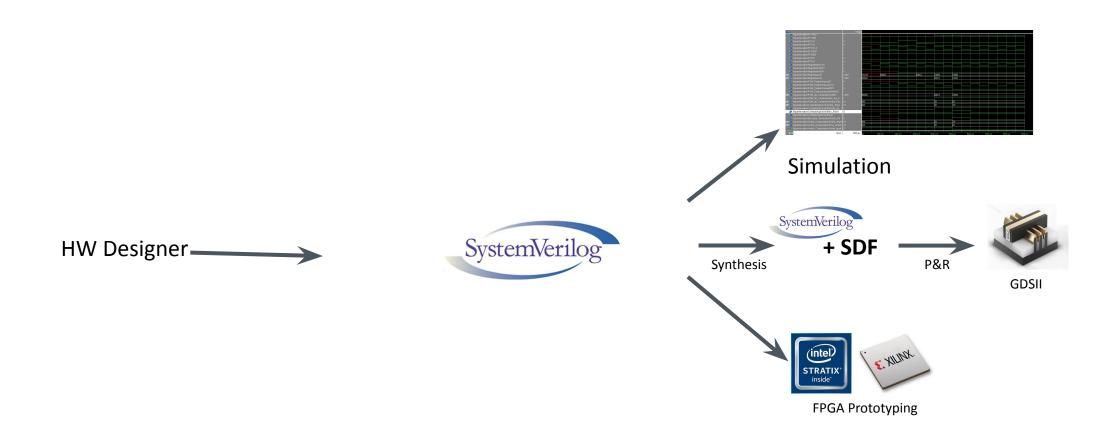
- Intro to Hardware Design
- Emerging Approaches
- Intro to CIRCT
- Hardware vs Software IRs
- Pushing the Boundaries of MLIR
- CIRCT in Production
- Future Directions



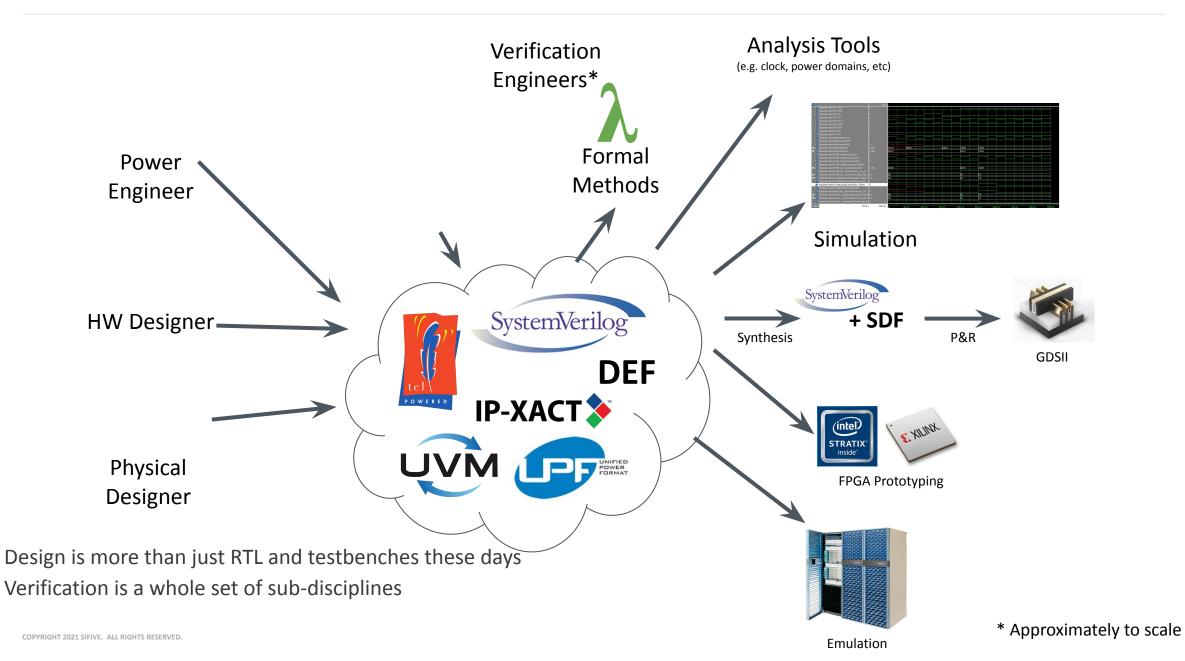
Introduction to Classical Hardware Design

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Making a chip is easy, right?

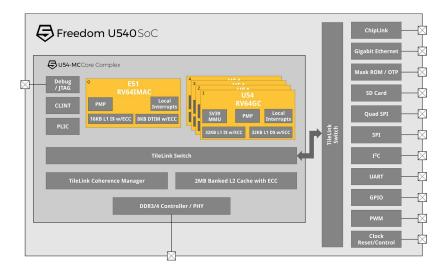


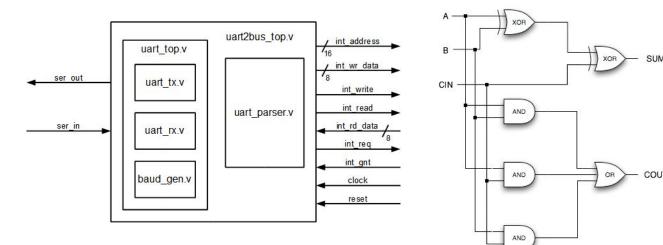
Hardware design is a team sport; not one thing

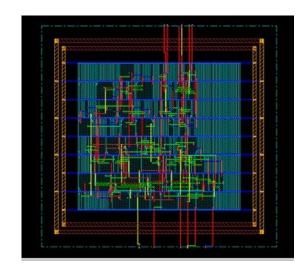


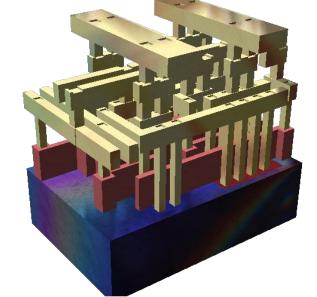


Hardware is inherently Hierarchical and Multi-Level









None of the tools or engineers can reason about the full stack.

[System]Verilog at the center of things has "issues"

Huge language, with surprising gaps

• e.g. weak metaprogramming

Extremely Verbose

Supported subsets vary by tool

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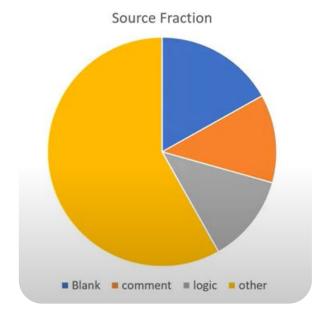
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20.0 Synthesis Supported Constructs

Following is a list of Verilog HDL constructs supported by most synthesis tools. The list is based on a preliminary draft of the IEEE 1364.1 "Verilog Register Transfer Level Synthesis" standard (this standard was not complete at the time this reference guide was written). The list is not specific to any one tool—each synthesis tool supports a unique subset of the Verilog language.

System Verilog acts as an *IR* between tools

.. and it doesn't capture power, PD, SoC assembly ,



	Keywords	Pages of Standard (Lang-only)
System Verilog	250 (+ some)	1315
C++ 20	97 (+ some)	591
Python 3.7	35	170



All aspects of a chip need specification

Pervasive redundancy, no single source of truth, little consistency

Each aspect of the design has different (sub-)languages

- Many languages are vendor or tool-dependent
- Specs are not orthogonal: reuse abstractions (despite poor abstraction capability)
- Redundancy: multiple sources of truth

These IRs are loosely coupled to the original design intent

- Long turn around and lots of effort to make changes
- Fragile layering

Designs become a mess of scripts, TCL, vendor-specific files, and duct-tape

Lots of interacting tools and development flows!



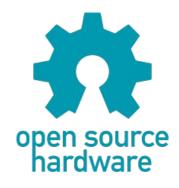
Free/OSS tools are becoming available in this space!

Proprietary tools are very expensive and not hackable:

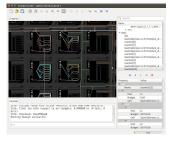
• Barrier to personal experimentation and learning

Open alternatives are rising up to fill the gap:

• Part of the larger "Open Hardware" movement!







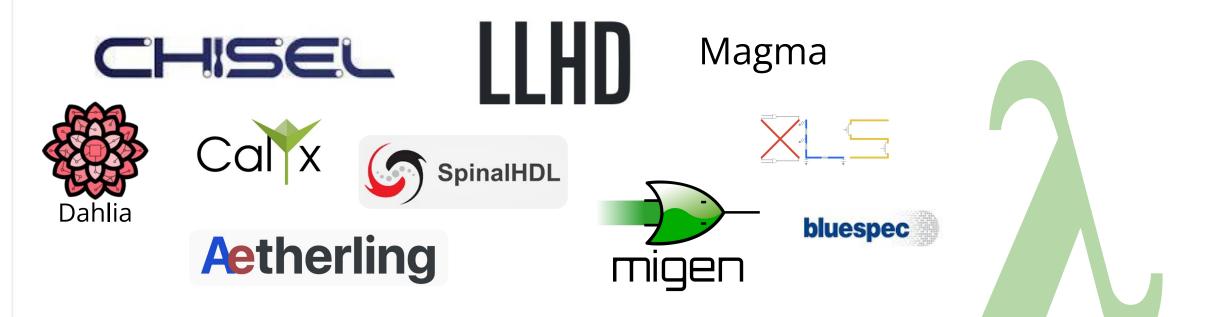
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Problem: none are tackling the representational issues!

Emerging Approaches in Hardware Design

Many approaches to raising design abstraction

Research is producing new HW design models and abstraction approaches



Incorporating language + type system + compiler tech:

... often directly inspired by software

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One typical approach: Verilog "Generators"

Challenges with Verilog:

- "We need more metaprogramming (parameterization) to enable reuse of modules"
- "Verilog has a weak type system, I want to catch bugs at compile time"
- "I want to express complex parameterization in json or another file format"
- "I want to be able to build tooling for my designs without having to parse Verilog"

Solution: Don't write Verilog, write a *program* to generate Verilog!

- Everything from a Perl script up to a generator *framework*
- Compare to TableGen, PerfectShuffle, Bison, ...





"Chisel" Generator Framework (our running example)



Scala API for generating SystemVerilog:

• Support high abstraction design, type checking to detect errors, application of SW techniques

SiFive uses Chisel pervasively:

- All SiFive RISC-V Cores and several SoC's built with Chisel
- We have many extensions and custom things built into and around it



Chisel is a *compiler* built on the "FIRRTL" IR



"One Shot" Lowering to Verilog was too complicated, so FIRRTL was introduced:

- Progressive (multi-level) lowering of complex types and operations
- Analyses like "width inference", a form of dataflow-based type checking
- Correct generation of Verilog text is... more complicated than it should be

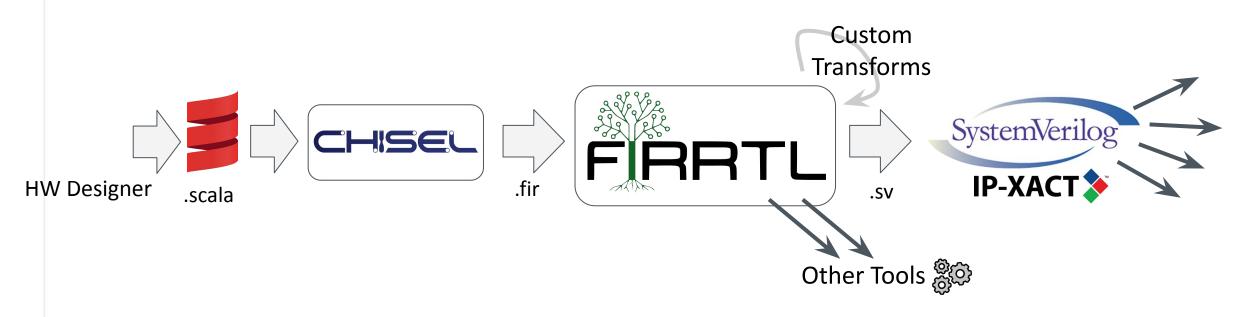
The "*imperative code that builds a graph*" model crosscuts domains:

- e.g. Imperative Keras Python API ⇒ TensorFlow graph
- Well designed IRs make it much easier to analyse and transform the design!

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A compiler IR for hardware enabled many new tools!



Building tools is **fast and cheap** using the FIRRTL IR:

- DFT/Scan chain insertion, time-multiplexing transformations, Host / Target clock decoupling for pause-able models, module hierarchy transforms (e.g. for power domains), run-time fault injection, circuit obfuscation, etc
- Custom checks: clock domain crossing, clock/reset synchronization safety, width inference checks, ...
- Simulators: ESSENT Simulator, **b** FireSim AWS F1 FPGA Accelerated System Simulator, ...

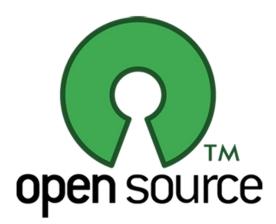
OSS tools are great, but not as great as they could be!

Wonderful ecosystem of Open Source tools, but:

- Not always using best practices in software / compiler engineering
- Monolithic designs connected by unfortunate standards like Verilog
- Each framework / tool / tech stack is its own technology island

Each has a small developer community:

- Little shared code slows progress, each tool is missing features
- Features, quality of results, and user experience trails proprietary tools
- Poor <u>SystemVerilog compatibility</u> harms interoperation



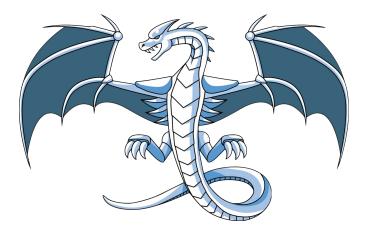
Problem: no one is tackling the IR / representational issues!

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"Library based design" in LLVM enabled a technology explosion!

OpenCL, CUDA, HLS, JIT'd database query engines, new languages like Swift, Rust, Julia,





We need this for hardware design!

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CIRCT: Circuit IR for Compilers and Tools



MLIR-based tech for HW Design and Verification

- Composable toolchain for hardware design / EDA processes
- Focuses: High quality, usability, performance

Modular library based design to power next-gen ecosystem:

• Drive an innovation explosion for HW (like LLVM did for SW)

LLVM Incubator Project:

https://circt.llvm.org

Fostering collaboration in HW tools community

Weekly Open Design Meeting:

- Topic: Broad discussions about hardware design tools, challenges, and technologies
- Flexible format: spontaneous discussions, invited talks, discussions about patches, etc

Public Zoom meeting, recorded:

- <u>Meeting notes</u> include videos
- History goes back to May 2020

Both industrial and academic attendees:

• ~20-40 people/week

Everyone is welcome to attend, lurk, or present

Use / knowledge of CIRCT is not required!



CIRCT has useful libraries and tech!

CIRCT dialects + implementations:

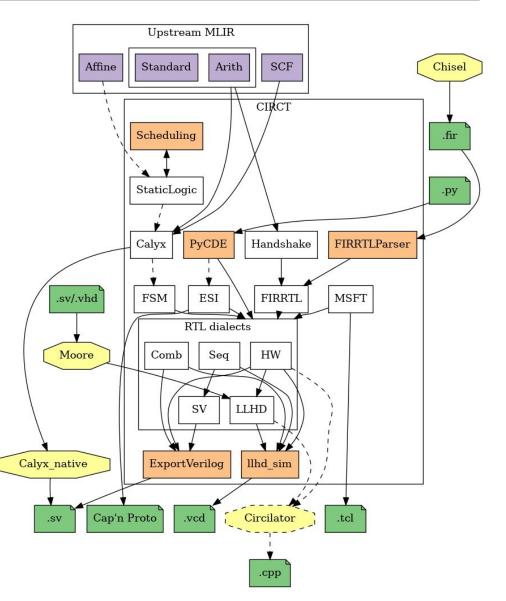
- Full FIRRTL implementation
- Active work on <u>Calyx</u>, <u>LLHD</u>, ESI, Handshake
- Excellent SystemVerilog generation pipeline

Users of CIRCT Libraries:

- Firtool / Chisel at SiFive
- In progress: <u>Magma</u> and <u>Moore</u> projects

Currently focused on "frontend" issues:

- Tools that want to generate [System]Verilog
- Not (yet!) simulation, synthesis, P&R, etc



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CIRCT is pushing the limits of MLIR!

Hardware is implicitly parallel and turns into physical devices:

• Hardware IRs have some different needs than Software IRs

CIRCT clients are pushing huge designs:

• Great opportunity to improve MLIR compile time

Verilog is a human readable text file:

• Generating source code has different concerns than generating a .o file

Extending MLIR is fun, let's talk about it!



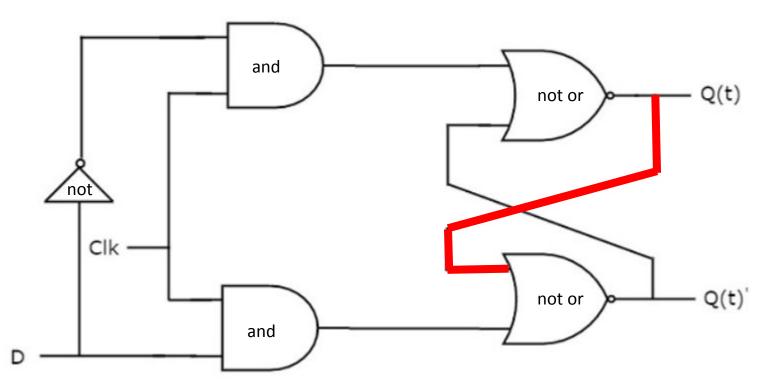
Hardware vs Software IR Challenges

Problem: Logic loops

Circuits can have feedback - DAGs are not enough

• Often hidden in abstractions

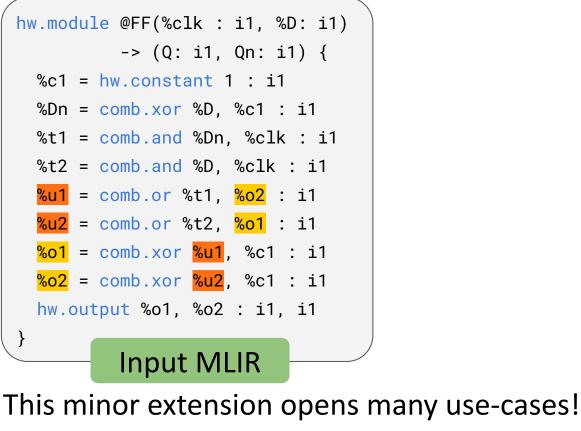
Convergence (one hopes) semantics v.s. interleaved sequences





Solution: MLIR now supports Graph Regions

Ops can allow non-dominating uses in regions:



General graphs are common in many domains

<pre>module FF(input clk, D,</pre>	
wire _T;	
<pre>wire _T_0 = ~D & clk ~_T; assign _T = D & clk ~_T_0; assign Q = ~_T_0; assign Qn = ~_T; endmodule</pre>	
Output Verilog	

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EXILINX.

Representing Concurrency with Graph Regions in MLIR

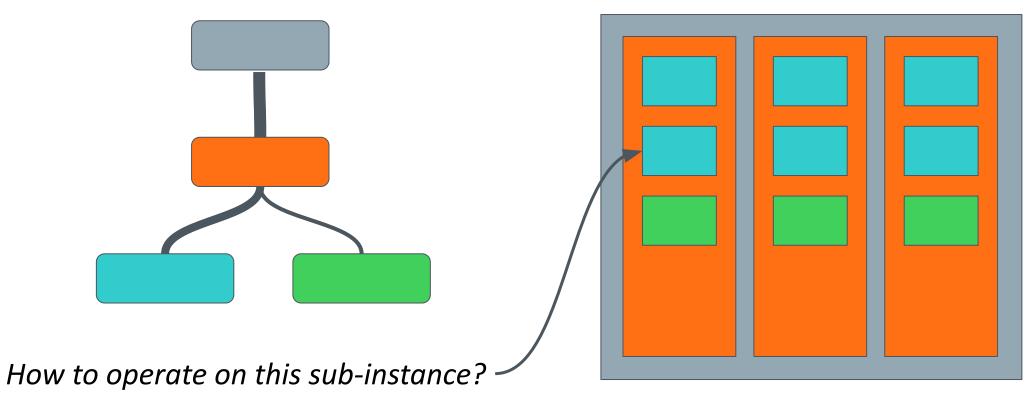
Stephen Neuendorffer LLVM Developer Meeting 2021

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Problem: Instance graph doesn't represent hardware



Actual Hardware



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Instance graph is an abstraction, used to reduce memory usage / compile time

Physical design and many other things need to break this abstraction



Solution: first-class path specification

Context-sensitivity encapsulated in a path specification Paths are passed to context-aware ops

```
firrtl.nla @nla [@FooNL::baz, @BazNL::bar, @BarNL::w]
```

```
firrtl.module @FooNL() {
   firrtl.instance baz {circt.nonlocal = @nla} @BazNL()
   firrtl.instance baz2 @BazNL
}
firrtl.module @BazNL() {
   firrtl.instance bar {circt.nonlocal = @nla} @BarNL()
   firrtl.instance bar2 @BarNL()
}
firrtl.module @BarNL() {
   %w = firrtl.wire {circt.nonlocal = @nla} : !firrtl.uint<1>
```



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Problem: Verification of production code

Verification needs to be run on the unmodified code being used for synthesis

• Verification code needs to be "on the side"

This has big implications throughout the language and compilers

```
module synchcounter(
                             module Design(
                                                                        // This might not even be seen
  input clk,reset,
                               input clk,reset;
                                                                        // when compiling the other code.
  output [3:0] count );
                               output [3:0] count;
                                                                        module testbench();
  reg [3:0] icount;
                             );
                                                                        assert property(Design.m1.icount
  always @(posedge clk)
                               wire [3:0] out1, out2;
                                                                                     == Design.m2.icount);
  begin
                               synccounter m1 (.count(out1), ...);
    if (reset)
                               synccounter m2 (.count(out2), ...);
                                                                        force Design.m2.clk = `0;
      icount <= 4'b0000;
                               assign count = out1 + out2;
                                                                        endmodule
    else
                             endmodule
      count \leq count + 1;
                                                                                      Tests
  end
 assign count = icount;
endmodule
                             Design
```

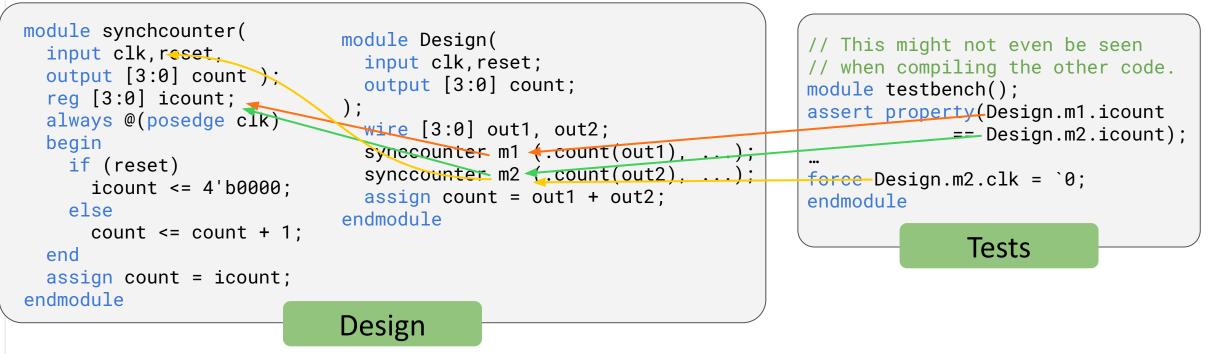


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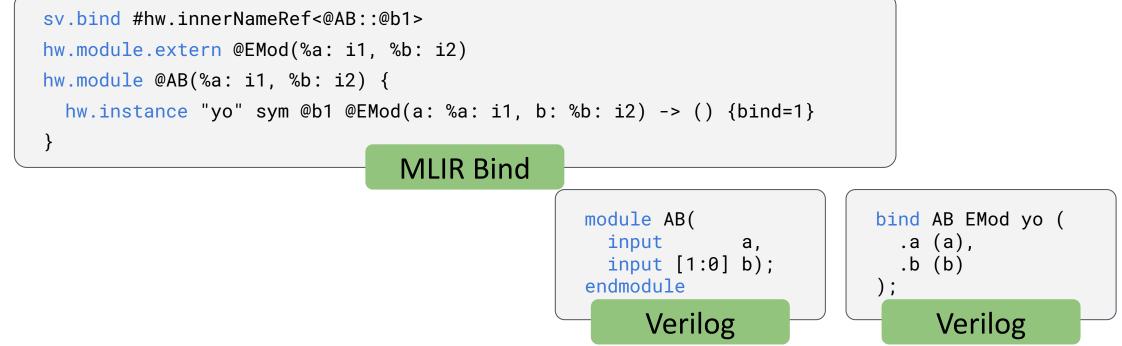
Solution: Naming and "invisible" instances

Inner symbol tables on each module, optional symbol on many things

• Ports complicate everything (not operation results)

Binds transform an instance to an instance-at-a-distance

• May be in other files or modules



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Problem: Need to emit many custom text files

SiFive's builds generates many text files (json, xml, yaml, etc) with design metadata

• ... and this is generated from high level FIRRTL IR half way through the pipeline

Metadata file needs to refer to modules, instances, memories etc

• ... whose names will change as the compiler lowers the IR!

[{ "module_name": "FIRRTLMem_1_1_0_59_512_1_1_1_0_1_a", ... //metadata "hierarchy": "TOPMod.system.something.another.whatnot.SiFive magic ram" These are emitted instance and module names "module_name": "FIRRTLMem_1_1_0_54_256_1_1_2_0_1_a", ... //metadata "hierarchy": "TOPMod.system.something.different.thingy.frontend.SiFive nifty array" "useful" json



Solution: Verbatims with explicit output files

Just allow passes to store the output in the IR

Verbatim nodes, with text substitution, including of MLIR symbols

- late binding of names
- "emit to this filename" attribute on any top-level thing

```
sv.verbatim "[ \"{{0}\", \"{{1}}\" ]" {
    output_file = #hw.output_file<"../foo.json">, symbols = [@Mod1, @Mod2]
}
```

Problem: Pervasive code generators

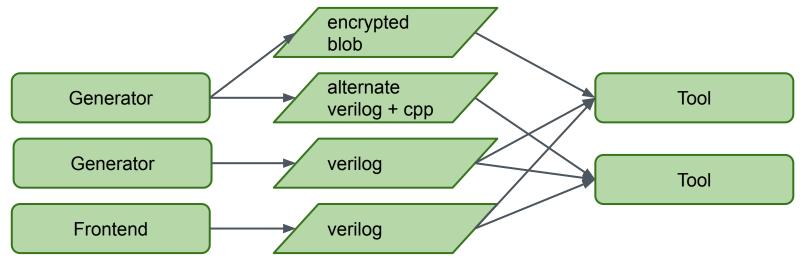
Need single source of truth in face of external generation and transformation

- Avoid lots of brittle duct-tape
- Remove sources of errors

Common approaches are less than ideal

- encode large portions of the design in the build system 😟
- run manually and check in generated output

Better language support for meta-programming might reduce need?

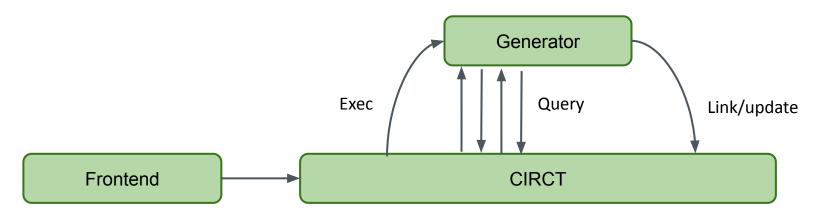


General Simulation	
Device Density (Mb): 256 -	
Disable dedicated Active Serial Interface	
Enable SPI pins interface	
Use byteenable for CSR	
Number of Chip Selects used: 1	

Invoking arbitrary code for "generated modules"

Encode resolvable external components Looks build system-like. Compiler is forking processes!

• Callout to resolve or refine when needed



hw.generator.schema @MEMORY, "Simple-Memory", ["ports", "write_latency", "read_latency"]

hw.module.generated @genmod1, @MEMORY() -> (data: i32, addr: i8, enable: i1) attributes
{write_latency=1, read_latency=1, ports=["read","write"]}

Work-in-progress!

Pushing the Boundaries of MLIR

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Problem: Source code generation is hard!

We need "high quality" Verilog output

- SiFive sells IP: generated Verilog is a product!
- Generated Verilog is input to test benches

Many challenging issues:

- Generating `ifdef's (#ifdef)
- Generating macro defines / uses
- Comment generation
- Source code formatting, indentation, line wrapping
- Insulating a frontend from these problems

Avoid obviously silly output!

```
// RANDOM may be set to an expression that produces
// a 32-bit random unsigned value.
`ifndef RANDOM
  `define RANDOM {$random}
`endif
. . .
module TileLinkMonitor_2(
  input
              clk, rst, io_in_a_ready, io_in_a_vali
  input [2:0] io_in_a_bits_opcode,
  input [5:0] io_in_a_bits_source,
  . . .
 `ifndef SYNTHESIS
    initial begin
      automatic logic [31:0] _T_36;
      `INIT_RANDOM_PROLOG_
      `ifdef RANDOMIZE_REG_INIT
        if (~rst) begin
          automatic logic [31:0] _T_46 = `RANDOM;
          a_first_counter = _T_46[2:0];
        end
        T_36 = RANDOM;
```

SystemVerilog dialect represents textual constructs

IR directly models source level concerns:

- Multiple forms of ifdefs
- "Verbatim" expressions and statements
- Language concepts like initial/always blocks

PrettifyVerilog pass "optimizes" text:

- Merging redundant if's/ifdefs
- Sinking logic into narrowest scope

Front-ends get full control, less complexity:

- Full power of [System]Verilog available
- Tedium / complexity delegated to CIRCT

```
sv.verbatim "// RANDOM may be set to an expression
sv.ifndef "RANDOM" {
  sv.verbatim "`define RANDOM {$random}"
}
hw.module @TileLinkMonitor_2(%clk: i1, %rst: i1,
    %io_in_a_ready: i1, %io_in_a_valid: i1, ... {
. . .
sv.ifndef "SYNTHESIS" {
   sv.initial {
     sv.verbatim "`INIT_RANDOM_PROLOG_"
     sv.ifdef.procedural "RANDOMIZE_REG_INIT" {
       %true = hw.constant true
       %6464 = comb.xor %reset, %true : i1
       sv.if %6464 {
         %RANDOM_3973 = sv.verbatim.expr.se "`RANDO
         \%10244 = \text{comb.extract }\%RANDOM 3973 \text{ from }0
         sv.bpassign %rob_state, %10244 : i3
         . . .
```

Logic IR is easy to analyze; Exporter handles syntax

comb/seq dialects handle logic expressions

- comb: combinational logic (add, mux, etc)
- seq: sequential logic (reg, mem, etc)

Easy to analyze, transform, peephole etc:

- normal SSA data flow graph
- conceptually similar to std dialect or LLVM IR

Syntax issues managed by ExportVerilog:

- Precedence, indentation, wrapping, etc
- Temporary variable insertion
 - Multiple-use expression
 - Long line breaking
 - Verilog exprs aren't always composable

hw.module @arith(%a: i8, %b: i8) -> (b: i4) { %1 = comb.add %a, %b : i8 %2 = comb.sub %a, %b : i8 %3 = comb.mul %1, %1, %2 : i8 %4 = comb.extract %3 from 2 : (i8) -> i4 hw.output %4 : i4 } Input MLIR

<pre>module arith(input [7:0] a, b, output [3:0] b_0);</pre>
<pre>// Temporary due to multiple uses. wire [7:0] _T = a + b;</pre>
<pre>// Parentheses inserted. wire [7:0] _T_0 = _T * _T * (a - b);</pre>
<pre>// Extracts may only be from a temporary. assign b_0 = _T_0[5:2]; endmodule</pre>
Generated Verilog

Challenge: Emitting Verilog for Diverse+fragmented ecosystem

Many tools consume [System]Verilog, but no consistent definition of what that means!

• Products need to be able to decide what is right for their users

Several axes of control:

- Language subsets: e.g. "just Verilog", verboten language features
- Conceptual: Verilog "Interfaces", vs structured ports, vs flattened ports
- Formatting: indentation, line wrapping, other "clang-format" sorts of issues

Approach: encapsulate complexity into shared infra

- Serve many different clients
- Let frontend or end-user decide what they want



Solution: circt::LoweringOptions framework

Key design points:

- Serialized into a string like a "target triple"
- String stored as an attribute on the builtin.module
- circt::LoweringOptions class provides type-safe API
- Lowering passes eliminates unsupported things

```
module attributes {circt.loweringOptions = "disallowPackedArrays"} {
```

```
hw.module @array_create_get_default(%arg0: i8, ...) {
    sv.initial {
      %three_array = hw.array_create %arg2, %arg1, %arg0 : i8
      %2 = hw.array_get %three_array[%sel] : !hw.array<3xi8>
```

```
%cond = comb.icmp eq %2, %arg2 : i8
sv.if %cond {
```

```
/// If true, eliminate packed arrays for tools
/// that don't support them (e.g. Yosys).
bool disallowPackedArrays = false;
```

```
/// If true, do not emit SystemVerilog locally
/// scoped "automatic" or logic declarations -
/// emit top level wire and reg's instead.
bool disallowLocalVariables = false;
```

/// This is the target width of lines in an
/// emitted Verilog source file in columns.
unsigned emittedLineLength;

. . .

```
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```

Example: Lowering packed / 2D arrays

\$ firtool circt/test/Dialect/SV/hw-legalize-modules-packed-arrays.mlir -verilog \

-lowering-options=""

```
initial begin
casez (sel)
  2'b00: casez_tmp = arg0;
  2'b01: casez_tmp = arg1;
  2'b10: casez_tmp = arg2;
  default: casez_tmp = 8'bx;
endcase
if (casez_tmp == arg2)
....
```

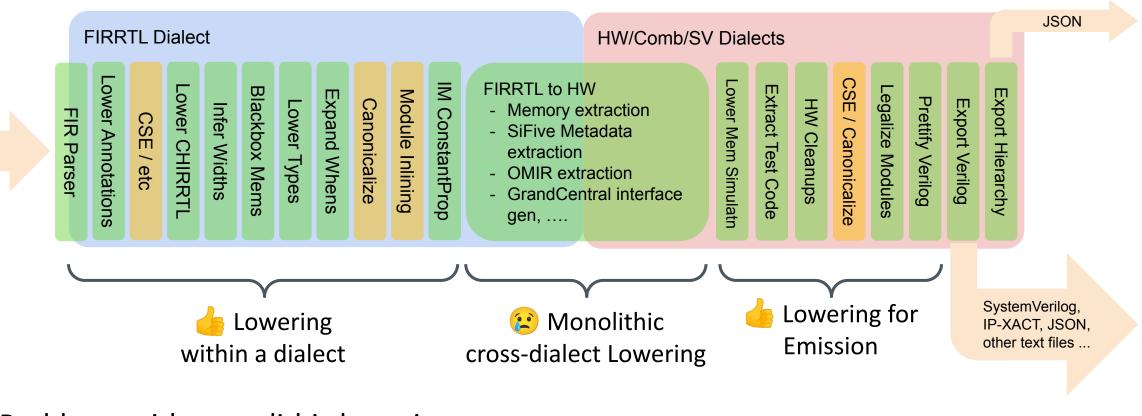
-lowering-options="disallowPackedArrays"

Tools and users have full control!

- Complexity encapsulated into circt, not in front-ends / generators
- Testing tools can override this on the command line

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Problems with monolithic lowering passes

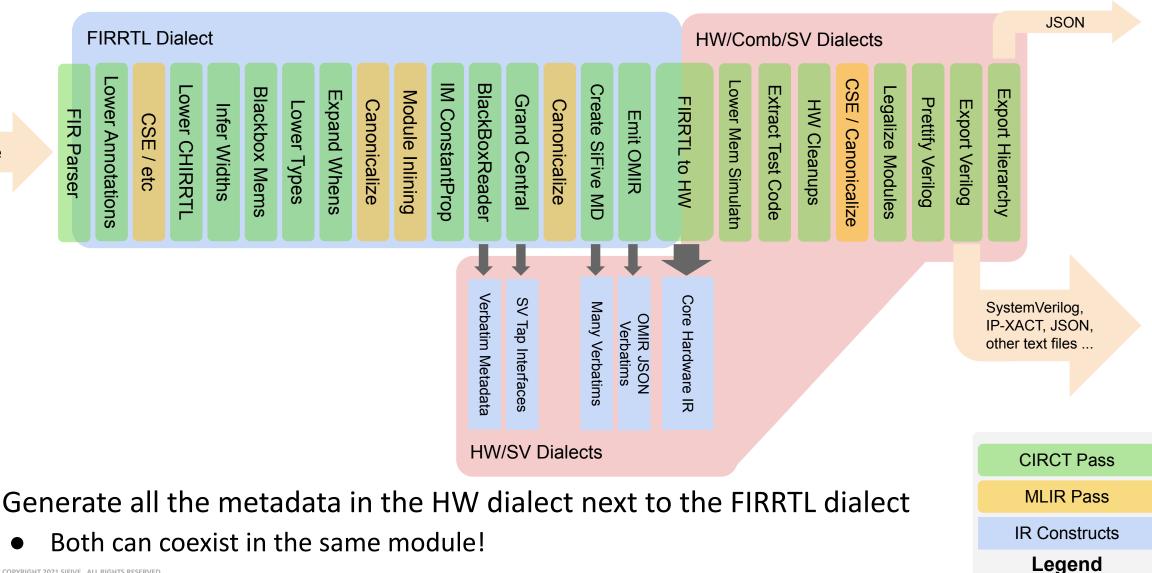
- Too many concerns handles in one codebase
- Difficult to extend and scale for new problem domains
- Difficult to test each component

CIRCT Pass

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.fir file





.fir file

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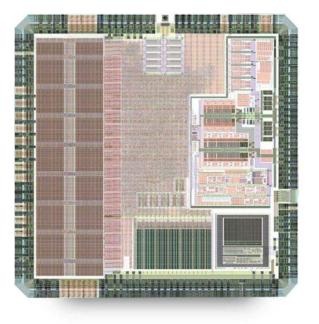
Challenge: Very large designs

Hardware is "big" - many billions of gates

Designs keep getting larger as we push towards higher complexity designs

- Common example: **500MB** of .fir file input generating **290MB** of SystemVerilog
- >5GB designs are not uncommon

How do we continuously accelerate productivity?





~Solution: Profile, Speed up and Parallelize all the things

Improve MLIR itself:

Weight \vee

- Data structures, memory usage, implementation details
- Core algorithms like the verifier

Symbol Name

Parallelize individual components of the stack:

- A few passes are trivial parallel "function passes"
- Most passes require ad-hoc parallel for loops etc
- Parallelizing the parser and printer was a huge win

		0011		
25.65 s	8.2%	25.65 s		> llvm::iplist_impl <llvm::simple_ilist<mlir::operation>, llvm::ilist_traits<mlir::operation> >::erase(llvm::ilist_iterator<</mlir::operation></llvm::simple_ilist<mlir::operation>
9.53 s	3.0%	9.53 s	2	> (anonymous namespace)::OperationVerifier::verifyOperation(mlir::Operation&, llvm::SmallVectorImpI <mlir::operat< td=""></mlir::operat<>
8.10 s	2.6%	8.10 s	2	> mlir::applyPatternsAndFoldGreedily(Ilvm::MutableArrayRef <mlir::region>, mlir::FrozenRewritePatternSet const&,</mlir::region>
7.74 s	2.5%	7.74 s	2	> mlir::OpTrait::impl::verifyIsIsolatedFromAbove(mlir::Operation*) firtool
6.85 s	2.2%	6.85 s	2	> (anonymous namespace)::OperationVerifier::verifyDominanceOfContainedRegions(mlir::Operation&, mlir::Domina
6.41 s	2.0%	6.41 s	2	> mlir::Operation::create(mlir::Location, mlir::OperationName, mlir::TypeRange, mlir::ValueRange, mlir::DictionaryAtt
5.76 s	1.8%	5.76 s	2	> mlir::DictionaryAttr::getWithSorted(mlir::MLIRContext*, IIvm::ArrayRef <std::1::pair<mlir::identifier, mlir::attribute<="" td=""></std::1::pair<mlir::identifier,>
5.37 s	1.7%	5.37 s	2	> mlir::StringAttr::get(mlir::MLIRContext*, Ilvm::Twine const&) firtool
4.52 s	1.4%	4.52 s	2	> mlir::Value::getDefiningOp() const firtool
4.44 s	1.4%	4.44 s	2	> walkSymbolTable(llvm::MutableArrayRef <mlir::region>, llvm::function_ref<llvm::optional<mlir::walkresult> (mlir:</llvm::optional<mlir::walkresult></mlir::region>
4.28 s	1.3%	4.28 s	2	> mlir::DictionaryAttr::get(Ilvm::StringRef) const firtool
3.90 s	1.2%	3.90 s	2	> mlir::Block::recomputeOpOrder() firtool
3.78 s	1.2%	3.78 s	2	> mlir::DictionaryAttr::get(mlir::Identifier) const firtool
3.05 s	0.9%	3.05 s	2	> mlir::OperationEquivalence::computeHash(mlir::Operation*, llvm::function_ref <llvm::hash_code (mlir::value)="">, llvm</llvm::hash_code>
3.01 s	0.9%	3.01 s	2	> mlir::Value::getParentRegion() firtool
3.01 s	0.9%	3.01 s	2	> mlir::detail::walk(mlir::Operation*, Ilvm::function_ref <void (mlir::operation*)="">, mlir::WalkOrder) firtool</void>
2.67 s	0.8%	2.67 s	2	> circt::firrtl::UIntType::get(mlir::MLIRContext*, int) firtool
2.63 s	0.8%	2.63 s	2	> circt::firrtl::FIRRTLType::getWidthlessType() firtool
2 60 s	0.8%	2 60 s		> mlir::SymbolTable::lookupSymbolIn(mlir::Operation* mlir::StringAttr) firtool

Execution time report									
<pre>===== Total Execution Time: 77.3147 seconds</pre>									
TOTAL EXCOLUTION TIME. //.314/ SECONDS									
User	Time	Wall	Time	Name					
13.6685	(6.5%)	13.6685	(17.7%)	FIR Parser					
140.7611	(66.7%)	46.8820	(60.6%)	FIR Parser 'firrtl.circuit' Pipeline					
	(12.7%)	2.2896							
22.9020	(10.9%)	2.0681		CSE					
0.0281	(0.0%)	0.0051	(0.0%)	<pre>(A) DominanceInfo</pre>					
3.9161	(1.9%)	0.3375	(0.4%)	LowerCHIRRTL					
6.1998	(2.9%)	6.1998							
3.2652	(1.5%)	3.2652	(4.2%)	InferResets					
0.3474	(0.2%)	0.3474		<pre>(A) circt::firrtl::InstanceGraph</pre>					
0.3915	(0.2%)	0.3915	(0.5%)	PrefixModules					
12.7761	(6.1%)	12.7761	(16.5%)	LowerFIRRTLTypes					
56.6441	(26.9%)	9.2036	(11.9%)	'firrtl.module' Pipeline					
21.3375	(10.1%)	3.9652	(5.1%)	ExpandWhens					
35.2656	(16.7%)	5.2371		Canonicalizer					
1.2301	(0.6%)	1.2301	(1.6%)	Inliner					
7.2682	(3.4%)	7.2682	(9.4%)	IMConstProp					
0.3781	(0.2%)	0.3781	(0.5%)	<pre>(A) circt::firrtl::InstanceGraph</pre>					
0.0018	(0.0%)	0.0018	(0.0%)	BlackBoxReader					
15.4380	(7.3%)	2.2863	(3.0%)	'firrtl.module' Pipeline					
15.3896	(7.3%)	2.2822	(3.0%)	Canonicalizer					
0.8225	(0.4%)	0.8225	(1.1%)	CreateSiFiveMetadata					
1.1280	(0.5%)	1.1280	(1.5%)	EmitOMIR					
0.3575	(0.2%)	0.3575	(0.5%)	(A) circt::firrtl::InstanceGraph					
4.2221	(2.0%)	4.2221		LowerFIRRTLToHW					
0.7284	(0.3%)	0.7284	(0.9%)	HWMemSimImpl					
3.5818	(1.7%)		• • • •	SVExtractTestCode					
43.9188	(20.8%)	4.4014	(5.7%)	'hw.module' Pipeline					
4.4896	(2.1%)	0.4452	(0.6%)	HWCleanup					
13.2147	(6.3%)	1.3488	(1.7%)	CSE					
0.0479	(0.0%)	0.0067		<pre>(A) DominanceInfo</pre>					
21.6264	(10.3%)	2.5236	(3.3%)	Canonicalizer					
0.1931	(0.1%)	0.0188	(0.0%)	HWLegalizeModules					
	(1.9%)		(0.4%)						
	(1.8%)	3.7725	(4.9%)	ExportVerilog					
0.0493	• • •	0.0493	(0.1%)	Rest					
210.8818	(100.0%)	77.3147	(100.0%)	Total					

This is good, but we are a long ways away from "great"

llvm/Support/Threading.h isn't great:

- High constant factor costs
- No support for hierarchical, graph-based parallelism, or future/promise-based approaches
- Few concurrent data structures

Some algorithms are difficult to parallelize:

• e.g. lattice updates in interprocedural constant propagation

Further research is required for 100x improvements:

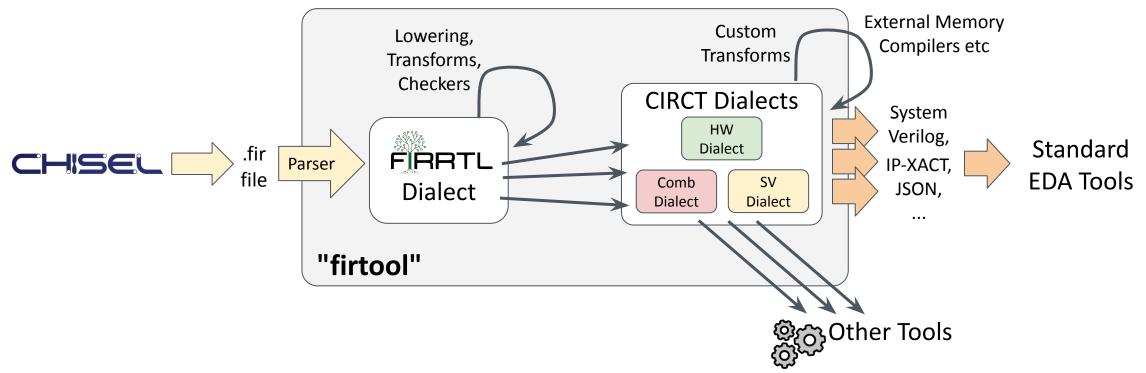
- Incorporate caching and distribution into the compiler
- Change Chisel to be less monolithic



SiFive

"firtool": Experience with a production CIRCT tool

"firtool" is an implementation of FIRRTL compiler



Drop in replacement for the Scala FIRRTL compiler:

- Lives entirely in the CIRCT project, heavily builds (and often drives) its infrastructure work
- Production quality for SiFive flows (among others)
- Generates ~1500 SystemVerilog, ~300 IP-XACT, ~200 yaml, and ~100 json files

Validating correctness with formal methods

Formal equivalence of random circuits and real-world designs

- In whole and in parts
- Reference v.s. firtool
- OSS and commercial tools

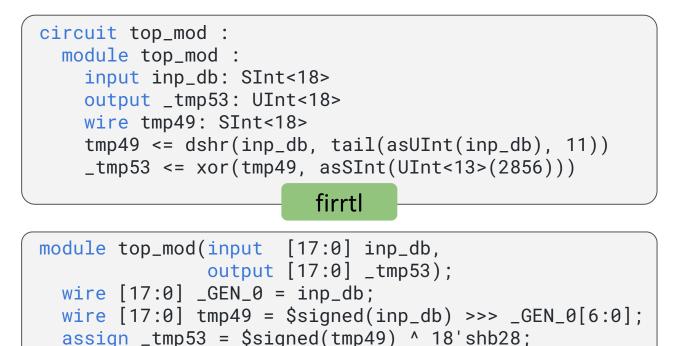
Primary failure modes:

- Alternate library implementations
 - Memories: I'm looking at you

m

e

• State element changes



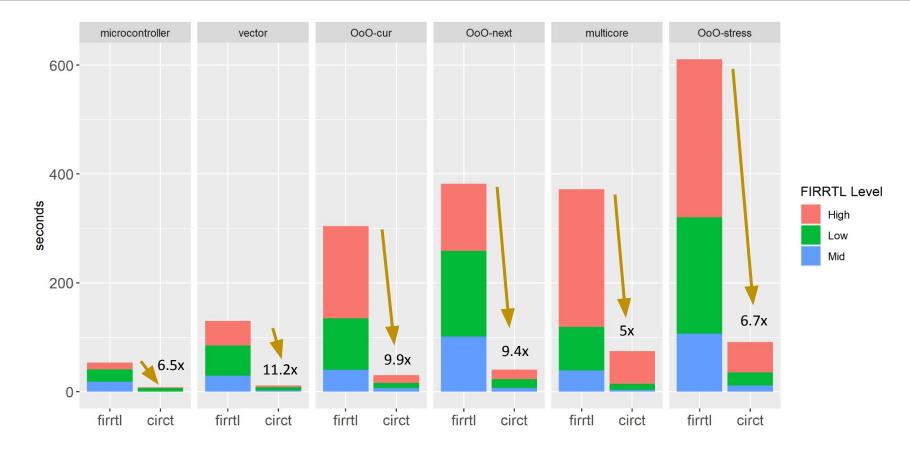
reference

firtool

endmodule

SiFive

MLIR/CIRCT rapidly accelerates designer iteration cycle



This cuts **>10 minutes** out of iteration cycle for large config of our OoO core!

• Directly drives increased designer and verif productivity, faster design space exploration

SiFive

"firtool" entering production unblocks further progress

Memory and CPU usage reductions enable increased design complexity

- But design size is growing faster than build machines
- Need better representations and distributed builds to keep going

Enables workflow simplifications

- Reduce indirection through temporary jsons in build flow
- Incorporate higher-level information into IR

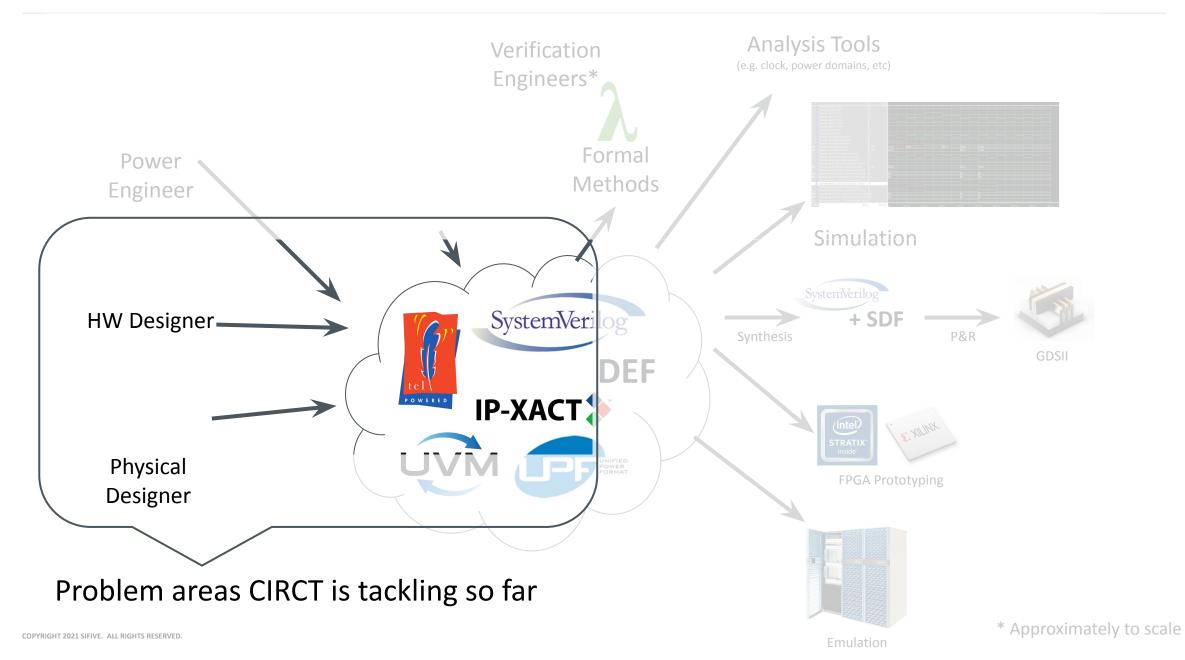
Good tools have avalanching productivity gains!

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#1 reaction is impatience to migrate to the new tools

CIRCT Frontiers and Future Directions

So far, we are just scratching the surface!



Still early days: many open frontiers yet to be explored!

Standardized dialects for key HW design features:

• SoC assembly (IP-XACT) and power modeling (UPF) dialects

Libraries for key ecosystem features:

- "VLang" Clang-like Verilog parser
- Formal verification tools, high performance simulators

Physical design "backend" technologies:

- <u>Floor planning</u>, <u>synthesis</u>, <u>place and route</u> algorithms, ...
- Technology specific MLIR dialects (e.g. <u>iCE40 FPGA</u>, <u>Skywater PDK</u>, TSMC 5, ...)

New design approaches:

- New approaches for MLIR-based <u>high level synthesis</u> (HLS)
- New generator frameworks that expose and utilize these capabilities!
- Integrate first class verification system into the design flow



Software is a huge problem for Hardware design!

Without software, Silicon is just "expensive sand":

- Drivers, firmware, framework integration, compilers, etc
- Hardware teams build huge amount of SW for verification

No single source of truth for HW and SW in a design!

"If only there was a compiler framework which could represent both hardware and

software..."





Sand castle on Rehoboth Beach about to be washed away ... photo and castle by Andy West

Many active community projects!

Charting CIRCT The present and future landscape John Demme | Fabian Schuiki | Mike Urbach | Andrew Young SiFive Alloy Computing Microsoft SiFive 2021 LLVM Developer Meeting



CIRCT: Lifting hardware development out of the 20th century

The future is built by an open and collaborative community:

• Pulling together the small group of passionate HW tool engineers

The future is built from large amounts of shared code:

• Extended, improved, and leveraged across the ecosystem in many tools

The future has high quality implementations:

• Fast compile times, great Clang-like error messages, hackable code base

Join us! https://circt.llvm.org

