

Tutorial: BOLT on AArch64 and how it compares with other PGOs

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29/10/2025

What this talk covers

Packed Talk; Q/A at the end!

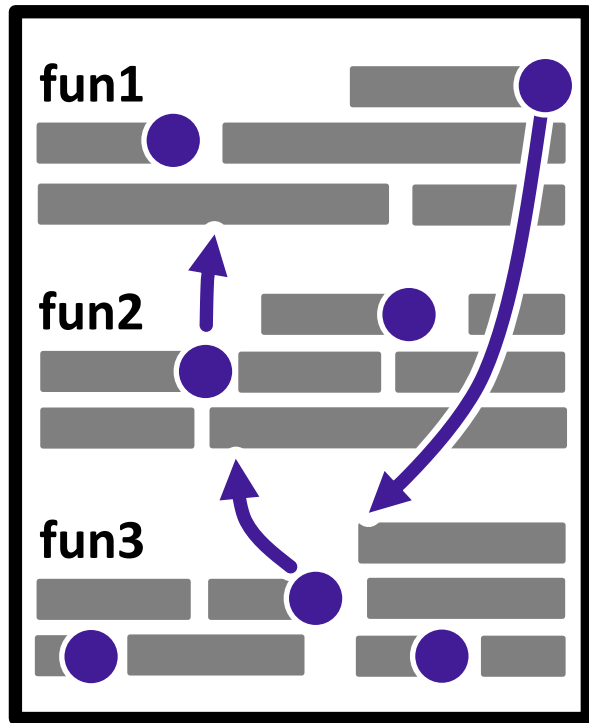
- Motivation
- Solution
- BOLT
- LLVM PGOs
- BOLT: Quick Demo

➤ Motivation

- Solution
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What is the problem?

▶ binary



hot: executed often
cold: not executed often



CPU

instruction cache

fun1	
fun1	
fun1	

hot path travels long distances

==

bad spatial locality!

How we know we have it?

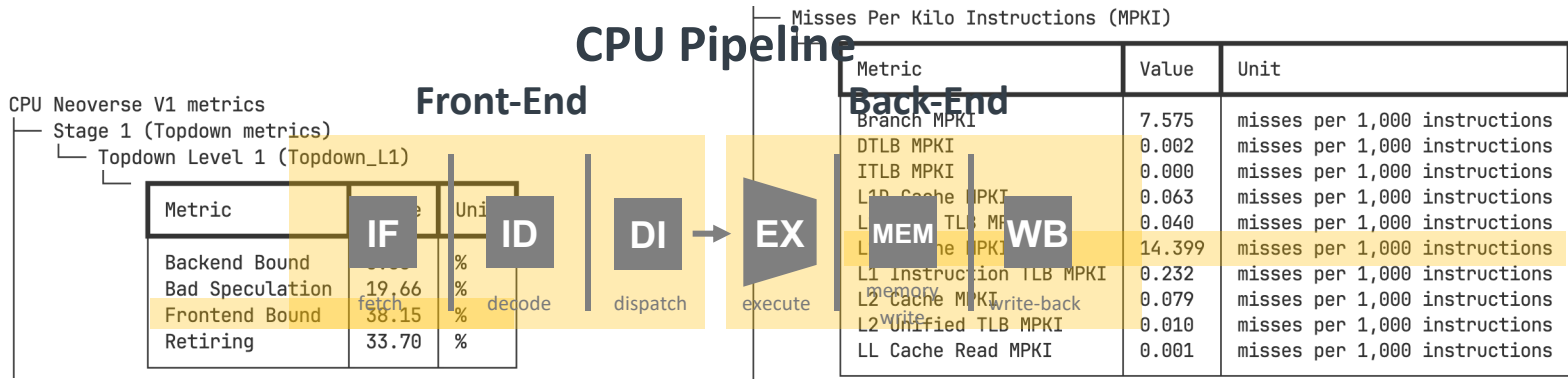
Hardware Metrics

Top-Down Methodology

- Front-End Bound Workloads (>10% FE)
- Back-end waits for *uOps* to come in
- Misses on i-cache, i-TLB, branch-prediction

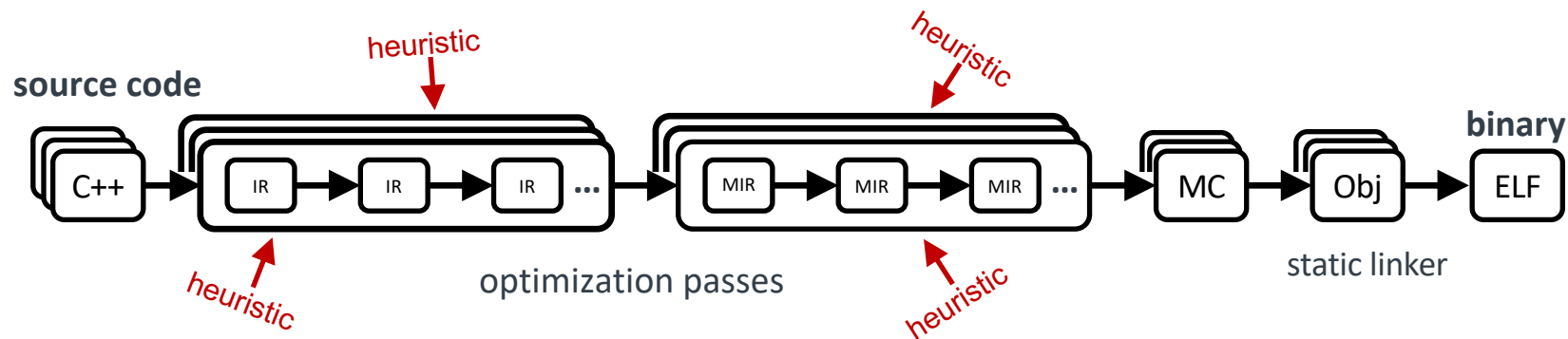
Micro-Architecture Exploration

- BOLT's rule-of-thumb: >10 L1i MPKI



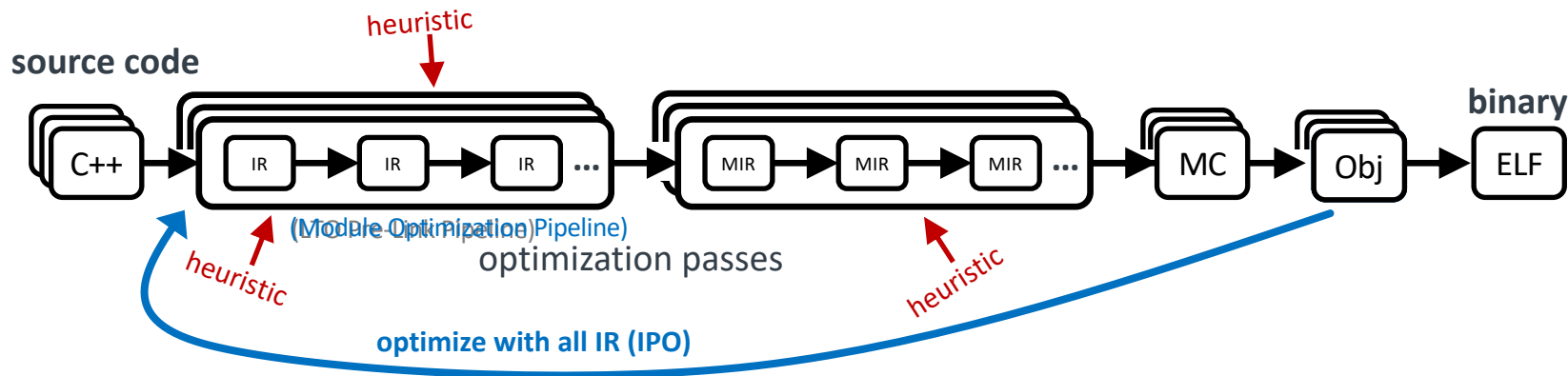
Why compilers alone fall short

Compilation flow in Clang/LLVM:



Why compilers alone fall short i

LTO flow in Clang/LLVM:



(1)
**Reorder
code**

(2)
**Get profile
data!**

➤ **Motivation**

- Solution
- BOLT
- LLVM PGOs
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- Motivation

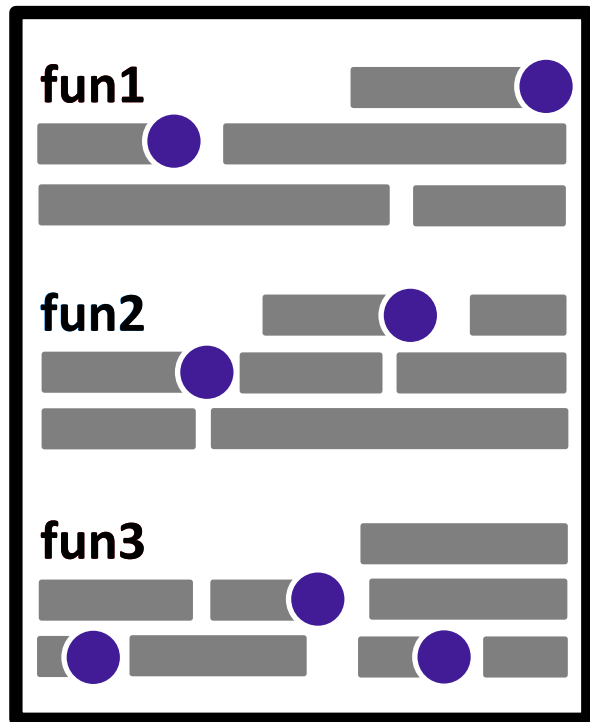
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Reorder Code

Code Layout Trinity: (1) Function Reordering

binary



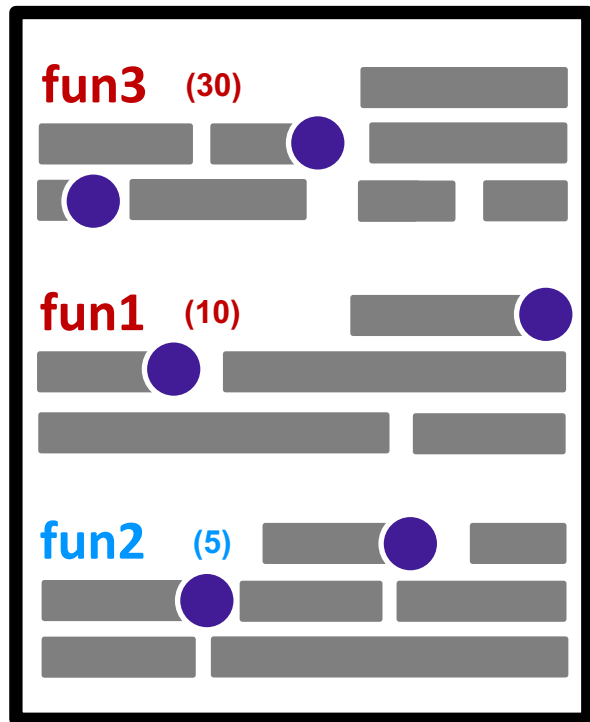
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arm

Reorder Code

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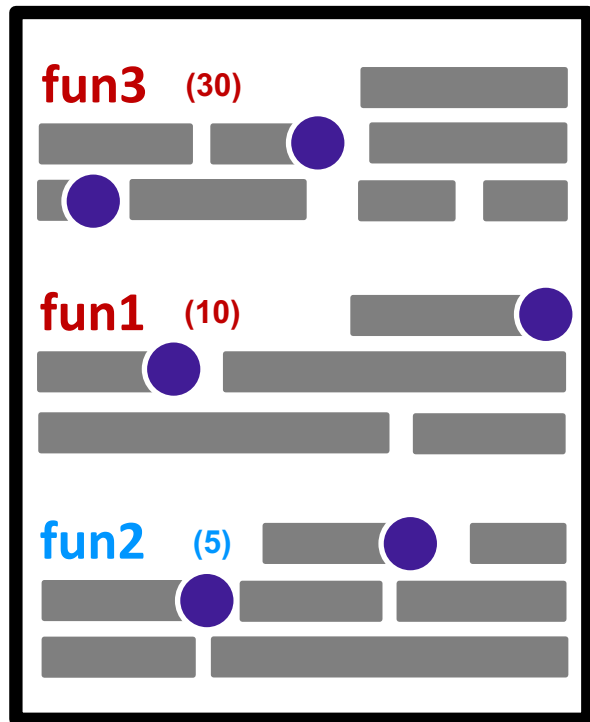


hot: executed often
cold: not executed often

Reorder Code

Code Layout Trinity: (2) Block Reordering

binary



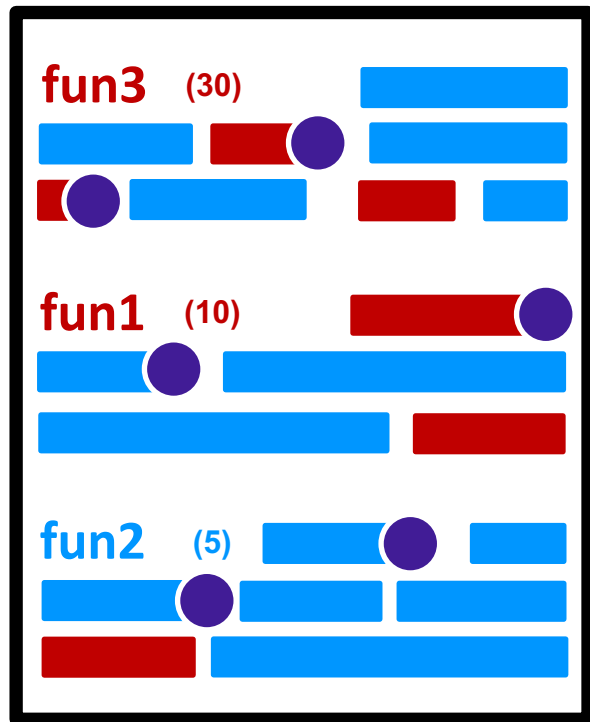
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Code Layout Trinity: (2) Block Reordering

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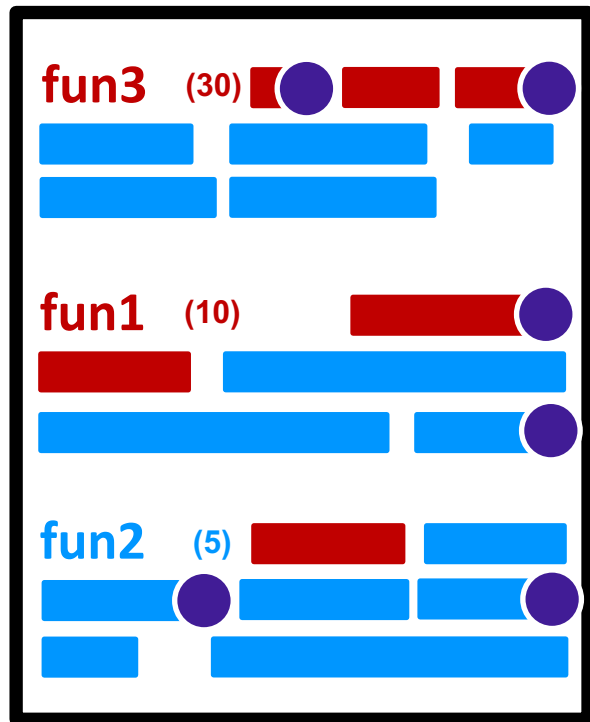


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Reorder Code

Code Layout Trinity: (2) Block Reordering

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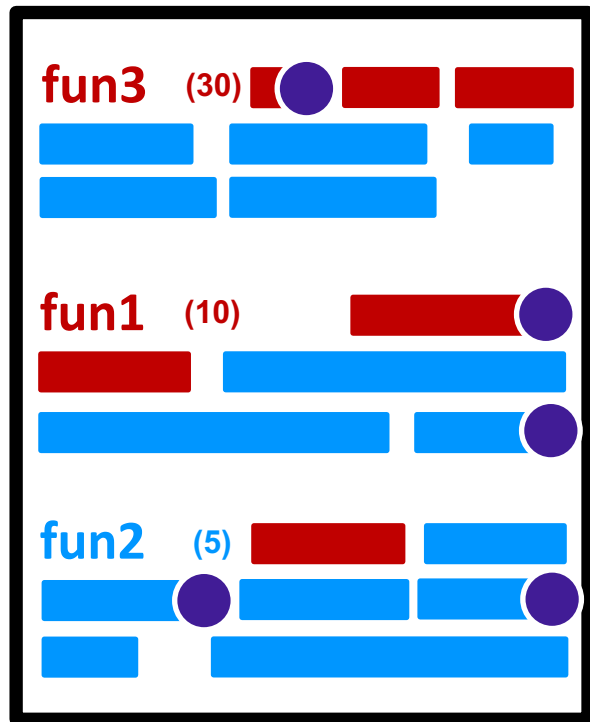
hot: executed often
cold: not executed often

- fall-through branches cost less
- Travelling Salesman Problem

Reorder Code

Code Layout Trinity: (3) Function Splitting

binary

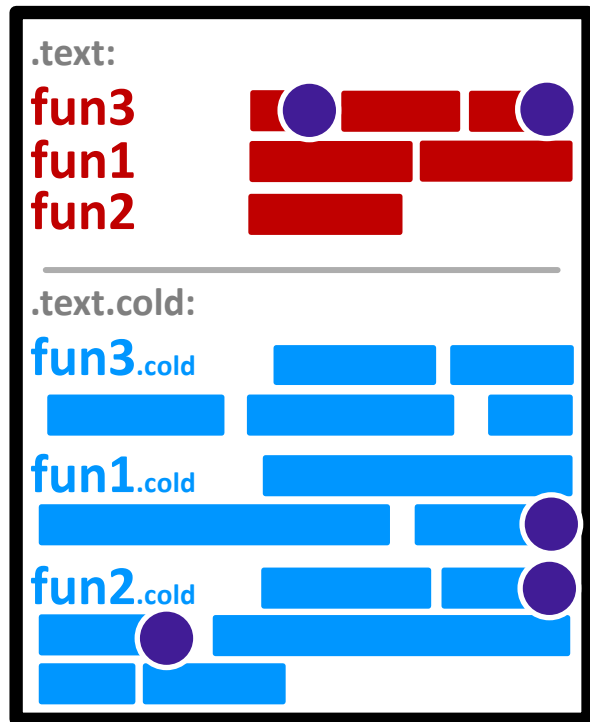


arm

Reorder Code

Code Layout Trinity: (3) Function Splitting

binary



hot: executed often
cold: not executed often

- **minimal section** of hot code
- usually, a small subset of code **dominates execution**

Profiling

Profile Guided Optimization

- PGO, FDO (Feedback-Driven)
- Way more than Code-Layout

`rg "BlockFrequencyInfo" -l | grep Reg`

```
llvm/lib/CodeGen/MLRegAllocEvictAdvisor.cpp
llvm/lib/CodeGen/RegAllocScore.cpp
llvm/lib/CodeGen/GlobalISel/RegBankSelect.cpp
llvm/lib/CodeGen/RegAllocBasic.cpp
llvm/lib/CodeGen/RegAllocPBQP.cpp
llvm/lib/CodeGen/MLRegAllocPriorityAdvisor.cpp
llvm/lib/CodeGen/RegAllocGreedy.cpp
llvm/lib/CodeGen/RegAllocScore.h
llvm/lib/CodeGen/RegAllocGreedy.h
llvm/lib/Target/WebAssembly/WebAssemblyRegColoring.cpp
llvm/lib/Target/WebAssembly/WebAssemblyRegStackify.cpp
llvm/include/llvm/Passes/MachinePassRegistry.def
llvm/include/llvm/CodeGen/GlobalISel/RegBankSelect.h
llvm/include/llvm/CodeGen/RegAllocPBQP.h
```

`rg "BranchProbabilityInfo" -l | grep Reg`

```
llvm/lib/CodeGen/GlobalISel/RegBankSelect.cpp
llvm/include/llvm/CodeGen/GlobalISel/RegBankSelect.h
```

LLVM: rg "ProfileSummaryInfo" -l

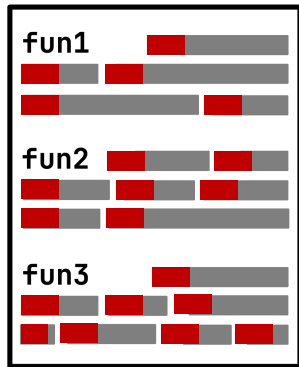
Analysis:	Transformations (cont..)
OptimizationRemarkEmitter	<u>MachineFunctionSplitter</u>
Inlining: • InlineOrder • InlineAdvisor • InlineCostMLInlineAdvisor	SelectOptimize
	MachineCombiner
	ExpandMemCmp
	<u>MachineBlockPlacement</u>
	TailDuplication
	MachineSizeOpts
Transformations:	Instruction Selection:
InstructionCombining	InstructionSelect (GlobalISel)
LoopVectorize	SelectionDAGISel (SelectionDAG)
InlineFunction	
Scalar:	
ConstantHoisting	
Loops: • SimpleLoopUnswitch • LoopLoadElimination • LoopUnrollPass	Inter-Procedural:
	Inlining: • Inliner • ModuleInliner • <u>PartialInlining</u> • AlwaysInliner
CodeGen:	<u>HotColdSplitting</u>
IfConversion	
BranchFolding	

Profiling

Methods ⓘ

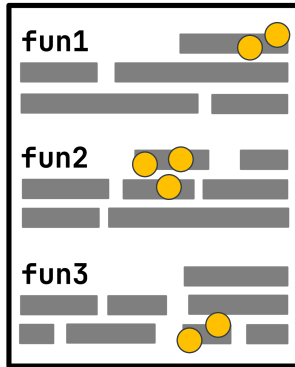
Instrumentation

- Modifies input binary to record **accurate counts**
- Operates at different granularity
- Theoretical optimal quality
- Comes at a **high cost!**



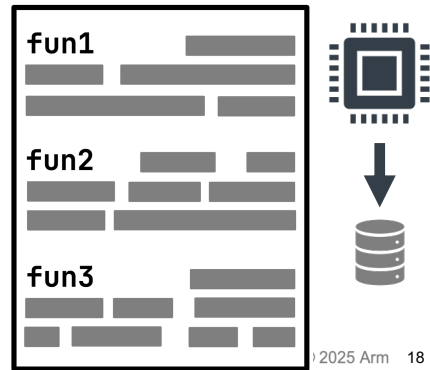
Sampled-Based

- Hot paths show in samples
- **Approximate counts** by periodically observing code
- Less data → similar conclusions
- Different HW units: **BRBE**, **SPE**
- **Faster**; quality impact varies



Tracing

- Records flow and data traces
- HW Units: ETM / ETE
- **Big volumes** of events
- Strobing can help



Profiling

Challenges

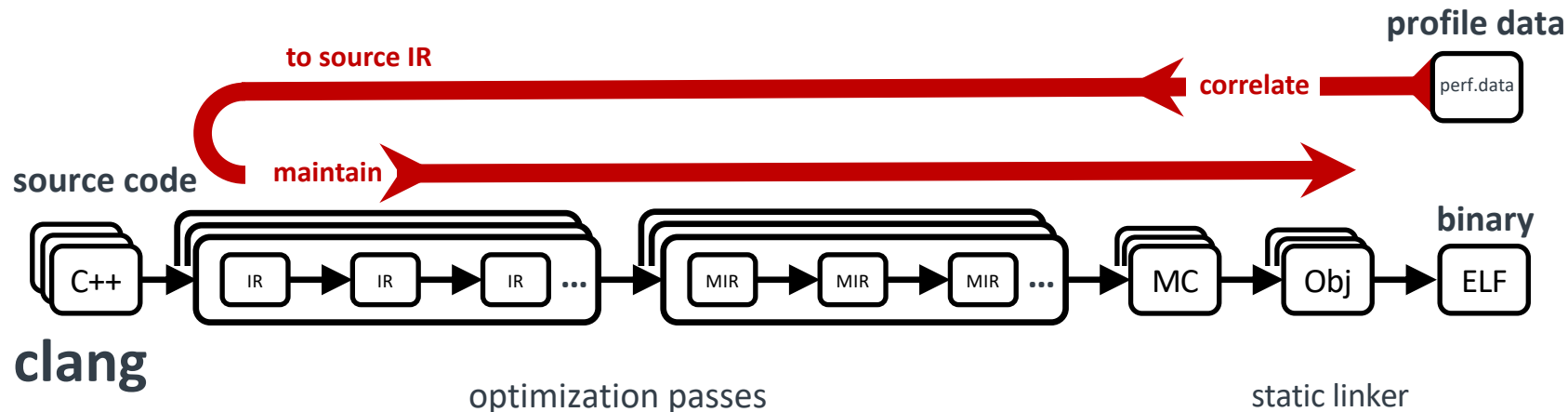
- Environment restrictions (mobile, server, production)
- Hardware restrictions
- Trade-off: Profile Quality vs Overheads
- Workloads and Code keeps changing
- Profile Correlation and Maintenance

```
3529     if (match(Cond, m_Not(m_Value(X))) && !isa<Constant>(X)) {
3530         // Swap Destinations and condition...
3531         BI.swapSuccessors();
3532 +     if (BPI)
3533 +         BPI->swapSuccEdgesProbabilities(BI.getParent());
3534     return replaceOperand(BI, 0, X);
3535 }
```

```
9 - ; CHECK-NEXT: edge %entry -> %bb2 probability is 0x06186186 / 0x80000000 = 4.76%
10 - ; CHECK-NEXT: edge %entry -> %bb1 probability is 0x79e79e7a / 0x80000000 = 95.24% [HOT edge]
```



```
9 + ; CHECK-NEXT: edge %entry -> %bb2 probability is 0x79e79e7a / 0x80000000 = 95.24% [HOT edge]
10 + ; CHECK-NEXT: edge %entry -> %bb1 probability is 0x06186186 / 0x80000000 = 4.76%
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➤ **Solution**

- BOLT
- LLVM PGOs
- BOLT: Quick Demo

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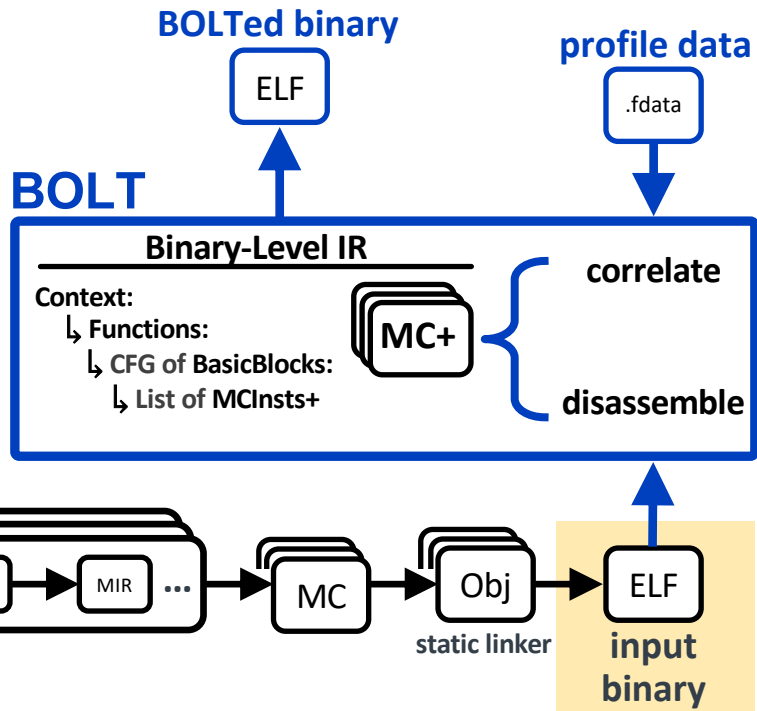
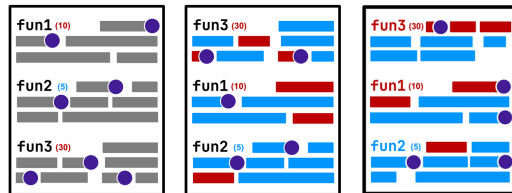
➤ **BOLT**

- LLVM PGOs
- BOLT: Quick Demo

BOLT Introduction

Binary Optimization and Layout Tool

- Created by [Meta](#); Used >10 years in production
- Post-Link Optimizer ([PLO](#))
- Low-Level PGO
- Code-Layout Passes (3):
 - [Reorder Functions](#) -reorder-functions
 - [Reorder Blocks](#) -reorder-blocks
 - [Function Splitting](#): -split-functions
 - split-all-cold
 - split-eh
- Profiling: Sampling, Instrumentation, Traces



BOLT vs Other PLOs

A lightning comparison

	<u>BOLT</u>	<u>CodeLocality</u>	<u>Propeller</u>
Input Binary Requirements			
Code-Layout Reordering			
Compiler Support			
Binary Rewriting			
	-Wl,--emit-relocs -plt -icf -hugify -inline-memcpy ...	-ffunction-sections -symbol-ordering-file	-fbasic-block-sections

- Motivation
- Solution

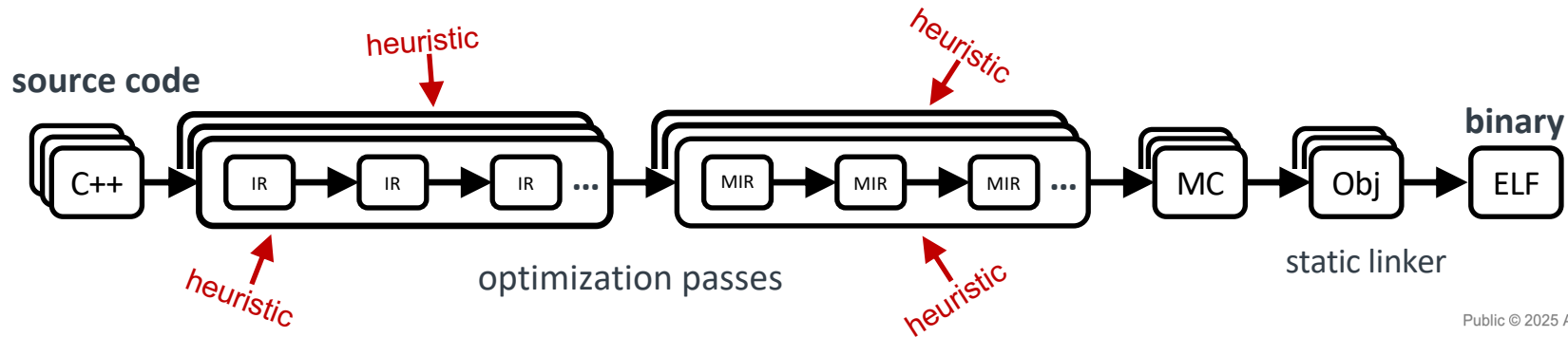
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- **LLVM PGOs**
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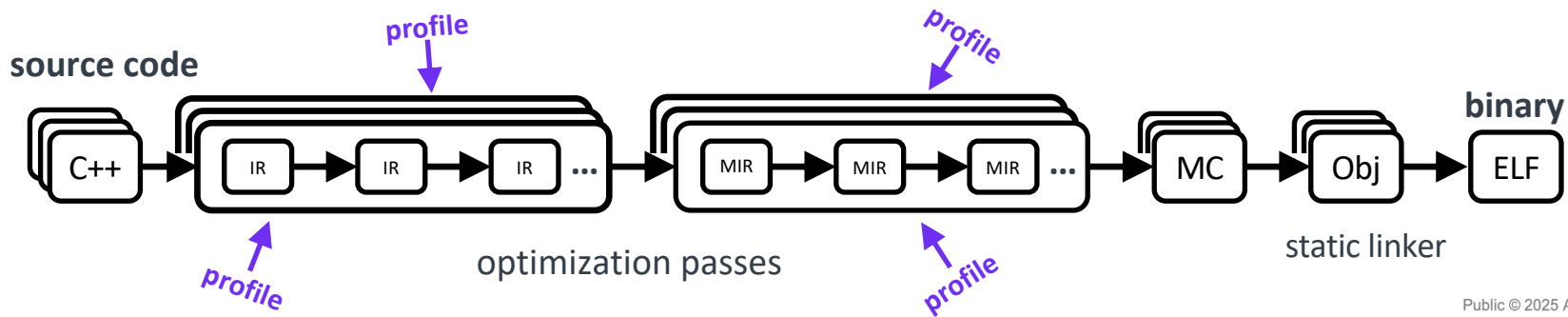
LLVM PGO

Clang



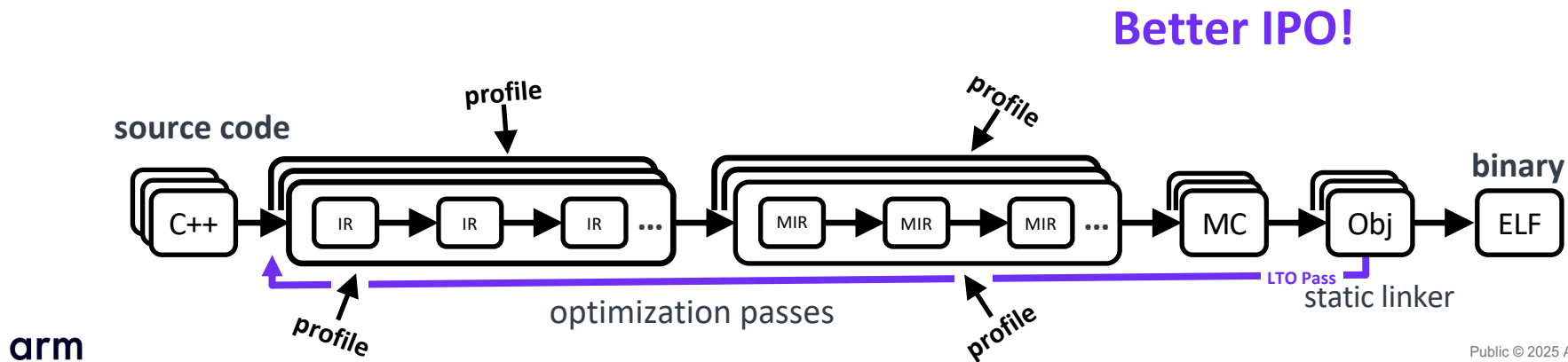
LLVM PGO

Clang+PGO



LLVM PGO

Clang+PGO+LTO



LLVM PGO

Profiling Techniques

- Sampling: S-PGO (A-FDO) **brstack** ...
- Instrumentation
 - fprofile-instr-generate
 - fprofile-generate
 - fcs-profile-generate

BRBE:

0xA00
0xB00
0xC00
0xD00
0xC02
0xC03
0xD00

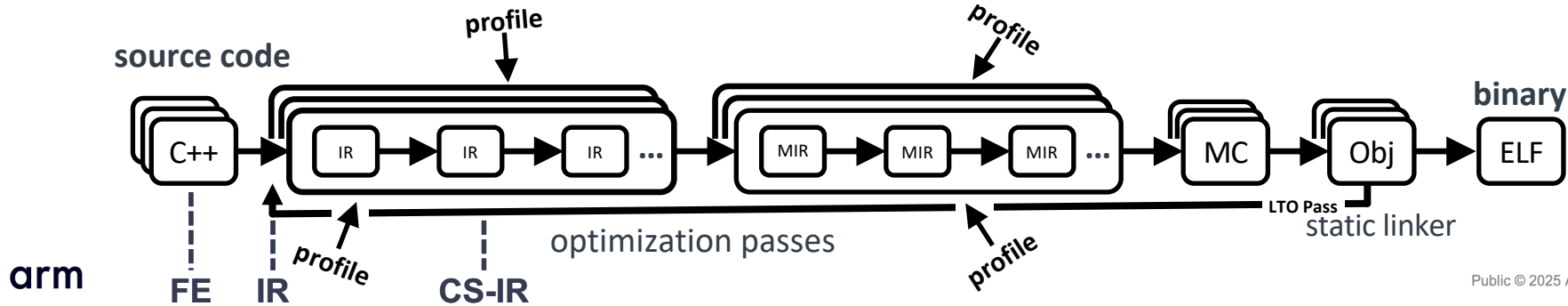
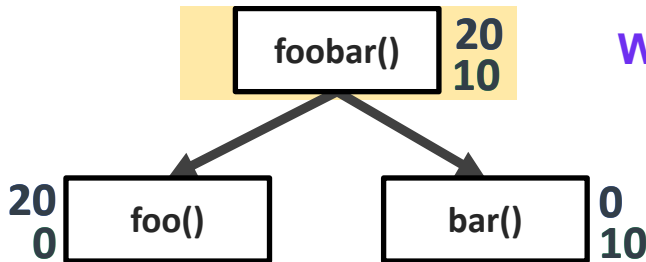
taken branches
cond (taken)
fall-throughs

sample control-flow and call graphs

Context Sensitivity ⓘ

With CS

Without CS



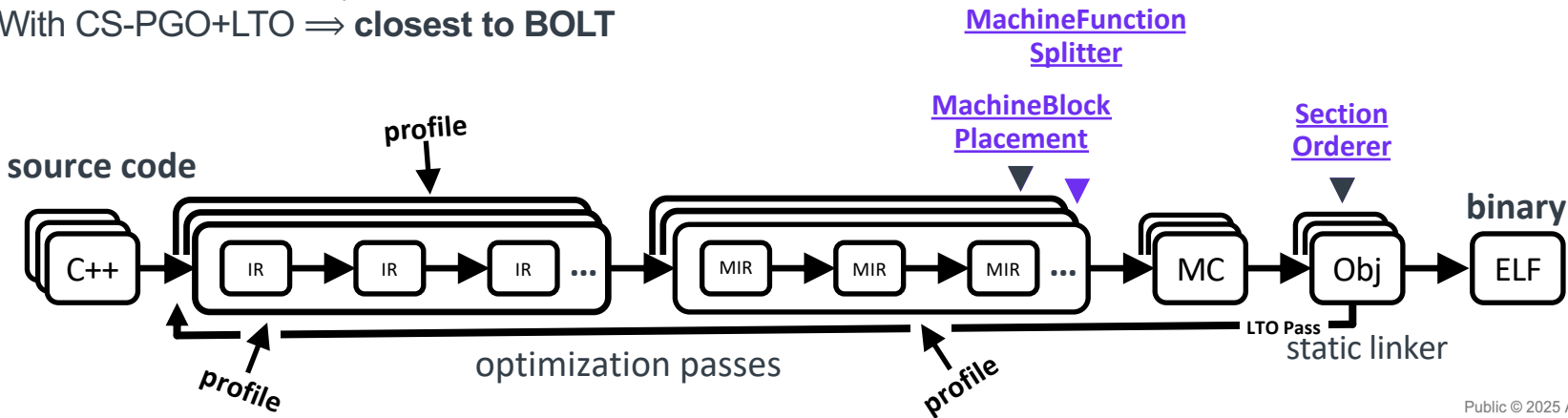
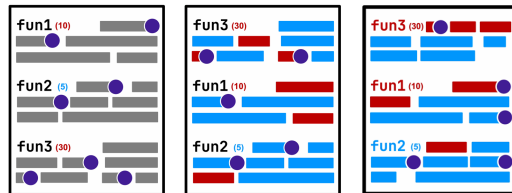
LLVM PGO

Code Layout

- Function Reordering
 - IR-PGO: default=ON
 - Can manually pass order to LLD
- Block Reordering
 - We need some layout anyway
 - CS-PGO runs Ext-TSP ordering algorithm
- Function Splitting
 - Default is OFF
 - With CS-PGO+LTO $\Rightarrow$ **closest to BOLT**

-symbol-ordering-file

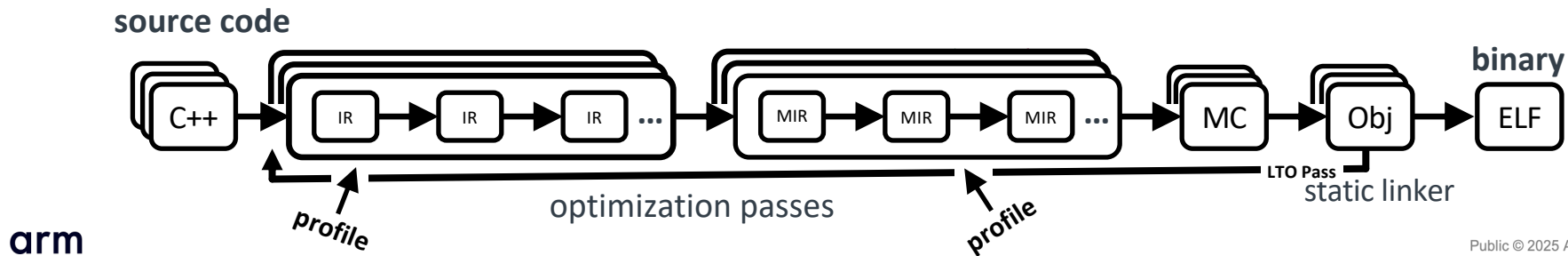
-enable-ext-tsp-block-placement



LLVM PGO

Comparing with BOLT

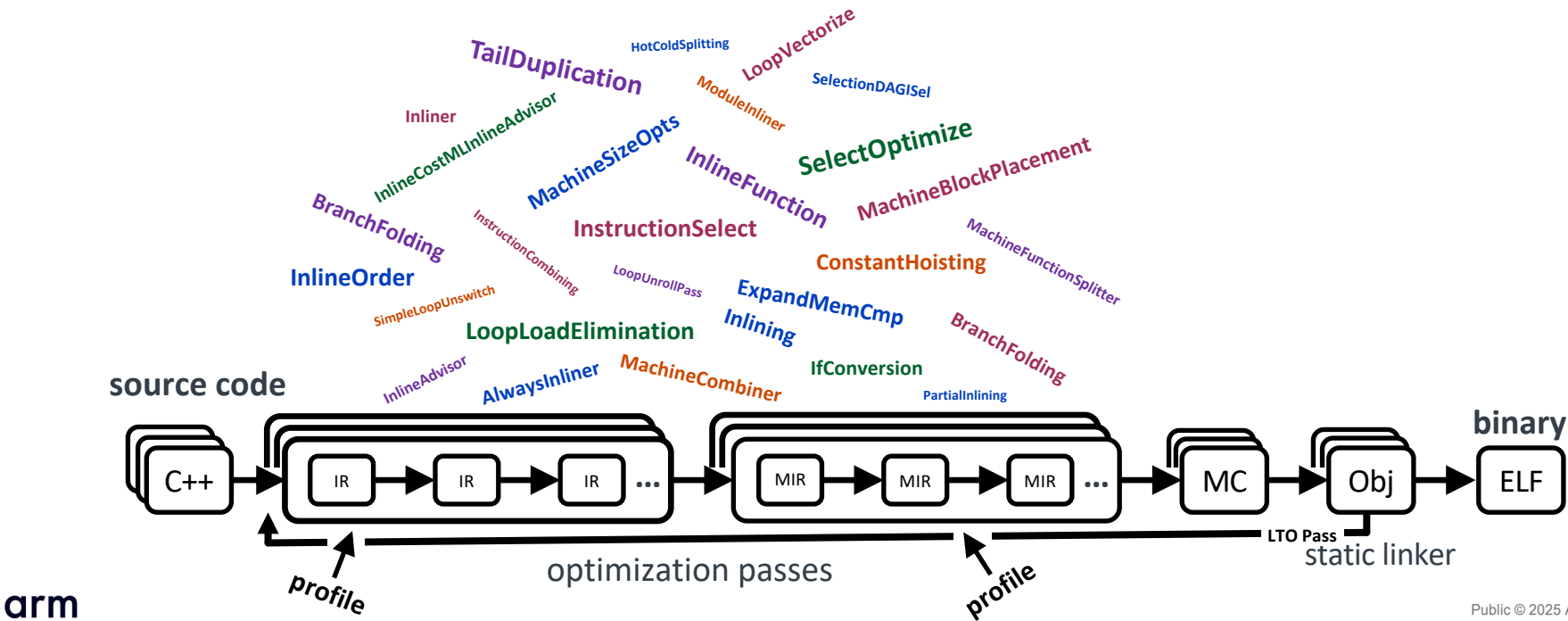
- High-Level PGO → More Powerful



LLVM PGO

Comparing with BOLT

- High-Level PGO → More Powerful



LLVM PGO

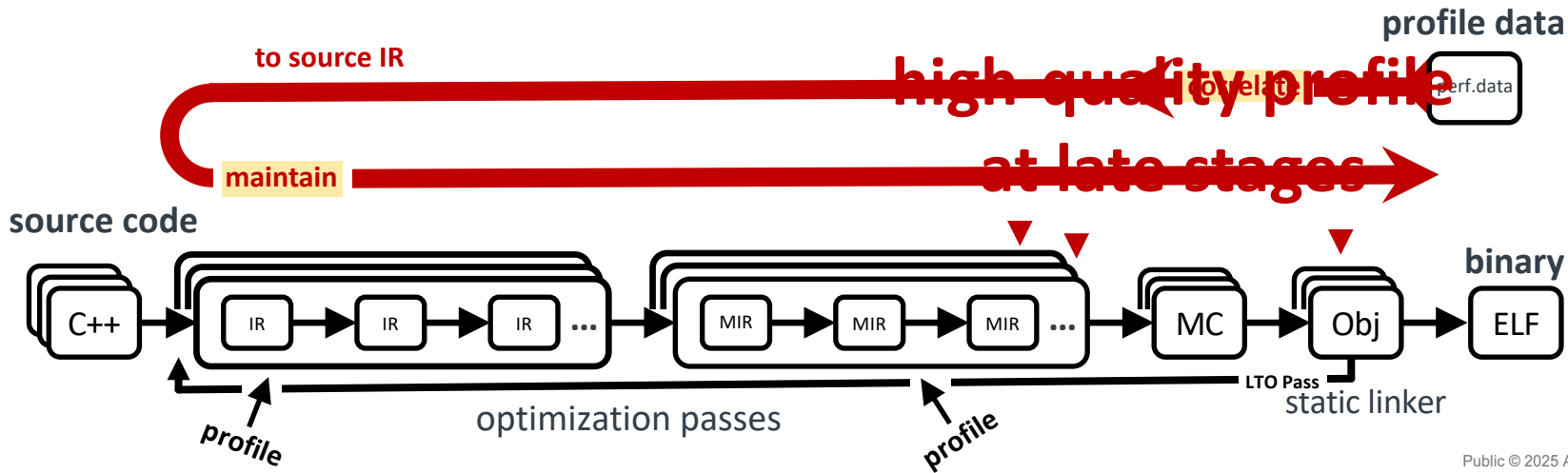
Comparing with BOLT

- High-Level PGO → More Powerful
- Profile Correlation and Maintenance
- Which is better?
- Who should we use?

High-Level PGO vs Low-Level PGO

BOTH

IR-PGO + LTO + BOLT



LLVM PGO



Overview of more PGOs!

- CSS-PGO:
 - Context-Sensitive **Sampling**
 - Combines branch-stacks with call-stacks for CS
 - Uses pseudo-probes to improve correlation
- HW-PGO:
 - Extends S-PGO with data from more HW-Units
 - ifConversion using branch miss/hits information
 - Optimize vtable loads, using memory profiles
- Data Locality
 - Split Data sections (.rodata.hot)
- Temporal-PGO:
 - Mobile apps care about loading time
 - Not CPU-Bound workloads
 - Decrease startup page-faults

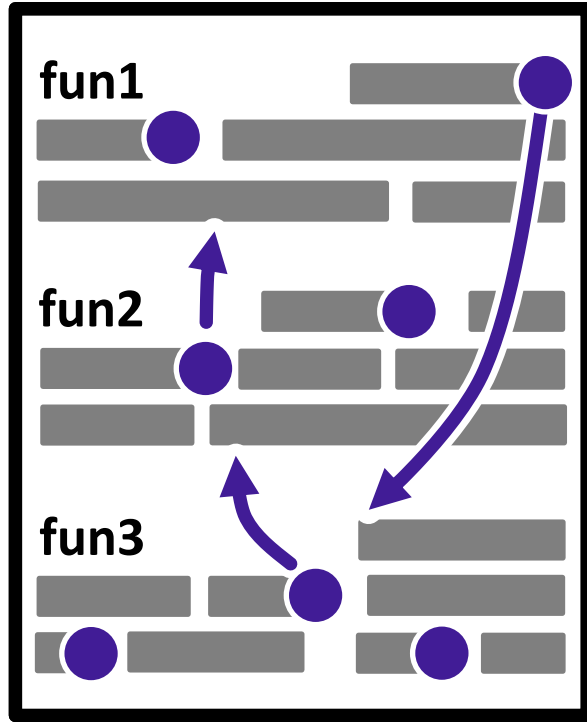
- Motivation
- Solution
- BOLT
- **LLVM PGOs**
- BOLT: Quick Demo

- Motivation
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➤ **BOLT: Quick Demo**

BOLT: Quick Demo

Optimize a pathological case



BOLT: Quick Demo

Bubble Sort

```
while (change):  
    for (i: 1-N):  
        if (a[i] < a[i-1]):  
            t = a[i];  
            a[i] = a[i - 1];  
            a[i - 1] = t;  
            change = T;
```

BOLT: Quick Demo

Bubble Sort

```
while (change):
```

```
    for (i: 1-N):
```

```
        if (a[i] < a[i-1]):
```

```
            swap(a,change);
```



```
swap(a,change):
```

```
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BOLT: Quick Demo

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```
swap(a,change):  
    if (COND) NOPS(N) else    t = a[i];  
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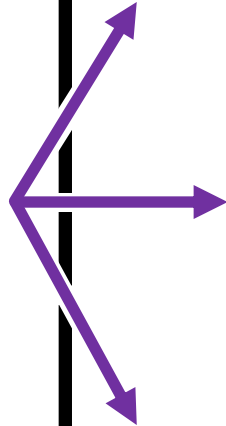
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BOLT: Quick Demo

Bubble Sort

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```



Demo Usage & ways of profiling;
Don't focus much on numbers



Verify Effectiveness

Profile Quality

Code Density (based on [llvm-profgen](#)):

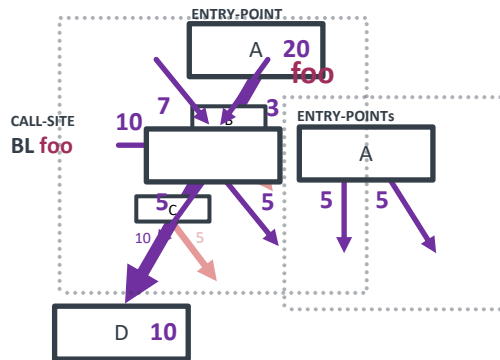
- Warn on insufficient samples

Flow Continuity:

- How well-connected profiles are

1. CFG Continuity
2. CG flow conservation
3. CFG flow conservation

$$\frac{\text{dynamically executed instructions}}{\text{static code size}}$$



Verify Effectiveness

Heatmap Tool

Visualize samples: llvm-bolt-heatmap

- Sample the binary (before / after)
- Run tool
- Address range
- Empty lines: bigger gap
- Character block of code
- Letter when there is a sample
- Color is hotness

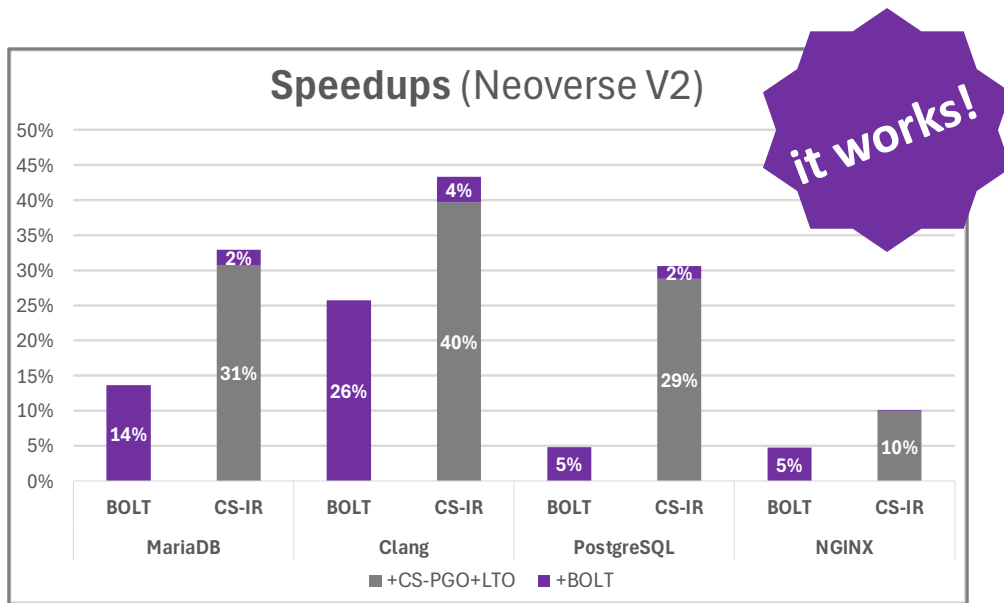


Bonus slide!

- Arm Team, working on BOLT
- Maintainer of AArch64 Backend
- Contribute: Patches, Reviews, Testing
- Active community on LLVM

Try BOLT!

- Discord: [#bolt](#)
- Office Hours
 - Monthly, 2nd Wednesday
 - **11:00am PT**, 30 mins, [ZOOM](#)
- **roundtable**



References

- **Tutorial: [HelloBOLT: Getting started with BOLT](#)**
- [The many faces of LLVM PGO and FDO](#), Amir, Meta
- [LLVM BOLT](#), Meta
- [Arm Top-Down Methodology \(Overview\)](#), Arm
- [Arm Telemetry Solution \(topdown-tool\)](#), Arm
- [Understanding Performance](#), Arm
- [Speedup of clang build with PGO and BOLT on AArch64](#), Arm
- [Call-Site Aware PGO \(CS-PGO\)](#), Huawei
- [Context-Sensitive-Sampling \(CSS-PGO\)](#), Meta
- [Control-Flow Sensitive AutoFDO \(FS-AFDO\)](#), Google
- [Optimizing Function Layout for Mobile Application \(Temporal PGO\)](#), Meta
- [HW-PGO extension for S-PGO](#), Intel
- [Profile Guided Static Data Partitioning](#), Google

arm

Merci

Danke

Gracias

Grazie

谢谢

ありがとう

Asante

Thank You

감사합니다

धन्यवाद

Kiitos

شكراً

ধন্যবাদ

תודה

ధన్యవాదములు

Köszönöm



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