# Cost Modelling for Register Allocation and Beyond



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# COST MODELLING FOR REGISTER ALLOCATION AND BEYOND

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# WHY FAST, ACCURATE, AND STATIC COST MODELS?



- » Benchmarking is expensive and noisy.
- » Cost models might be called millions of times during training.
- » Having deterministic results can make ML training easier.
- » The better the accuracy, the more "deterministic" model training can be.
- » Higher accuracy leads to better deployed models.

# CURRENT LINEAR MODEL



Currently, we're using a linear model, implemented in llvm/lib/CodeGen/RegAllocScore.cpp

- » Counts the number of a couple memory specific instructions, weights by latencies and MBB frequency.
- » Does produce some signal.
- » Leaves a lot to be desired in terms of "determinism" in training.
- » Still can produce performant heuristic-replacing models. One is currently deployed in Google Search.

#### **EVALUATING COST MODELS - PROCESS**



UCDAVIS

## **EVALUATING COST MODELS - METRICS**



- » Polarity correct polarity prediction around an arbitrary pivot point.
- » Mean difference
- » Ordering (tau coefficient)

#### LINEAR MODEL PERFORMANCE

#### UCDAVIS

- » Does not perform particularly well.
- » Polarity correct metric hovers around the 50-60% mark.
- » Average difference is a little under 5%.
- » Tau coefficient for standard benchmarks hovers around o.
- » Fitting new weights greatly improves performance but offers no generalization.

#### USING SOA BB COST MODELS



- » New BB cost models are quite accurate<sup>1</sup> and reasonably fast.
- » Models many more properties than the simple linear model (like instruction ordering).
- » Learned models are also highly performant<sup>2</sup>.

<sup>1</sup>Abel and Reineke, "uiCA". <sup>2</sup>Sykora et al., *GRANITE*.







### PERFORMANCE OF SOA BB COST MODELS



- » Significantly better than the linear model on all metrics.
- » Percent error drops by up to 50%.
- » Polarity accuracy increases even in hard to model cases.
- » Actual accuracy of ordering is about the same.

### LIMITATIONS OF THIS WORK



- » The current evaluation framework only works on small benchmarks.
- » Only a small variety of benchmarks have been tested.
- » Achieving ideal execution conditions while running non-trivial benchmarks is difficult.
- » Only fuzzed part of the register allocator.

# WHERE/WHY DO THESE MODELS FAIL



- » These models all assume ideal execution environments.
- » Ideal conditions are rare and non-ideal conditions can change results by multiple orders of magnitude.
- » Presence of L1 cache misses significantly impacts the performance of the linear model.
- » Anything beyond the stream of instructions in a BB is not modelled (i.e., branching, function call overhead).

# FUTURE DIRECTIONS - BETTER LEARNED BB MODELS



- » Learned cost models are more adaptable to new (micro)architectures.
- » Ground truth data has a lot of collection nuances.<sup>34</sup>
- » Should be landing changes soon in llvm-exegesis to alleviate this problem.
- » Assembly fuzzing might alleviate models learning false patterns<sup>5</sup>.

<sup>3</sup>Abel and Reineke, "uiCA". <sup>4</sup>Chen et al., "BHive". <sup>5</sup>Ritter and Hack, "AnICA".

### MORE PROFILE INFORMATION



- » Modelling non-ideal execution completely statically is essentially impossible.
- » Collecting profile information and tagging specific instructions should massively increase accuracy.
- » Building data collection pipelines and integrating this data into LCMs is an open scientific/engineering problem.

# ARTIFACTS AND Q&A



» Artifacts available at

https://github.com/boomanaiden154/regalloc-cost-model-evaluation

» Questions?