


# IRDL: A Dialect for dialects

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# Wouldn't it be nice?

```
mlir-opt --dialect=cmath.irdl prog.mlir
```



```
irdl.dialect cmath {  
  irdl.alias !any_float = !AnyOf<f32, f64>  
  
  irdl.type complex {  
    irdl.parameters (element_type: !any_float)  
  }  
  
  irdl.operation norm {  
    irdl.constraintVar (T: !any_float)  
    irdl.operands (c: !complex<T>)  
    irdl.results (res: T)  
  
    irdl.format "$c : $T"  
  }  
}
```

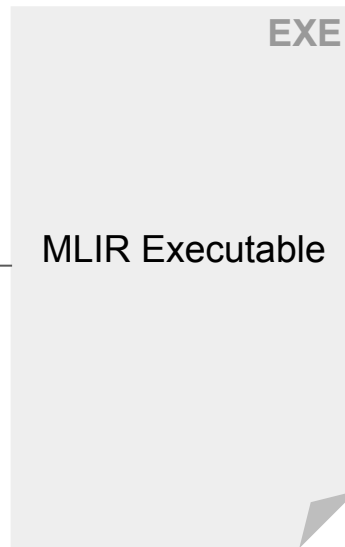
```
func @conorm(%p: !cmath.complex<f32>, %q: !cmath.complex<f32>)  
  -> !cmath.complex<f32> {  
  %norm_p = cmath.norm %p : !f32  
  %norm_q = cmath.norm %q : !f32  
  %pq = arith.mulf %norm_p, %norm_q : !f32  
  return %pq : !cmath.complex<f32>  
}
```

# Defining a dialect in MLIR

```
def AddIOp : Op<Arith, "addi"> { ODS
  let summary = "integer addition";
  let arguments = (ins Integer:$lhs,
                  Integer:$rhs);
  let results = (outs Integer:$res);
}
```

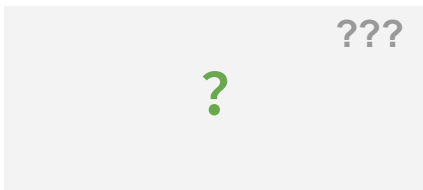


```
class AddIOp : Op { C++
  // ...
  // ...
  // ...
}
```



COMPILE TIME

RUNTIME



```
dialect.registerDynamicType(...) C++
dialect.registerDynamicAttr(...)
dialect.registerDynamicOp(...)
```



# Our Goals



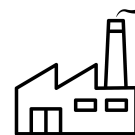
Concise



Introspectable



Dynamic



Generable

**Main challenge:** We should rely on a declarative specification, not C++

# Our Goals



Concise



Generable

A **dialect** is exactly what we need

Main challenge: We should rely on a declarative specification, not C++

# IRDL: IR Definition Language

```
irdl.dialect cmath {  
  
  irdl.alias !any_float = !AnyOf<f32, f64>  
  
  irdl.type complex {  
    irdl.parameters (element_type: !any_float)  
  }  
  
  irdl.operation norm {  
    irdl.constraintVar (T: !any_float)  
    irdl.operands (c: !complex<T>)  
    irdl.results (res: T)  
  
    irdl.format "$c : $T"  
  }  
}
```

A **Dialect** definition is a single operation.

An **Alias** abbreviates lengthy types.

**Types** have attribute parameters.

An **Operation** is defined similarly to ODS.

# IRDL Local Constraints

```
irdl.type complex {  
  irdl.parameters (elementType: !any_float)  
}
```

Type, Attribute, and Parameter constraints represent local structural invariants:

```
irdl.alias AnyComplex      = !complex<!any_float>  
irdl.alias AnyComplex2    = !complex<!Any>  
irdl.alias AnyComplex3    = !complex  
irdl.alias ComplexF32     = !complex<!f32>  
irdl.alias ComplexF320rF64 = !complex<!AnyOf<!f32, !f64>>  
irdl.alias ComplexNotF32  = !complex<!And<!any_float, Not<!f32>>>
```

# Constraint Variables

```
irdl.attribute complex {  
  irdl.constraint_var (T: !FloatType)  
  irdl.parameters (re: #FloatAttr<Any, T>,  
                  im: #FloatAttr<Any, T>)  
}
```

**Constraint variables**  
specify global equality  
constraints

```
#complex<4.2 : !std.f32, 2.4 : !std.f32>  
#complex<4.2 : !std.f64, 2.4 : !std.f64>
```

```
#complex<4.2 : !std.f64, 2.4 : !std.f32>  
// Error: non equal parameters
```

```
#complex<42 : !std.i32, 24 : !std.i32>  
// Error: parameters not satisfying local constraint
```



# Constraint variables require backtracking

```
irdl.operation test {  
  irdl.constraint_var (T: !Any)  
  irdl.operands(op: AnyOf<T, vector<T>>)  
  irdl.results (res: T)  
}
```

```
%res = test(%op) : (vector<f32>) -> f32
```

- Is **op** a **T**? Yes, and **T** becomes `vector<f32>`.
- Is **res** a **T** (`vector<f32>`)? **No, backtracking.**
- Is **op** a `Vector<T>` of some **T**? Yes, and **T** becomes `f32`.
- Is **res** a **T** (`f32`)? **Yes, success!**

# Constraint variables require backtracking

```
irdl.operation test {  
  irdl.constraint_var (T: !Any)  
  irdl.operands (op: AnyOf<T, vector<T>>)  
  irdl.results (re  
}
```

Let's reduce the cost of these verifiers!

```
%res = test(%op) : (vector<f32>) -> f32
```

- Is **op** a **T**? Yes, and **T** becomes `vector<f32>`.
- Is **res** a **T** (`vector<f32>`)? **No, backtracking.**
- Is **op** a `Vector<T>` of some **T**? Yes, and **T** becomes `f32`.
- Is **res** a **T** (`f32`)? **Yes, success!**

# IRDL-SSA

```
irdlssa.dialect cmath {  
  irdlssa.type complex {  
    %0 = irdlssa.is_type : f32  
    %1 = irdlssa.is_type : f64  
    %2 = irdlssa.any_of(%0, %1)  
    irdlssa.parameters(%2)  
  }  
  
  irdlssa.operation norm {  
    %0 = irdlssa.is_type : f32  
    %1 = irdlssa.is_type : f64  
    %2 = irdlssa.any_of(%0, %1)  
    %3 = irdlssa.parametric : "cmath.complex"<%2>  
    irdlssa.operands(%3)  
    irdlssa.results(%2)  
  }  
}
```

# Free optimizations

MLIR  
Canonicalization

```
%0 = irdlssa.is_type : f32  
%1 = irdlssa.is_type : f64  
irdlssa.operands(%0)
```



```
%0 = irdlssa.is_type : f32  
irdlssa.operands(%0)
```

```
%0 = irdlssa.is_type : f32  
%1 = irdlssa.parametric : complex<%0>  
%2 = irdlssa.parametric : complex<%0>  
irdlssa.operands(%1, %2)
```



```
%0 = irdlssa.is_type : f32  
%1 = irdlssa.parametric : complex<%0>  
irdlssa.operands(%1, %1)
```

Common Subexpression  
Elimination (CSE)

# Side-effect semantics

```
irdlssa.operation foo {  
  %0 = irdlssa.is_type : f32  
  %1 = irdlssa.is_type : f64  
  %2 = irdlssa.any_of(%0, %1)  
  %3 = irdlssa.any_of(%0, %1)  
  irdlssa.operands(%2, %3)  
}
```



```
irdlssa.operation foo {  
  %0 = irdlssa.is_type : f32  
  %1 = irdlssa.is_type : f64  
  %2 = irdlssa.any_of(%0, %1)  
  irdlssa.operands(%2, %2)  
}
```

**What about (f32, f64)?**

# Side-effect semantics

- `irdlssa.is_type` : no side effects
- `irdlssa.parametric` : no side effects
- `irdlssa.and` : no side effects
- `irdlssa.any` : **side effects!**
- `irdlssa.any_of` : **side effects!\***

CSE will not pick up results that can come from side effects.

# Domain-specific rewrites

```
%0 = irdlssa.is_type : f32  
%0 = irdlssa.parametric : "foo"<%0>
```



```
%0 = irdlssa.is_type : "foo"<f32>
```

```
%2 = irdlssa.parametric : "foo"<%0>  
%3 = irdlssa.parametric : "foo"<%1>  
%0 = irdlssa.any_of(%2, %3)
```



```
%2 = irdlssa.any_of(%0, %1)  
%0 = irdlssa.parametric : "foo"<%2>
```

# Domain-specific rewrites

```
%0 = irdlssa.is_type : f32  
%o = irdlssa.parametric : "foo"<%0>
```



```
%o = irdlssa.is_type : "foo"<f32>
```

Let's lower the verifiers even further!

```
%2 = irdlssa.parametric : "foo"<%0>  
%3 = irdlssa.parametric : "foo"<%1>  
%o = irdlssa.any_of(%2, %3)
```



```
%2 = irdlssa.any_of(%0, %1)  
%o = irdlssa.parametric : "foo"<%2>
```



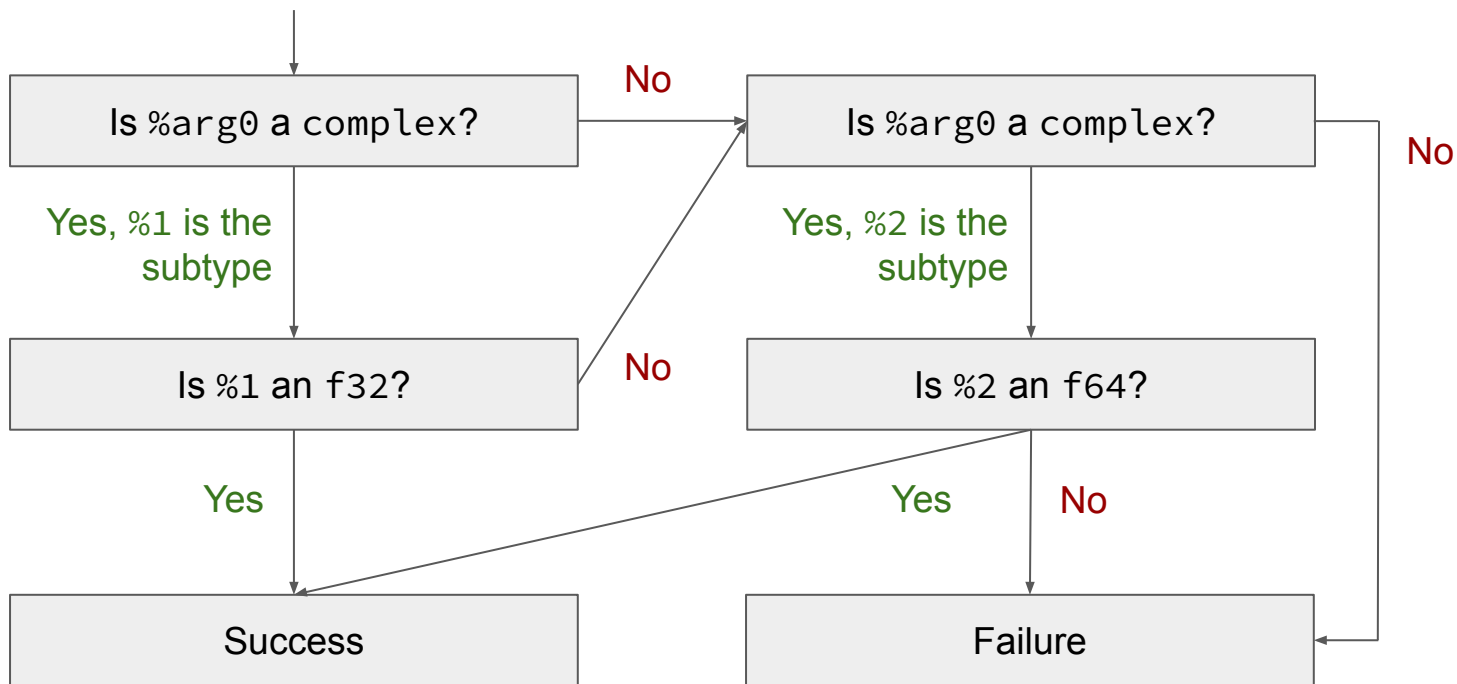
# IRDL-Interp

AnyOf<complex<f32>, complex<f64>>

```
^bb0(%arg0: irdlinterp.type):  
    irdlinterp.check_parametric(%arg0, “complex”, ^bb1, ^bb3)  
^bb1(%1: irdlinterp.type):  
    irdlinterp.check_type(%1, f32, ^bb2, ^bb3)  
^bb2:  
    irdlinterp.success  
^bb3:  
    irdlinterp.check_parametric(%arg0, “complex”, ^bb4, ^bb5)  
^bb4(%2: irdlinterp.type):  
    irdlinterp.check_type(%2, f64, ^bb2, ^bb5)  
^bb5:  
    irdlinterp.failure
```

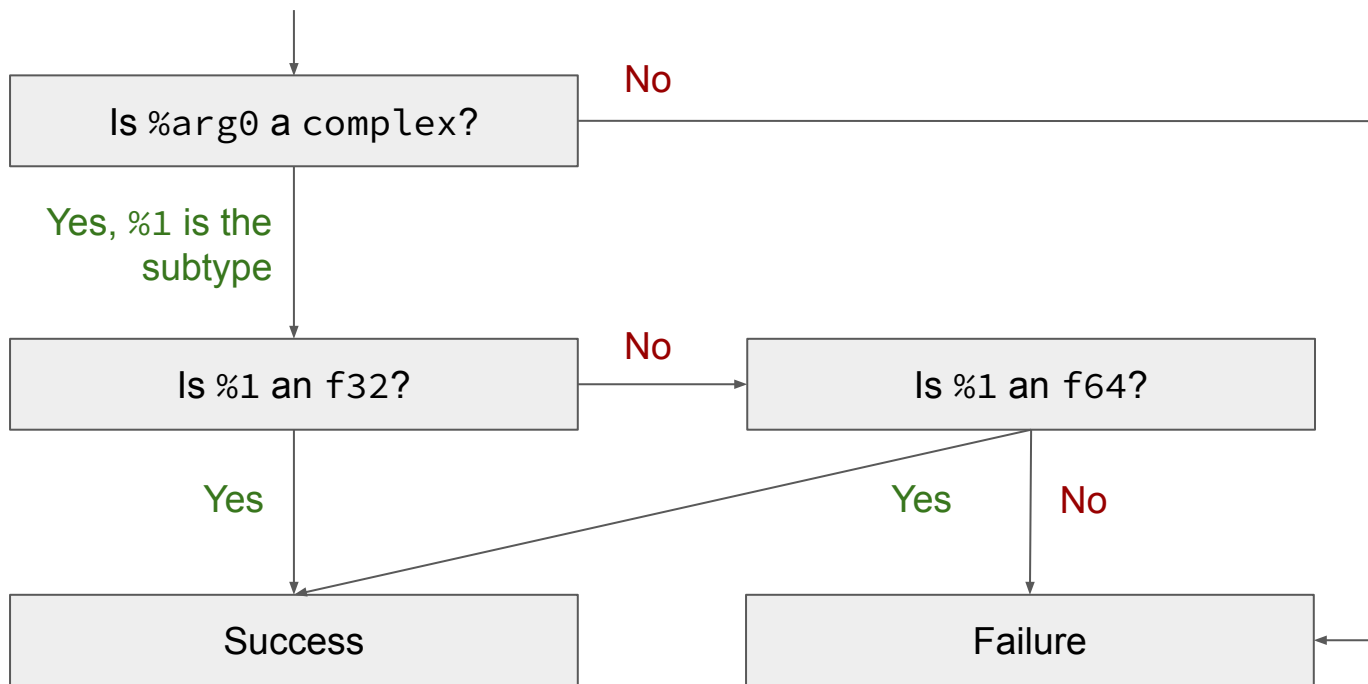
# IRDL-Interp

AnyOf<complex<f32>, complex<f64>>



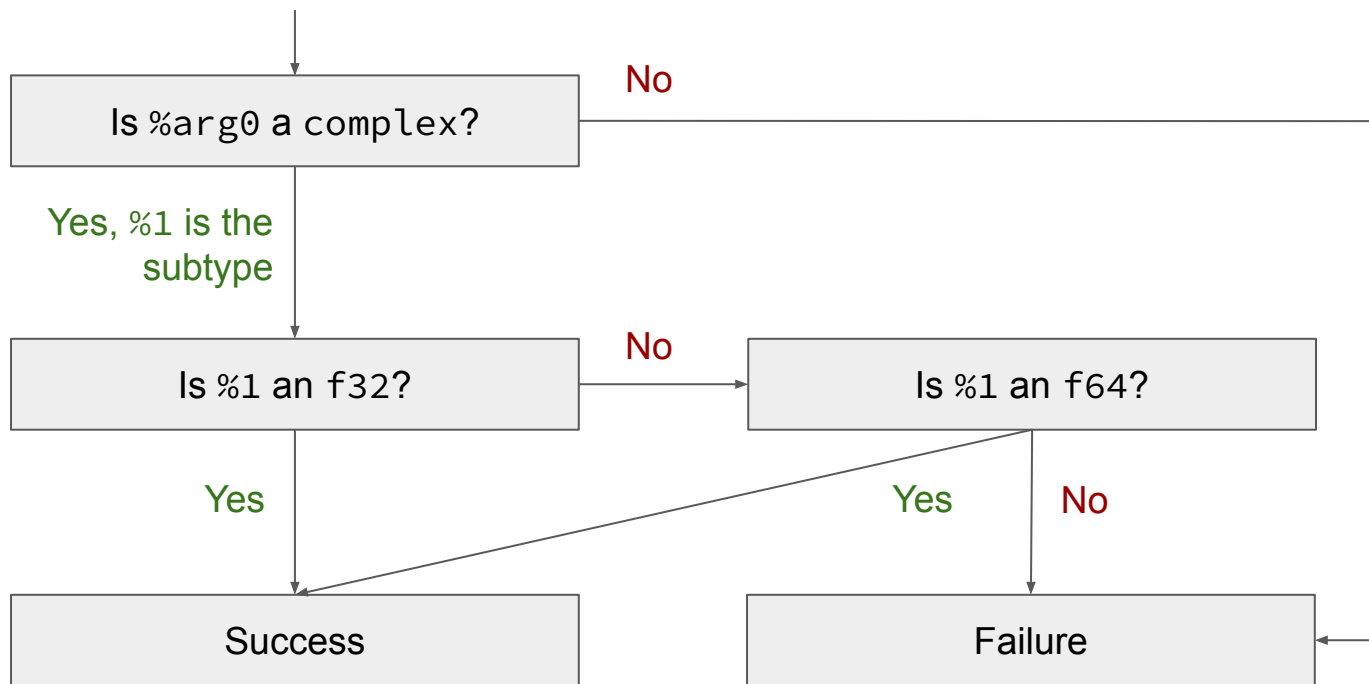
# IRDL-Interp

AnyOf<complex<f32>, complex<f64>>



# IRDL-Interp

complex<AnyOf<f32, f64>>



# But there's more!

```
lhs: AnyOf<complex<T>, matrix<T>>  
rhs: T
```

```
(complex<f64>, f32)
```

- Is `lhs` a complex of some `T`? Yes, `T` is `f64`.
- Is `rhs` an `f64`? **No, backtracking.**
- Is `lhs` a `matrix` of some `T`? No, failure.

# But there's more!

```
lhs: AnyOf<complex<T>, matrix<T>>  
rhs: T
```

```
(complex<f64>, f32)
```

- Is `lhs` a complex of some `T`? Yes, `T` is `f64`.
- Is `rhs` an `f64`? No, **failure**.
- ~~Is `lhs` a matrix of some `T`? No, failure.~~

No more backtracking in some cases.

# Key takeaways

- IRDL allows to represent dialect definitions as MLIR programs
- These dialects can be registered at runtime from external languages
- IRDL generates efficient verifiers by lowering dialect definitions

**Thank you!**