

facebook

Handling all Facebook requests with JITed C++ code

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Software Engineers, Facebook

User requests



User requests



- Core HTTP stack + Business logic
- Large v.s. Small
- Stable v.s. Fast iteration

Other scripting language

- Interfacing 
- Testing 
- Debugging 
- Profiling 
- Performance 
- Side-effects 

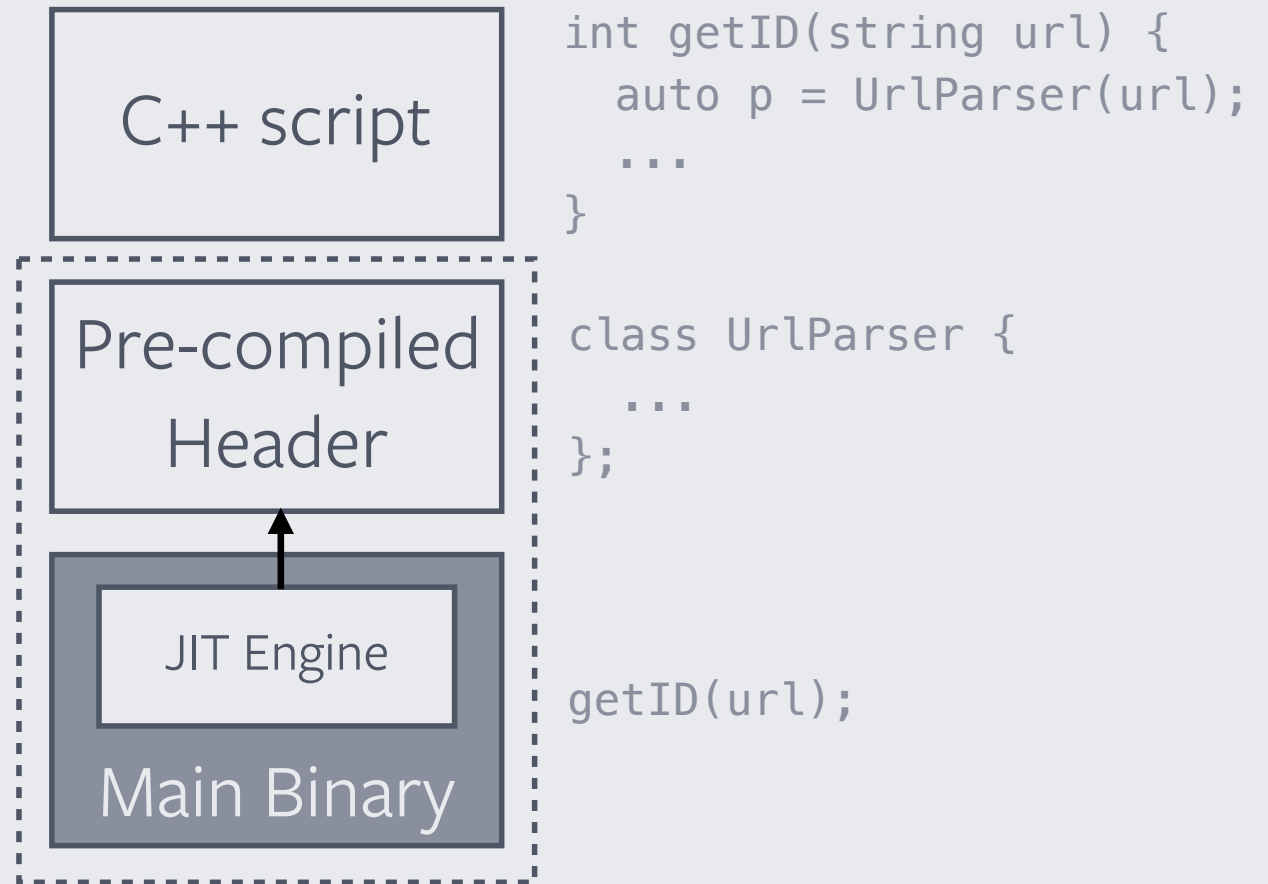
What we want

- Interfacing 
- Testing 
- Debugging 
- Profiling 
- Performance 

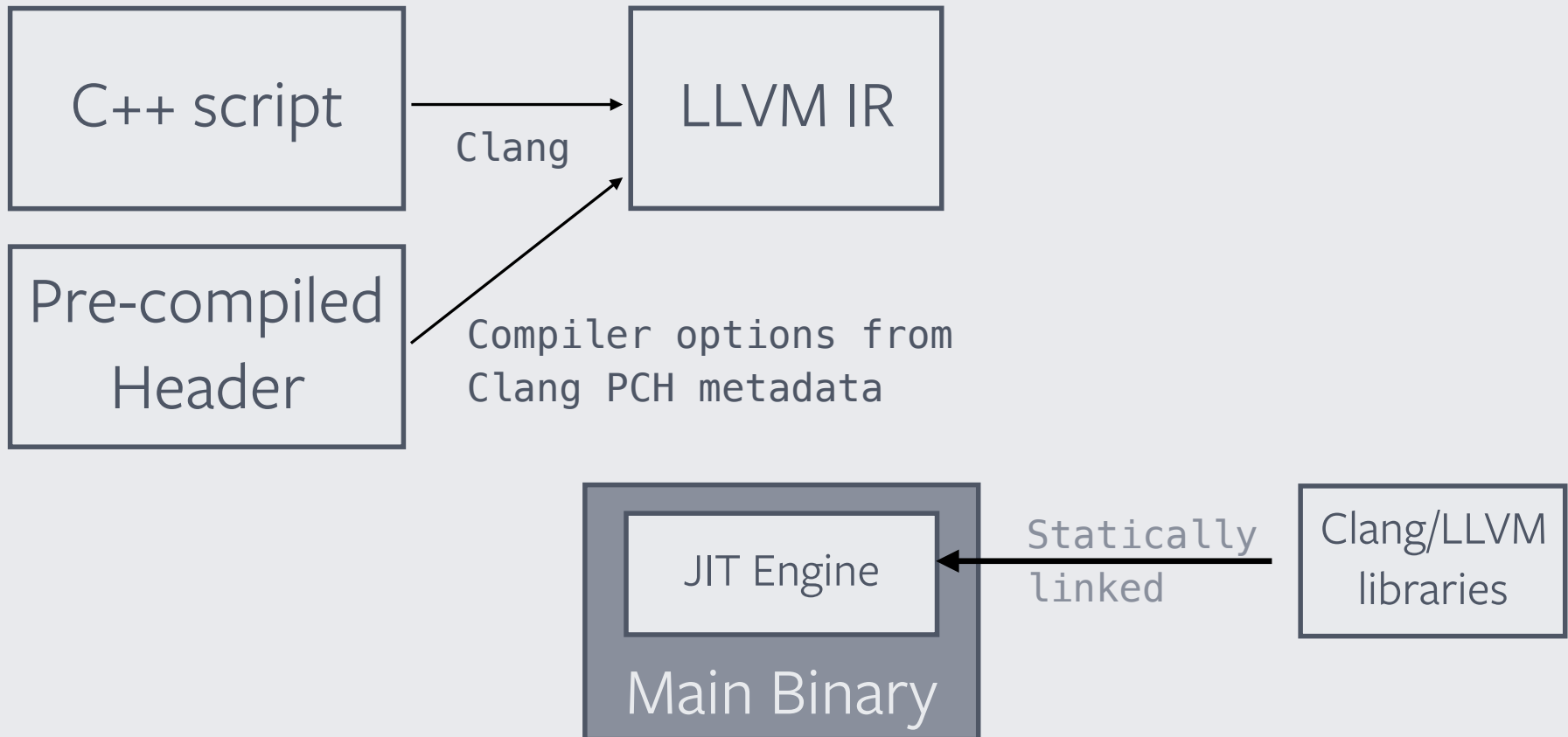
Clang/LLVM



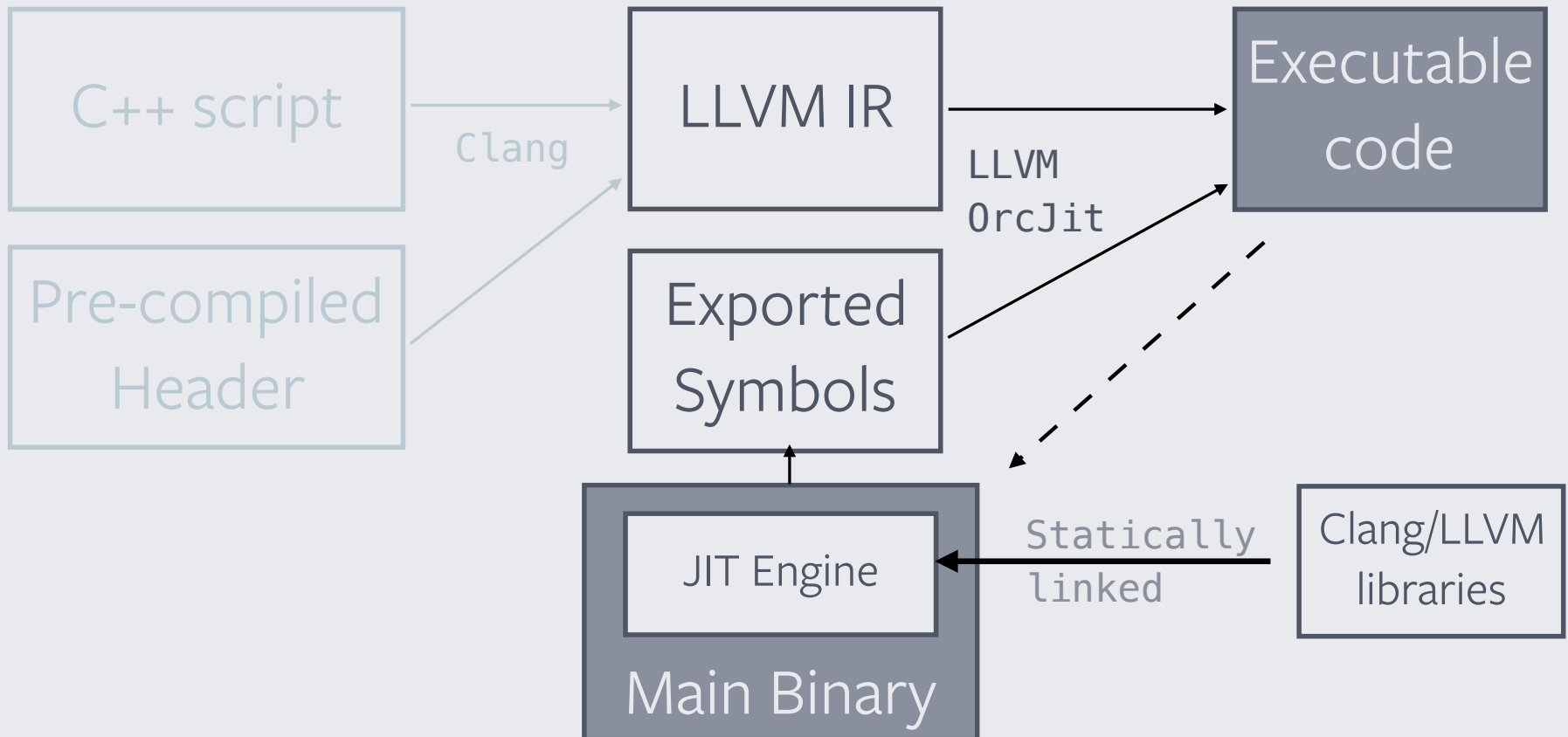
Build time



Runtime



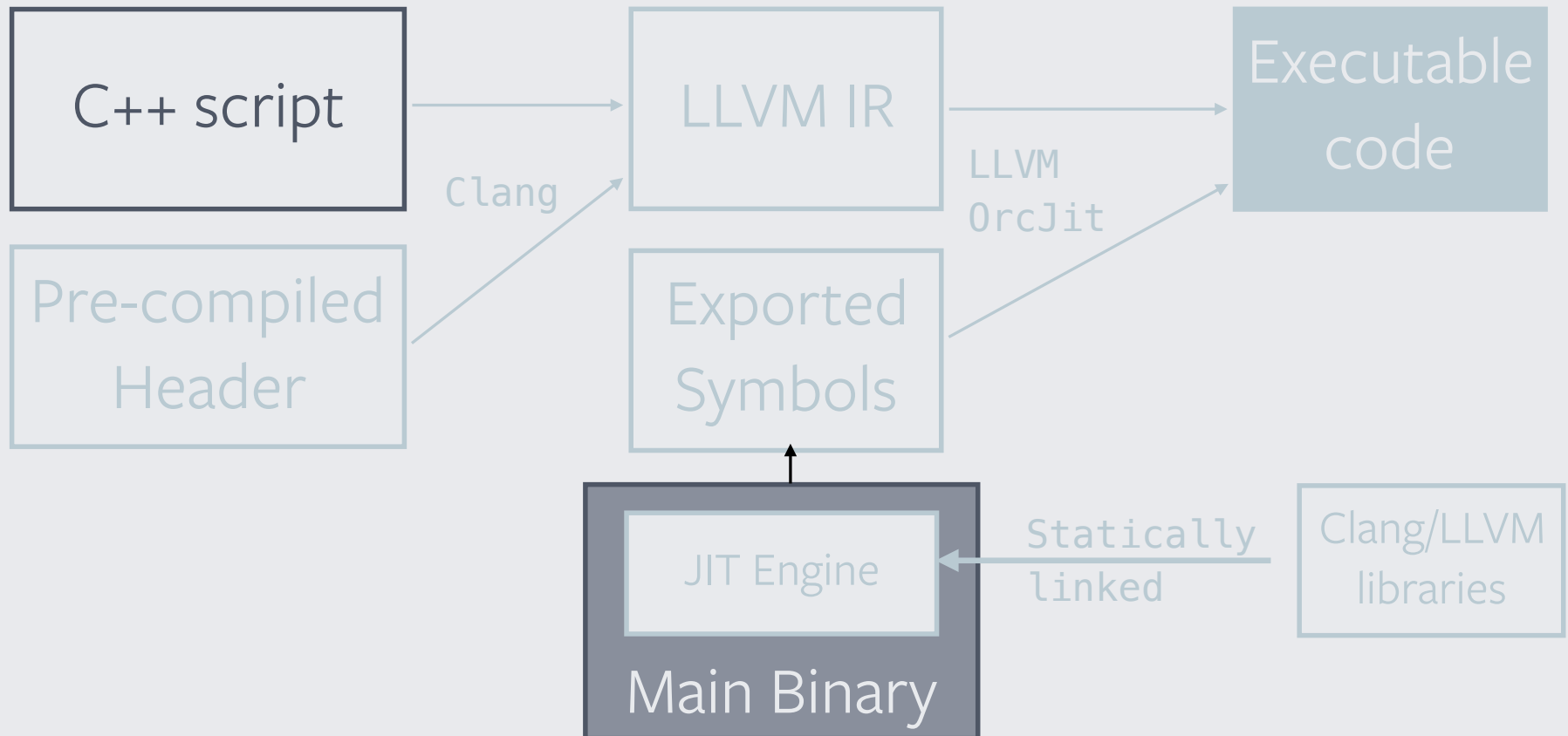
Runtime



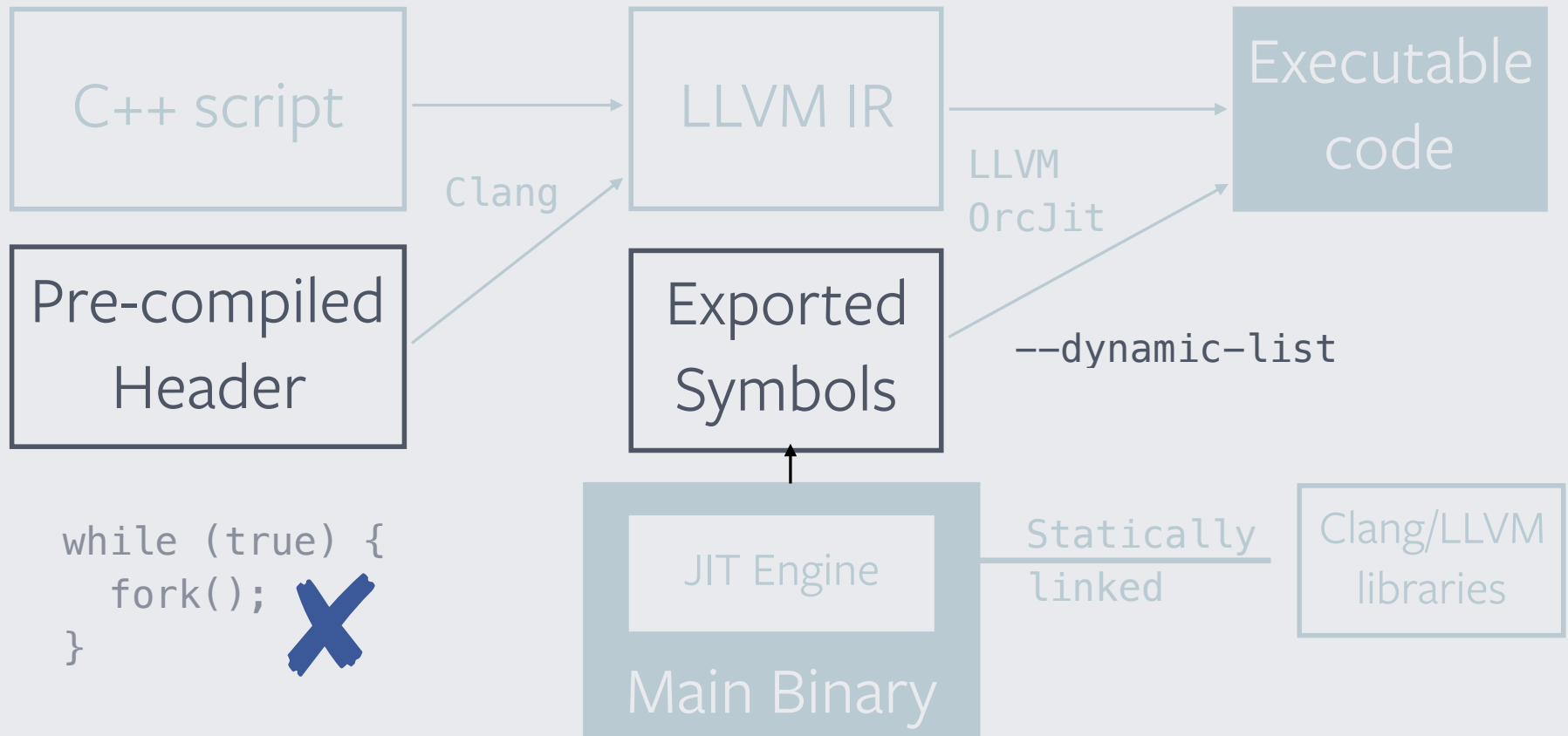
What we want?

- Interfacing 
- Testing 
- Debugging 
- Profiling 
- Performance 

Interfacing

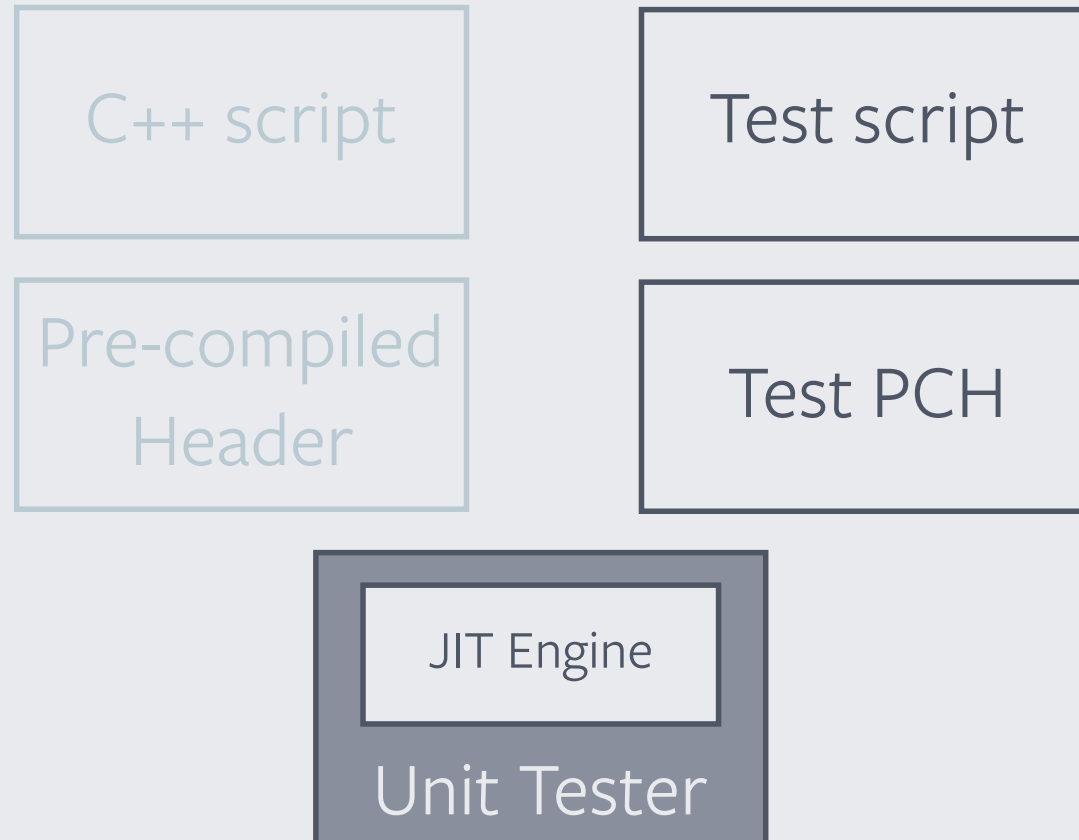


Interfacing



Testing

Unit test



Testing

Unit test

- Using same JIT Engine
- Google Test
- ASan/UBSan

```
TEST(Foo, bar){  
    auto id = getID(url);  
    EXPECT_EQUAL(id, 42);  
}
```

Testing

Integration test

- Spin up main binary + scripts locally
- Real HTTP test request against local host

Debugging

- Register in-memory symbol files with GDB
- Github *JitFromScratch* project has been helpful

```
llvm::JITEventListener::createGDBRegistrationListener
```

Profiling

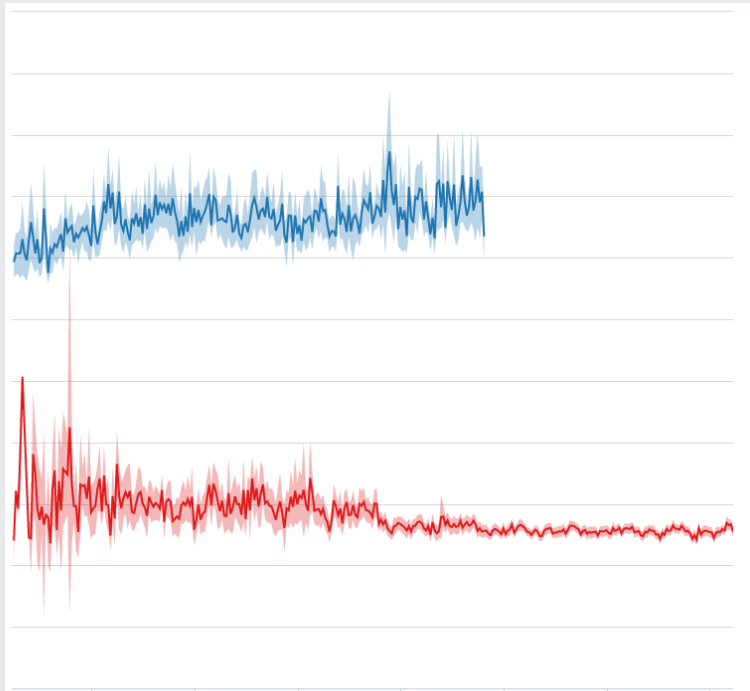
- *PerfJITEventListener* added in <https://reviews.lvm.org/D44892>
 - Based on jitdump
- Rolled our own *PerfMapJITEventListener*
 - Based on /tmp/perf-%pid.map

```
START SIZE symbolname
```

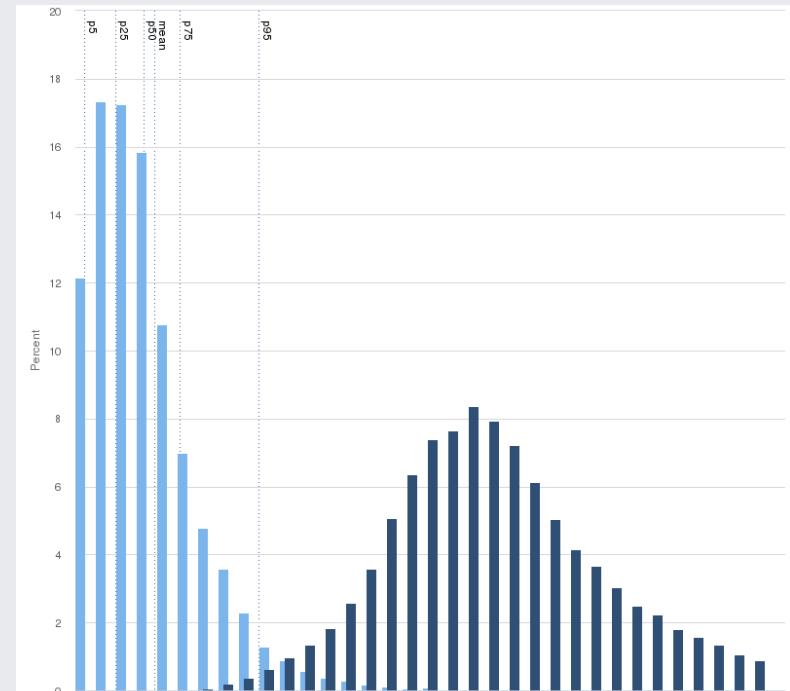
```
START SIZE symbolname
```

```
...
```

Performance



Execution time



Time distribution

Cost?

- Addition binary size: ~100MB
- Addition start up time: ~2s
- Quirks: Thread local storage
- Adapt to OrcJIT upstream API change

What's next?

- Performance tuning based on Perf
- Clang checker
- Module?
- Coroutines-TS?

Thank you!

- <https://llvm.org/docs/tutorial/index.html#building-a-jit-in-llvm> has been extremely helpful
- Continuous support from LLVM society is awesome
- Giving back to community <https://reviews.llvm.org/D53911>

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