## A walk through *Flang* OpenMP lowering: From FIR to LLVMIR

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#### Why this talk?

- LLVM Flang (replacing Classic Flang) under active development.
  - Written in C++17
  - Uses MLIR
- Volunteers needed for contribution in OpenMP
- Parsing support is there for OpenMP 4.5
- Significant portion of sema checks are done
  - OpenMP 1.1 support VERY soon
- OpenMP 2.5, 3.1 etc are needing active development.
- A "getting started" for lowering OpenMP code for LLVM Flang



## Goal: Implement the lowering of basic SIMD construct

From OpenMP5.0 standard Section 2.9.3.1

**Summary** The simd construct can be applied to a loop to indicate that the loop can be transformed into a SIMD loop (that is, multiple iterations of the loop can be executed concurrently using SIMD instructions).

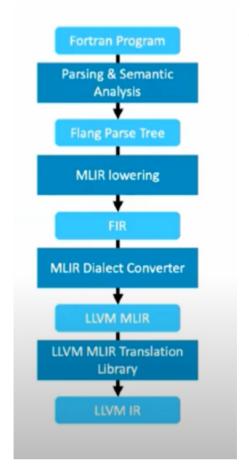
```
!$omp do simd [clause[[,] clause]...]
    do-loops
[!$omp end do simd [nowait]]
```



<sup>\*</sup>https://www.openmp.org/spec-html/5.0/openmpsu42.html

#### Flang compiler flow

- Parses Fortran 2018
- Performs Semantic Checks
- Lowers to high level IR FIR
  - LLVM IR is too low level for Fortran
  - Uses the MLIR framework
- Converts to a lower level IR, LLVM MLIR
- Lowers to LLVM IR





#### Background MLIR

- Multi-level Intermediate Representation
- A new approach for building compiler infrastructure
  - Can use to build SSA-based IR
  - Provides a declarative system for defining IRs
  - Provides common infrastructure (printing, parsing, location tracking, pass management etc.)
- Flang compiler uses MLIR based FIR dialect as its IR
- FIR models the Fortran language portion
  - **Does not** have a representation for OpenMP constructs
- Add a dialect in MLIR for OpenMP
  - MLIR provides common framework for representing OpenMP and Fortran
  - Makes OpenMP codegen reuseable

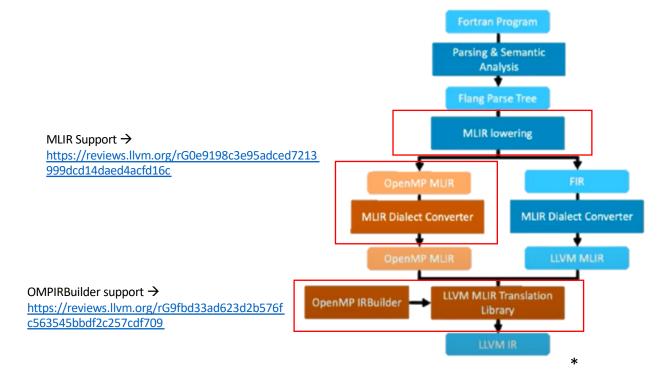


#### OpenMP IRBuilder

- Generating LLVM IR involves two important tasks
  - Inserting calls to OpenMP runtime
  - Outlining OpenMP regions
- Code exists in clang for these tasks
  - Reuse codegen from Clang
- Refactor codegen for OpenMP constructs in Clang and move to LLVM directory
  - llvm/lib/Frontend/OpenMP



### OpenMP plan for Flang





<sup>\*</sup> Picture courtesy: Kiran Chandramohan, ARM

## Implementation of lowering of SIMD construct



#### Steps for implementation

1. Read about the behavior of the construct/clause from OpenMP website (refer OpenMP spec for details)



#### About SIMD construct

#### 2.9.3.1 simd Construct

**Summary** The simd construct can be applied to a loop to indicate that the loop can be transformed into a SIMD loop (that is, multiple iterations of the loop can be executed concurrently using SIMD instructions).

!\$omp simd
 do-loops
[!\$omp end simd]



#### Steps for implementation

- 1. Read about the behavior of the construct/clause from OpenMP website
- 2. Identify the IR changes necessary



#### Visualize the changes necessary in the final IR

Write a simple test case and look at the IR

```
void omp_simd() {
  int i = 0;
  int a[16];
  #pragma omp simd
  for (int i=0; i <16; i++) {
    a[i] = i;
  }
  return;
}</pre>
```



#### Visualize the changes necessary in the final IR

```
; preds = %4
                                                                                                                23 %10 = load i32, i32* %4, align 4, !llvm.access.group !5
%9 = load i32, i32* %3, align 4
                                                                                                                    %11 = mul nsw i32 %10, 1
    %10 = sext i32 %9 to i64
                                                                                                                    %12 = add nsw i32 0, %11
     %11 = getelementptr inbounds [16 x i32], [16 x i32]* %2, i64 0, i64 %10
                                                                                                                    store i32 %12, i32* %5, align 4, !llvm.access.group !5
     store i32 %8, i32* %11, align 4
                                                                                                                    %13 = load i32, i32* %5, align 4, !llvm.access.group !5
                                                                                                                    %14 = load i32, i32* %5, align 4, !llvm.access.group !5
     br label %12
                                                                                                                    %15 = sext i32 %14 to i64
                                                                                                                    %16 = getelementptr inbounds [16 x i32], [16 x i32]* %2, i64 0, i64 %15
                                                                                                                    store i32 %13, i32* %16, align 4, !llvm.access.group !5
                                                                                                                32
                                                                                                                    br label %17
                                                                                                                33
                                                    ; preds = %7
28 12:
                                                                                                                34 17:
     %13 = load i32, i32* %3, align 4
                                                                                                                35
                                                                                                                    br label %18
     %14 = add nsw i32 %13, 1
                                                                                                                36
     store i32 %14, i32* %3, align 4
                                                                                                                37 18:
                                                                                                                                                                    ; preds = %17
    br label %4, !llvm.loop !5
                                                                                                                    %19 = load i32, i32* %4, align 4,
                                                                                                                                                      !llvm.access.group !5
                                                                                                                    %20 = add nsw i32 %19, 1
                                                                                                                    store i32 %20
                                                                                                                                                           access.group !5
                                                                                                                    br label %6, !llvm.loop !6
34 15:
                                                    ; preds = %4
                                                                                                                43 21:
                                                                                                                                                                    ; preds = %6
                                                                                                                44 store i32 16, i32* %5, align 4
                                                                                                                45
                                                                                                                    ret void
                                                                                                                46 }
36 }
38 attributes #0 = { noinline nounwind optnone uwtable "frame-pointer"="all" "min-legal-vector-width"="0" "n
                                                                                                                48 attributes #0 = { noinline nounwind optnone uwtable "frame-pointer"="all" "min-leg.
   o-trapping-math"="true" "stack-protector-buffer-size"="8" "target-cpu"="x86-64" "target-features"="+cx8,+
                                                                                                                   o-trapping-math"="true" |stack-protector-buffer-size"="8" "target-cpu"="x86-64" "t.
   fxsr,+mmx,+sse,+sse2,+x87" "tune-cpu"="generic" }
                                                                                                                   fxsr,+mmx,+sse,+sse2,+x87 "tune-cpu"="generic" }
40 !llvm.module.flags = !{!0, !1, !2, !3}
                                                                                                                50 !llvm.module.flags = !{!0, !1, !2, !3}
41 !llvm.ident = !{!4}
                                                                                                                51 !llvm.ident = !{!4}
43 !0 = !{i32 1, !"wchar size", i32 4}
                                                                                                                53 !0 = !{i32 1, !"wchar size", i32 4
44 !1 = !{i32 7, !"openmp", i32 50}
                                                                                                                54 !1 = !{i32 7, !"openmp", i32 50}
45 !2 = !{i32 7, !"uwtable", i32 2}
                                                                                                                55 !2 = !{i32 7, !"uwtable", i32 2}
46 !3 = !{i32 7, !"frame-pointer", i32 2}
                                                                                                                56 !3 = !{i32 7, !"frame-pointer", i32
47 !4 = !{!"clang version 15.0.0 (https://github.com/llvm/llvm-project.git 7764a05d9c20b1340fa3dbbdf3ac99743
                                                                                                                57 !4 = !{!"clang version 15.0.0 (https:
                                                                                                                                                       //github.com/llvm/llvm
   b6deccf)"}
                                                                                                                   b6deccf)"
48 !5 = distinct !{!5, !6}
                                                                                                                58 !5 = distinct !{}
                                                                                                                                                                               HUAWEI
49 !6 = !{!"llvm.loop.mustprogress"}
                                                                                                                     = !{!"llvm.loop.parallel_accesses", !5}
                                                                                                                     3 = !{!"llvm.loop.vectorize.enable", i1 true}
```

#### Summary of IR changes

- Insert Ilvm.access.group metadata to the Memory access instructions in the loop
- Change the Ilvm.loop metadata associated with the loop
- No need to insert any omp runtime calls

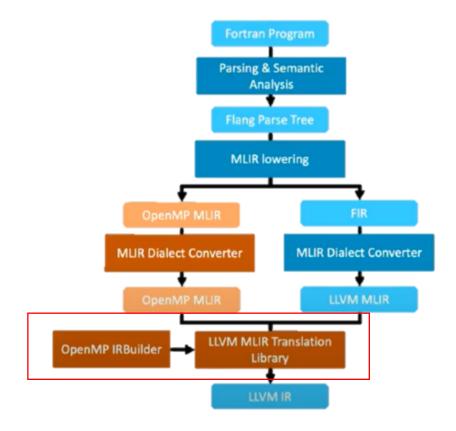


#### Steps for implementation

- 1. Read about the behavior of the construct/clause from OpenMP website
- 2. Identify the IR changes necessary
- 3. Identify if IRBuilder support is needed, implement



#### Where is IRBuilder used?



#### Is IRBuilder support needed?

- Rule of thumb:
  - If implementing lowering of new directives, the answer is most probably yes
  - For implementing clauses, the answer is probably no

```
!$omp do simd
    do-loops
[!$omp end do simd
```

Directive → yes

```
!$omp do simd lastprivate(a)
    do-loops
[!$omp end do simd
```

Clause → No



#### IRBuilder support for SIMD

- Steps necessary to support Parse tree -> LLVM IR lowering\*
  - Create a loop
  - Add metadata
- OMPIRBuilder has an existing struct to represent canonical loop and an API to create one.

```
class CanonicalLoopInfo
  friend class OpenMPIRBuilder;

private:
  BasicBlock *Header = nullptr;
  BasicBlock *Cond = nullptr;
  BasicBlock *Latch = nullptr;
  BasicBlock *Exit = nullptr;

  /// Add the control blocks of this loop to \p BBs.
  ///
  /// This does not include any block from the body, in
  /// by getBody().
  ///
```

\* for Clang

#### Strategy for IRBuilder support

- When we encounter SIMD directive in the parse tree, create a canonical loop CL first using the API
  - In clang/lib/CodeGen/CGStmt.cpp
- Define a function that can take the newly created CL and apply the metadata changes necessary.

```
void OpenMPIRBuilder::applySimd(CanonicalLoopInfo *CL)
```

• In llvm/lib/Frontend/OpenMP/OMPIRBuilder.cpp



#### 1. Creating the canonical loop

• clang/lib/CodeGen/CGStmt.cpp → code to emit LLVM code from AST Stmt nodes



#### 1. Creating the canonical loop

```
void CodeGenFunction::EmitOMPSimdDirective(const OMPSimdDirective &S) {
 bool UseOMPIRBuilder =
     CGM.getLangOpts().OpenMPIRBuilder && isSupportedByOpenMPIRBuilder(S);
 if (UseOMPIRBuilder) {
    auto &&CodeGenIRBuilder = [this, &S](CodeGenFunction &CGF,
                                                          PrePostActionTy &) {
        // Emit the associated statement and get its loop representation.
        const Stmt *Inner = S.getRawStmt();
        11vm::CanonicalLoopInfo *CLI =
           EmitOMPCollapsedCanonicalLoopNest(Inner, 1);
        11vm::OpenMPIRBuilder &OMPBuilder =
           CGM.getOpenMPRuntime().getOMPBuilder();
       // Add SIMD specific metadata
       OMPBuilder.applySimd(CLI);
        return:
     CGM.getOpenMPRuntime().emitInlinedDirective(*this, OMPD_simd,
                                                  CodeGenIRBuilder);
    return;
```

Function that is called while lowering the SIMD directive

Check is compiler is using OMPIRBuilder, also check for any condition e.g. unsupported clauses

Lowering code

Lambda call

CGM → per module state



#### 2. Attaching the metadata (applySimd())

- Getting the llvm::Loop from the CanonicalLoopInfo
  struct
  - A bit hacky currently.
- Extracting the Basic blocks which needs to be modified with new metadata
- Find memref instructions in the BasicBlocks and attach metadata.



#### 2. Attaching the metadata

```
void OpenMPIRBuilder::applySimd(DebugLoc, CanonicalLoopInfo *CanonicalLoop) {
   LLVMContext &Ctx = Builder.getContext();
   Function *F = CanonicalLoop->getFunction();

   FunctionAnalysisManager FAM;
   FAM.registerPass([]() { return DominatorTreeAnalysis(); });
   FAM.registerPass([]() { return LoopAnalysis(); });
   FAM.registerPass([]() { return PassInstrumentationAnalysis(); });

   LoopAnalysis LIA;
   LoopInfo &&LI = LIA.run(*F, FAM);

Loop *L = LI.getLoopFor(CanonicalLoop->getHeader());
```

Getting the LLVM Loop from the CanonicalLoopInfo struct



#### 2. Attaching the metadata

```
// Add access group metadata to memory-access instructions.
MDNode *AccessGroup = MDNode::getDistinct(Ctx, {});
for (BasicBlock *BB : Reachable)
   addSimdMetadata(BB, AccessGroup, LI);
```



#### 2. Attaching the metadata

```
58 !5 = distinct !{}

59 !6 = distinct !{!6, !7, !8}

60 !7 = !{!"llvm.loop.parallel_accesses", !5}

61 !8 = !{!"llvm.loop.vectorize.enable", i1 true}
```

Make sure that the access group metadata is unique to each SIMD loop



#### Add test cases

clang/test/OpenMP/
irbuilder\_simd.cpp

→ Ilvm-lit test to check if the expected IR is generated by clang

```
void simple(float *a, float *b, int *c) {
 P pp;
#pragma omp simd
for (int i = 3; i < 32; i += 5) {
   // llvm.access.group test
   // CHECK: %[[A_ADDR:.+]] = alloca float*, align 8
   // CHECK: %[[B_ADDR:.+]] = alloca float*, align 8
   // CHECK: %[[S:.+]] = alloca %struct.S, align 4
   // CHECK: %[[P:.+]] = alloca %struct.S*, align 8
   // CHECK: %[[I:.+]] = alloca i32, align 4
   // CHECK: %[[TMP3:.+]] = load float*, float** %[[B_ADDR:.+]], align 8, !lvm.access.group ![[META3:[0-9]+]]
   // CHECK-NEXT: %[[TMP4:.+]] = load i32, i32* %[[I:.+]], align 4, !llvm.access.group ![[META3:[0-9]+]]
   // CHECK-NEXT: %[[IDXPROM:.+]] = sext i32 %[[TMP4:.+]] to i64
   // CHECK-NEXT: %[[ARRAYIDX:.+]] = getelementptr inbounds float, float* %[[TMP3:.+]], i64 %[[IDXPROM:.+]]
   // CHECK-NEXT: %[[TMP5:.+]] = load float, float* %[[ARRAYIDX:.+]], align 4, !llvm.access.group ![[META3:[0-9]+]]
   // CHECK-NEXT: %[[A2:.+]] = getelementptr inbounds %struct.S, %struct.S* %[[S:.+]], i32 0, i32 0
   // CHECK-NEXT: %[[TMP6:.+]] = load i32, i32* %[[A2:.+]], align 4, !llvm.access.group ![[META3:[0-9]+]]
   // CHECK-NEXT: %[[CONV:.+]] = sitofp i32 %[[TMP6:.+]] to float
   // CHECK-NEXT: %[[ADD:.+]] = fadd float %[[TMP5:.+]], %[[CONV:.+]]
   // CHECK-NEXT: %[[TMP7:.+]] = load %struct.S*, %struct.S** %[[P:.+]], align 8, !lvm.access.group ![[META3:[0-9]+]]
   // CHECK-NEXT: %[[A3:.+]] = getelementptr inbounds %struct.S, %struct.S* %[[TMP7:.+]], i32 0, i32 0
   // CHECK-NEXT: %[[TMP8:.+]] = load i32, i32* %[[A3:.+]], align 4, !llvm.access.group ![[META3:[0-9]+]]
   // CHECK-NEXT: %[[CONV4:.+]] = sitofp i32 %[[TMP8:.+]] to float
   // CHECK-NEXT: %[[ADD5:.+]] = fadd float %[[ADD:.+]], %[[CONV4:.+]]
   // CHECK-NEXT: %[[TMP9:.+]] = load float*, float** %[[A_ADDR:.+]], align 8, !llvm.access.group ![[META3:[0-9]+]]
   // CHECK-NEXT: %[[TMP10:.+]] = load i32, i32* %[[I:.+]], align 4, !llvm.access.group ![[META3:[0-9]+]]
   // CHECK-NEXT: %[[IDXPROM6:.+]] = sext i32 %[[TMP10:.+]] to i64
   // CHECK-NEXT: %[[ARRAYIDX7:.+]] = getelementptr inbounds float, float* %[[TMP9:.+]], i64 %[[IDXPROM6:.+]]
   // CHECK-NEXT: store float %[[ADD5:.+]], float* %[[ARRAYIDX7:.+]], align 4, !lvm.access.group ![[META3:[0-9]+]]
   // llvm.loop test
   // CHECK: %[[OMP_LOOPDOTNEXT:.+]] = add nuw i32 %[[OMP_LOOPDOTIV:.+]], 1
   // CHECK-NEXT: br label %omp_loop.header, !llvm.loop ![[META4:[0-9]+]]
   a[i] = b[i] + s.a + p->a;
```

#### Add test cases

- llvm/unittests/Frontend/ OpenMPIRBuilderTest.cpp
- → Calls your implemented functions then verifies modules etc.

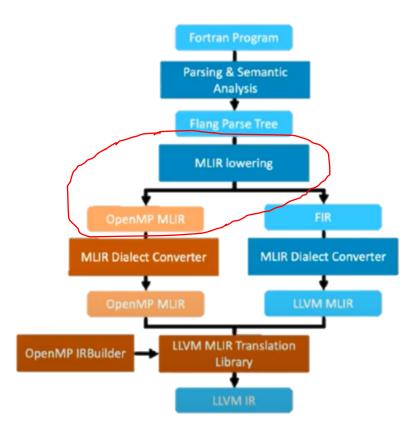
```
TEST_F(OpenMPIRBuilderTest, ApplySimd) {
 OpenMPIRBuilder OMPBuilder(*M);
 CanonicalLoopInfo *CLI = buildSingleLoopFunction(DL, OMPBuilder);
 // Simd-ize the loop.
 OMPBuilder.applySimd(DL, CLI);
 OMPBuilder.finalize();
  EXPECT_FALSE(verifyModule(*M, &errs()));
  PassBuilder PB;
 FunctionAnalysisManager FAM;
 PB.registerFunctionAnalyses(FAM);
 LoopInfo &LI = FAM.getResult<LoopAnalysis>(*F);
 const std::vector<Loop *> &TopLvl = LI.getTopLevelLoops();
 EXPECT_EQ(TopLvl.size(), 1u);
 Loop *L = TopLvl.front();
 EXPECT_TRUE(findStringMetadataForLoop(L, "llvm.loop.parallel_accesses"));
 EXPECT_TRUE(getBooleanLoopAttribute(L, "llvm.loop.vectorize.enable"));
 // Check for llvm.access.group metadata attached to the printf
 // function in the loop body.
 BasicBlock *LoopBody = CLI->getBody();
 EXPECT_TRUE(any_of(*LoopBody, [](Instruction &I) {
   return I.getMetadata("llvm.access.group") != nullptr;
 }));
```

#### Steps for implementation

- 1. Read about the behavior of the construct/clause from OpenMP website
- 2. Identify the IR changes necessary
- 3. Identify if IRBuilder support is needed, implement
- 4. Define/modify OpenMP MLIR Op



### MLIR Operation definition



#### MLIR Operation definition

- Declaratively define OpenMP operations
  - Uses tablegen
- Can define input and output operands
- Whether operations have regions inside them
- Generic or custom printers and parser
- In the file mlir/include/mlir/Dialect/OpenMP/OpenMPOps.td



## SIMD Operation definition

```
def SimdLoopOp : OpenMP_Op<"simdloop", [AttrSizedOperandSegments,</pre>
                         AllTypesMatch<["lowerBound", "upperBound", "step"]>]> {
let summary = "simd loop construct";
  let description = [{
    The simd construct can be applied to a loop to indicate that the loop can be
   omp.simdloop (%i1, %i2) : index = (%c0, %c0) to (%c10, %c10)
                                      step (%c1, %c1) {
      omp.yield
  }];
  // TODO: Add other clauses
 let arguments = (ins Variadic<IntLikeType>:$lowerBound,
             Variadic<IntLikeType>:$upperBound,
             Variadic<IntLikeType>:$step);
 let regions = (region AnyRegion:$region);
 let extraClassDeclaration = [{
   /// Returns the number of loops in the simd loop nest.
   unsigned getNumLoops() { return lowerBound().size(); }
 }];
 let hasCustomAssemblyFormat = 1;
  let hasVerifier = 1;
```

# Parser, Custom printer and verifier

 mlir/lib/Dialect/OpenMP/IR/ OpenMPDialect.cpp

```
omp.simdloop (%i1, %i2) : i32 = (%c0, %c0) to (%c10, %c10) step (%c1, %c1) {
...
}
```

```
ParseResult SimdLoopOp::parse(OpAsmParser &parser, OperationState &result) {
  // Parse an opening `(` followed by induction variables followed by `
 SmallVector<OpAsmParser::OperandType> ivs;
 if (parser.parseRegionArgumentList(ivs, /*requiredOperandCount=*/-1,
                                     OpAsmParser::Delimiter::Paren))
    return failure();
  int numIVs = static_cast<int>(ivs.size());
 Type loopVarType;
 if (parser.parseColonType(loopVarType))
    return failure();
  // Parse loop bounds.
  SmallVector<OpAsmParser::OperandType> lower;
 if (parser.parseEqual() ||
      parser.parseOperandList(lower, numIVs, OpAsmParser::Delimiter::Paren) |
      parser.resolveOperands(lower, loopVarType, result.operands))
    return failure();
  SmallVector<OpAsmParser::OperandType> upper;
 if (parser.parseKeyword("to") ||
      parser.parseOperandList(upper, numIVs, OpAsmParser::Delimiter::Paren) ||
      parser.resolveOperands(upper, loopVarType, result.operands))
   return failure();
  // Parse step values.
  SmallVector<OpAsmParser::OperandType> steps;
 if (parser.parseKeyword("step") ||
      parser.parseOperandList(steps, numIVs, OpAsmParser::DeLimite
      parser.resolveOperands(steps, loopVarType, result.operands))
    return failure();
```

## Parser, Custom printer and verifier

```
omp.simdloop (%i1, %i2): i32= (%c0, %c0) to (%c10, %c10) step (%c1, %c1) {
...
}
```

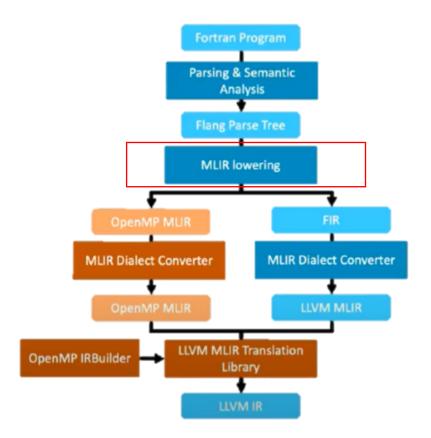
```
void SimdLoopOp::print(OpAsmPrinter &p) {
  auto args = getRegion().front().getArguments();
  p << " (" << args << ") : " << args[0].getType() << " = (" << lowerBound()</pre>
    << ") to (" << upperBound() << ") ";</pre>
  p << "step (" << step() << ") ";</pre>
  p.printRegion(region(), /*printEntryBlockArgs=*/false);
// Verifier for Simd construct [2.9.3.1]
LogicalResult SimdLoopOp::verify() {
 if (this->lowerBound().empty()) {
    return emitOpError() << "empty lowerbound for simd loop operation";</pre>
 return success();
```

#### Steps for implementation

- 1. Read about the behavior of the construct/clause from OpenMP website
- 2. Identify the IR changes necessary
- 3. Identify if IRBuilder support is needed, implement
- 4. Define/modify OpenMP MLIR Op
- 5. Verify definition by implementing lowering



#### Verify definition by implementing lowering





#### Verifying your MLIR definition

- flang/lib/lower/OpenMP.cpp
- genOMP() function works on variousFortran::parser::<Construct>types

```
void Fortran::lower::genOpenMPConstruct(
    Fortran::lower::AbstractConverter &converter,
    Fortran::lower::pft::Evaluation &eval,
    const Fortran::parser::OpenMPConstruct &compConstruct) {
  std::visit(
xplorer | common::visitors{
           [&](const Fortran::parser::OpenMPStandaloneConstruct
                  &standaloneConstruct) {
            genOMP(converter, eval, standaloneConstruct);
           [&](const Fortran::parser::OpenMPSectionsConstruct
                  &sectionsConstruct) {
            TODO(converter.getCurrentLocation(), "OpenMPSectionsConstruct");
          [&](const Fortran::parser::OpenMPLoopConstruct &loopConstruct) {
            genOMP(converter, eval, loopConstruct);
          [&](const Fortran::parser::OpenMPDeclarativeAllocate
                  &execAllocConstruct) {
            TODO(converter.getCurrentLocation(), "OpenMPDeclarativeAllocate");
          [&](const Fortran::parser::OpenMPExecutableAllocate
                  &execAllocConstruct) {
            TODO(converter.getCurrentLocation(), "OpenMPExecutableAllocate");
```

# Check the parse tree for construct type

```
Program -> ProgramUnit -> MainProgram
 ProgramStmt -> Name = 'simdloop'
 SpecificationPart
   ImplicitPart ->
   DeclarationConstruct -> SpecificationConstruct -> TypeDeclarationStmt
     DeclarationTypeSpec -> IntrinsicTypeSpec -> IntegerTypeSpec ->
     EntityDecl
      Name = 'i'
 ExecutionPart -> Block
   ExecutionPartConstruct -> ExecutableConstruct -> OpenMPConstruct -> OpenMPLoopConstruct
     OmpBeginLoopDirective
       OmpLoopDirective -> llvm::omp::Directive = simd
       OmpClauseList ->
     DoConstruct
       NonLabelDoStmt
          LoopControl -> LoopBounds
           Scalar -> Name = 'i'
           Scalar -> Expr = '1 4'
            | LiteralConstant -> IntLiteralConstant = '1'
           Scalar \rightarrow Expr = '9 4'
            | LiteralConstant -> IntLiteralConstant = '9'
       Block.
          ExecutionPartConstruct -> ExecutableConstruct -> ActionStmt -> PrintStmt
```



#### Creating the SimdLoop operation in genOMP()

- Extract lowerbound, upperbound, step (optional) from the parse tree
- Use the extracted info to create a new SimdLoopOp
- Generate the body (region) that b.elongs inside the SimdLoopOp

#### Creating the SimdLoop operation in genOMP()

```
auto *doStmt = doLoop->getIf<Fortran::parser::NonLabelDoStmt>();
assert(doStmt && "Expected do loop to be in the nested evaluation");
const auto &loopControl =
   std::get<std::optional<Fortran::parser::LoopControl>>(doStmt->t);
const Fortran::parser::LoopControl::Bounds *bounds =
    std::get if<Fortran::parser::LoopControl::Bounds>(&loopControl->u);
if (bounds) {
 Fortran::lower::StatementContext stmtCtx;
  lowerBound.push back(fir::getBase(converter.genExprValue(
    *Fortran::semantics::GetExpr(bounds->lower), stmtCtx)));
 upperBound.push_back(fir::getBase(converter.genExprValue(
     *Fortran::semantics::GetExpr(bounds->upper), stmtCtx)));
 if (bounds->step) {
   step.push back(fir::getBase(converter.genExprValue(
        *Fortran::semantics::GetExpr(bounds->step), stmtCtx)));
auto SimdLoopOp = firOpBuilder.create<mlir::omp::SimdLoopOp>(
  currentLocation, resultType, lowerBound, upperBound, step);
createBodyOfOp<omp::SimdLoopOp>(SimdLoopOp, converter, currentLocation, eval,
                              &wsLoopOpClauseList, iv);
```

```
Program -> ProgramUnit -> MainProgram
 ProgramStmt -> Name = 'simdloop'
 SpecificationPart
   ImplicitPart ->
   DeclarationConstruct -> SpecificationConstruct -> Type
     DeclarationTypeSpec -> IntrinsicTypeSpec -> IntegerT
     EntityDecl
     | Name = 'i'
 ExecutionPart -> Block
   ExecutionPartConstruct -> ExecutableConstruct -> OpenM
     OmpBeginLoopDirective
       OmpLoopDirective -> llvm::omp::Directive = simd
       OmpClauseList ->
     DoConstruct
       NonLabelDoStmt
         LoopControl -> LoopBounds
           Scalar -> Name = 'i'
           Scalar -> Expr = '1 4'
            LiteralConstant -> IntLiteralConstant = '1'
           Scalar \rightarrow Expr = '9 4'
            | LiteralConstant -> IntLiteralConstant = '9'
       Block
         ExecutionPartConstruct -> ExecutableConstruct -
```

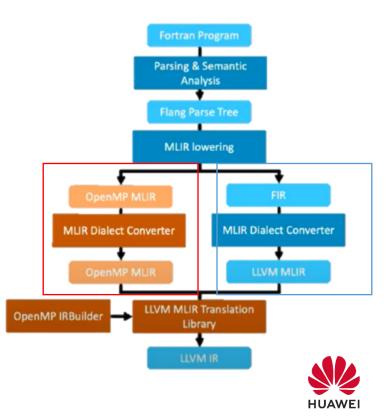
## MLIR Verification final step

```
build/bin/bbc -fopenmp -emit-fir ./omp-loop.f90 -o -
```

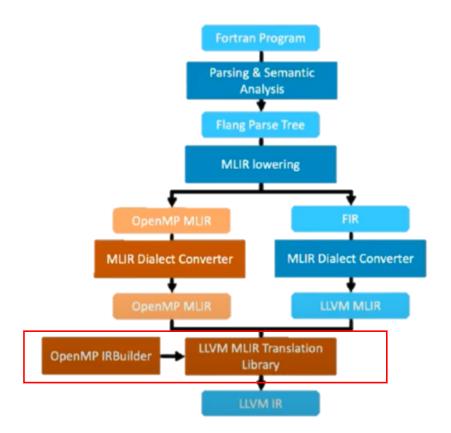
```
func @_QQmain() {
    %0 = fir.alloca i32 {bindc_name = "i", uniq_name = "_QFEi"}
    %c1_i32 = arith.constant 1 : i32
    %c9_i32 = arith.constant 9 : i32
    %c1_i32_0 = arith.constant 1 : i32
    omp.simdloop (%arg0) : i32 = (%c1_i32) to (%c9_i32) step (%c1_i32_0) {
        %c-1_i32 = arith.constant -1 : i32
        %1 = fir.address_of(@_QQc1.2E2F2E2F6F6D702D6C6F6F702E66393000) : !fir.ref<!-
        %2 = fir.convert %1 : (!fir.ref<!fir.char<1,17>>) -> !fir.ref<i8>
        %c5_i32 = arith.constant 5 : i32
        %3 = fir.call @_FortranAioBeginExternalListOutput(%c-1_i32, %2, %c5_i32) :
        %4 = fir.call @_FortranAioOutputInteger32(%3, %arg0) : (!fir.ref<i8>, i32)
        %5 = fir.call @_FortranAioEndIoStatement(%3) : (!fir.ref<i8>) -> i32
        omp.yield
    }
    return
}
```

#### OpenMP MLIR <-> FIR co-existence

```
func @_QQmain() {
    %0 = fir.alloca i32 {bindc_name = "i", uniq_name = "_QFEi"}
    %c1_i32 = arith.constant 1 : i32
    %c9_i32 = arith.constant 9 : i32
    %c1_i32_0 = arith.constant 1 : i32
    omp.simdloop (%arg0) : i32 = (%c1_i32) to (%c9_i32) step (%c1_i32_0) {
        %c-1 i32 - arith.constant -1 : i32
    %1 = fir.address_of(@_QQc1.2E2F2E2F6F6D702D6C6F6F702E66393000) : !fir.ref<!
    %2 = fir.convert %1 : (!fir.ref<!fir.char<1,17>>) -> !fir.ref<i8>
    %c5_i32 = arith.constant 5 : i32
    %3 = fir.call @_FortranAioBeginExternalListOutput(%c-1_i32, %2, %c5_i32) :
    %4 = fir.call @_FortranAioOutputInteger32(%3, %arg0) : (!fir.ref<i8>, i32)
    %5 = fir.call @_FortranAioEndIoStatement(%3) : (!fir.ref<i8>) -> i32
    omp.yield
    }
    return
}
```



# Lowering the MLIR to LLVMIR





### Lowering the MLIR to LLVMIR

OpenMPToLLVMIRTranslation.cpp

```
/// Given an OpenMP MLIR operation, create the corresponding LLVM IR
/// (including OpenMP runtime calls).
LogicalResult OpenMPDialectLLVMIRTranslationInterface::convertOperation(
    Operation *op, llvm::IRBuilderBase &builder,
    LLVM::ModuleTranslation &moduleTranslation) const {
  11vm::OpenMPIRBuilder *ompBuilder = moduleTranslation.getOpenMPBuilder();
  return llvm::TypeSwitch<Operation *, LogicalResult>(op)
      .Case([&](omp::OrderedOp) {
       return convertOmpOrdered(*op, builder, moduleTranslation);
      .Case([&](omp::WsLoopOp) {
        return convertOmpWsLoop(*op, builder, moduleTranslation);
      .Case([&](omp::SimdLoopOp) {
       return convertOmpSimdLoop(*op, builder, moduleTranslation);
      |})
      .Case([&](omp::AtomicReadOp) {
        return convertOmpAtomicRead(*op, builder, moduleTranslation);
```



#### Lowering the MLIR to LLVMIR

- Extract lower, upper bound and step from the MLIR SimdLoopOp
- Use the extracted values to generate LLVM IR using the createCanonicalLoop() API
- Add metadata using the applySimd() API from OMPIRBuilder.



#### MLIR -> LLVM IR



#### Lowering to LLVMIR: TestCases

• Check for invalid operations (e.g. check if lb, ub and step has same type of not) → mlir/test/Dialect/OpenMP/invalid.mlir

• Check if printing etc is looking good → mlir/test/Dialect/OpenMP/ops.mlir



#### Lowering to LLVMIR: TestCases

- Check if the MLIR->LLVM IR translation is looking good
  - mlir/test/Target/LLVMIR/openmp-llvm.mlir (uses mlir-translate)



### Summary of lowering process

- Study up the operation
- Write a simple test case and look at the generated IR
- Check if OMPIRBuilder support is necessary (both clang and flang uses it) (patch 1)
- Define/modify OpenMP MLIR Op definitions, implement lowering (patch 2)
- Write proper test cases for both patches



# Thank you, Questions?

- Getting in touch
  - Technical calls
  - flang-dev mailing list
  - Join our slack channel <u>flang-compiler.slack.com</u>
  - Check this webpage for links (<a href="https://prereleases.llvm.org/11.0.0/rc3/tools/flang/docs/GettingInvolved.html">https://prereleases.llvm.org/11.0.0/rc3/tools/flang/docs/GettingInvolved.html</a>)

